## **SECTION 9 – PLAYER NUMBERS AND MULTIPLE TEAMS**

- 1. Teams for the, Youth age divisions shall consist of up to twenty four (24) Players for Roster matches and FINALS MATCHES; Exception U18's is (22) players, roster & finals.
  - 1.1. Teams are made up of eighteen (18) Players per Team and up to six (6) Interchange Players for Roster Matches. Exception U18's is (18) Players per Team and up to six (4) Interchange, roster & finals.
  - 1.2. The minimum number of Players per Team to constitute a Match in the Youth age division will be fourteen (14).
  - 1.3. Any Team that does not field available Players when numbers allow, may have a penalty imposed on the Club of the offending Team of first offence of \$100.00 and subsequent offences \$500.00 and loss of four (4) Premiership Points in the appropriate age division. The Competition Manager will determine if an offence has occurred.
  - 1.4. In the event the Team involved in Section 8 Law 1.4 does not have four (4) Premiership Points, the penalty imposed on the Cub of the offending Team will be \$1000.00.
  - 1.5. All U12, U13 & U14 players in Roster Matches must play a minimum of three (3) full quarters or equal game time of football unless injured or disciplined.
  - 1.6. In Finals Matches each U12, U13 & U14 player must play a minimum of two (2) full quarters of football unless injured or disciplined by the Umpires.
  - 1.7. Any Team not complying with these By Laws Section 8 Law 1.5 and Law 1.6 may have a penalty imposed on the Club of the offending Team of the first offence of \$100.00 and subsequent offences \$500.00 and loss of four (4) Premiership Points in the appropriate age division. The Competition Manager will determine if an offence has occurred.
  - 1.8. In the event the Team involved in Section 8 Law 1.7 does not have four (4) Premiership Points, the penalty imposed on the Cub of the offending Team will be \$1000.00.
- Teams shall consist of the following for the U8, U9, U10, U11 Competition; Refer to Australian Football Match Policy for respective age groups. No minimum number required, Must be played as per rule 3 below. Maximum per teams. Under 8 maximum of 12 on field at any one time + interchange Under 9-10 maximum of 15 on field at any one time + interchange Under 11-18 maximum of 18 on field at any one time + interchange
- 3. Games must be played with the equal numbers of Players per Team on the field in all age divisions. The Team Manager(s) must enforce this Law.
  - 3.1 Both teams must start the game with equal numbers on the field.
  - 3.2 If, during the course of a Match a Player is injured & there are no Interchange Players to replace them, the number of opposition Players must be adjusted accordingly. This adjustment must be effected by at least the start of the next period of play, if not sooner.
    - The Team Manager must enforce this Law.
  - 3.3 The team who loses a player through injury is to advise the umpire / opposition of the occurrence via the team runner.
  - 3.4 If a team has a player sent off by the umpire and does not have a replacement, then they will play short for the duration of the send off period