

Tumut Basketball Association Miniball Competition Rules

Updated August 2019



Registration

- Registration and game fees must be paid online in full prior to playing first competition game
- Players may register anytime but must remember that you must play the correct amount of games to qualify for finals.
- Any team player who drops out of the competition forfeits their registration fees.
- Miniball teams can nominate a maximum of 10 players. However it is advisable that 8 players is a good number to have in a side.

Competition Points

Win	2 Points	Forfeit	0 Points
Draw	1 Point	Loss	0 points
Un notified forfeit	- 2 Points		

Grading

- Junior Miniball is open to children in Kindergarten to Year 3 with the K/1 age group having their own division, if numbers are sufficient to have a minimum of a four team competition.
- Senior Miniball is open to children in Year 4 to Year 6.
- Representative Basketball teams are not allowed to enter on a team basis.
- The committee may alter the grading format of Miniball or basketball competition under its **control to satisfy the purposes of the association.**

Match Rules

- Matches will be played using "Basketball Australia" rules unless local rules apply.
- Game fees will be paid in full online prior to taking the court
- No teams shall take part in an official match with less than 4 players at the start of the game.
- All teams are to have full uniform –
Shorts/bottoms are to be same dominant colour.
Singlets/shirt – nominated colours and **permanently attached** numbers front and back that are **clearly visible** to the officials. Numbers from 4 and above are preferred. After the **THIRD** game points will be deducted for teams who do not have full uniform (5 points per player out of full uniform – points to be added to the other team's score prior to the start of the game up to a maximum of 10 points).
- An exception to the non-uniform penalty will be if a letter from uniform supplier confirms the difficulty in obtaining the uniform
- Only soft soled (non-marking) shoes are allowed.
- Players must not wear anything that is dangerous (e.g. jewellery) and sharp long **finger nails must be trimmed**. Shirts/singlets must be tucked into shorts.
- Any basketball team not on the court with minimum players at the game starting time will give the opposing team 2 points start for each minute late
- Once a registered player has paid their game fees in full online they may join their team's match at any time.

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- j. Senior Miniball teams on score bench duty need to be accompanied by an adult supervisor.
- k. Timing of Basketball games:
 - 15 minute halves with 1 time out per half per team
 - Clock does not stop
 - Time outs will last for 50 seconds and teams must continue with the game once advised by the referee.
- l. If teams are tied at full time in a game during a round then they are awarded points for a draw with no extra time played.
- m. A team that receives a forfeit from another team will receive the 2 competition points for a win.
- n. If a senior Miniball team gains a 20+ lead, the referee will direct them to wait within their own white 3 point arc or key area for juniors until the opposition brings the ball into this zone. Teams who break this rule will lose possession.
- o. A basketball team that has had **THREE Un-notified forfeits** will be disqualified from the competition.
- p. Appeals must be writing to the Committee within 24 hours.
- q. During Junior Miniball games one parent/adult from each team is required to undertake scoring duty for their own game.
- r. The 3 second rule will not apply in the K/1 division and the Junior boys and girls division.

Final Games

- a. To qualify for semi-finals you must play **THREE** competition games in that division for a ten week competition or **FOUR** in a twelve week competition.
- b. If your team receives a forfeit that game will count towards your players' qualifying for the semi-finals.
- c. The four leading teams in each division at the conclusion of the rounds shall participate in the semi-finals. If teams are tied on points then ladder positions will be determined by applying percentages (total points scored for and against throughout the competition) for the top three positions. If teams are tied on 4th position then a play-off will determine teams to participate in the semi final
- d. Semi Finals 1x2 and 3x4
 Finals Winner of 3x4 plays Loser of 1x2
 Grand Finals Winner of finals plays the winner of 1x2 Semi final
- e. Time Variations: **For all final games including Grand Finals**
 Senior Mini Ball Finals: Clock stops for jump balls, free throws and timeouts.
 Junior Mini Ball Finals: Clock stops for jump balls, free throws and timeouts.
 K/1 Mini Ball Finals: Clock stops for jump balls, free throws and timeouts.
- f. Final matches – if teams are tied at full time, then extra time of 5 minutes will be played with teams facing the same direction as played in the second half. Additional periods of 5 minutes will be played until there is a result between the two teams.
- g. Referees and bench officials for the finals will be appointed by the Referee Coordinator and Game Secretary.
- h. Finals disruptions such as prolonged blackout. If the stoppage occurs in the first half of the match then the entire game will be replayed. If the stoppage occurs in the second half then either a unanimous agreement between the two teams that the existing score stands and will be the result. Otherwise the remaining game time is to be played out at the earliest available day/time. Final decision will be determined by Tumut Basketball Board.
- i. Once a draw for Final series is decided by the Committee it means unaltered.
- j. Team fouls will be counted during all final and semi-final games.

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- k. Bonus free throws will be awarded on the 8th team foul only during all final games in K/1 and Junior Division, Normal season team fouls will not count, Senior Miniball bonus free throws remain the same as the regular season.

Injuries

Injuries sustained playing basketball must be reported by the Referee on the Injury/Incident Report Form. In addition, details of the accident/injury must be recorded in the Injury Record book kept in the canteen. Advice outlining the steps players must take to apply for Insurance cover is provided via Registration by the Sports Injury Insurance Scheme and is posted around the stadium.

This document supersedes the Tumut Basketball Association Miniball Competition Rules – Revised Version 2014.