



**SOUTHERN FOOTBALL LEAGUE MINI LEAGUE RULES MATRIX  
2015**



Rule / Guideline	Under 8's	Under 10's	Under 12's
<b>Playing Ground</b>	80 x 60 Metres	100 x 80 Metres	140 x 110 metres
<b>The Ball</b>	Synthetic Sherrin Size 1	Synthetic Sherrin Size 2	Synthetic or Leather Sherrin Size 3
<b>The Team</b>	Up to 12 players in 3 Zones of 4	Up to 15 players	Up to 18 players
<b>Playing Time</b>	4 x 10 minutes	4 x 12 minutes	4 x 15 minutes
<b>Contact Tackling</b>	No contact unless accidental	Can use non-forceful wrap-around tackle	Can use wrap-around tackle
	No holding	Can hold from side or rear	Can hold
	No knocking the ball out of hands	Can knock the ball out of hands	Can knock the ball out of hands
	No pushing	No pushing	Can push in the side
	No stealing the ball	Can steal the ball	Can steal the ball
	No deliberate bumping	No deliberate bumping	Can Bump as per Laws of the Game
	No barging or fending off	No barging or fending off	No barging - can fend off with open hand Refer Barging Guide
	No deliberate smothering	Can smother	Can smother
		No bringing the player to ground	<b>NO PLAYER SHALL BE DELIBERATELY DUMPED, THROWN OR SLUNG TO THE GROUND BY A TACKLE</b>
<b>Shepherding</b>	No shepherding	Can shepherd - arms extended no deliberate contact	Can shepherd - non-aggressive block
<b>Barging</b>	No barging or fending off	No barging or fending off	No Barging - can fend off with open hand provided it is not above the shoulders or in the back
<b>Mark</b>	Reasonable attempt with 2 hands	Catch the ball	Catch the ball
	Any distance	Any distance	Travelled at least 10 metres
<b>Bouncing the ball</b>	1 bounce	1 bounce	2 bounces
<b>Distance run</b>	10 metres	10 metres	15 metres
<b>Distance penalty</b>	Not applicable	10 metres	25 metres
<b>Coaches</b>	Can be on the ground	Not allowed on ground	Not allowed on ground
<b>Runner</b>	No runner allowed	Runner can be used	Runner can be used