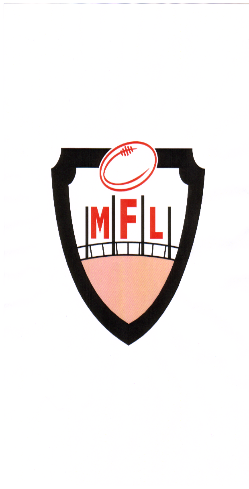
MALLEE FOOTBALL LEAGUE

REGULATIONS



Regulation Content Page

0 Index 1

1. Laws of the Game 2

2. Life Members 2

3. Meetings of the League 3

4. Rescinded Resolutions 3

5. Junior Committee 3

6. Club Colours 3

7. Alteration to Constitution, Rules & Regulations 3

8. Registration, Qualification, Transfers & APPS 4

9. Reporting Procedures 5

10. Racial Vilification Procedure 6

11. Premiership Conditions 6

12. Forfeiture of Matches 6

13. Team Lists 6

14. Umpire Director 6

15. League Selection 7

16. Rules for Junior Colts 7

17. Rules for Senior Colts 8

18. Rules for Reserves 9

19. Send Off Rule 9

20. Starting Times 10

21. Guidelines Junior Permit Players 11

22. Guidelines Girls Playing Football 11

23. Under 9 Matches 11

Appendix i Club Colours 12

Appendix ii Reporting Procedures 13 - 16

Appendix iii Senior Colts Narrow Oval 17

Appendix iv Junior Permit Forms 18 – 19

Appendix v Female Permit Form 20

Adopted: 19-2-2018

Reviewed: 5-11-2018 / 10-2-2020

**1 LAWS OF THE GAME**

Whilst this League is affiliated with the SANFL it shall :

**1.1** Abide by the Australian National Football Council’s Laws of Australian Football as

endorsed by the SANFL.

**1.2** Abide by the SANFL Community Football Constitution and Rules

**1.3** SANFL Rules Adopted By MFL

1.3.1 **Last Possession Rule (Variation to AFL Laws)**

A Free Kick shall be awarded against a Player who:

(a) Kicks or Handballs the football over the Boundary Line without the football being touched by another Player.

(b) For the purposes of defining a kick, a kick shall be an intentional action, not accidental. When the ball comes off the foot or lower leg of a player without the intent of the player being to kick the ball, it will be deemed accidental contact and will not be determined as a kick by the umpire and therefore will result in a boundary throw in.

(c) Where a Player who does not have possession stops the football being touched by an Opposition Player by Shepherding the ball across the Boundary Line where the ball could have otherwise been touched by the player being blocked, then the umpire will not award a free kick but will instead order a boundary throw in.

**1.4** Players on Field Exceeding Permitted Number

Where a Team has more than the permitted number of Players

on the Playing Surface, the following shall apply:

(a) a field Umpire shall award a Free Kick to the captain or acting captain of the opposing Team, which shall be taken at the Centre Circle or where play was stopped, whichever is the greater penalty against the offending Team;

(b) a Fifty-Metre Penalty shall then be imposed from the position where the Free Kick was awarded; and

(c) the Team shall lose all points which it has scored since the previous quarter break up to the time of the count.

**2 LIFE MEMBERS**

2.1 Honorary Life Membership of the League shall only be conferred for outstanding service to the League. Each nomination for Life Membership shall be submitted to the Executive Committee of the League or the Executive Committee may nominate Life Members

2.2 Player Life Membership shall be awarded after 250 A Grade games which may include

1 Inter League game per year. Must have played A Grade in Mallee Football League, with Murraylands & Lameroo Leagues games to be included. River Murray League games to be included for Border Downs Tintinara players

3 **MEETINGS OF THE LEAGUE**

3.1 **ANNUAL GENERAL MEETING**

The Annual General Meeting of the League shall be held no later than March and may be conducted on more than one day if deemed necessary. A notice in writing which shall specify the time and place of such Annual General Meeting shall be given to Officers of the League and to the Secretary (delegate) of the League Clubs. Such notice shall be given at least fourteen (14) days prior to the date of such meeting.

The following business shall be transacted :

**a.** The Annual Report and Balance Sheet for the past year, duly checked, shall be presented.

**b.** Elections shall be held for positions for the ensuing year of Office bearers and Checker of Financial Records.

**c.** Appointment of Committees.

**d.** Appointment of League Commissioners.

3.2 **GENERAL MEETINGS**

All General Meetings of the League shall be called by notice to each Club Secretary (delegate) given by the League Secretary. Such notice shall be given at least seven (7) days prior to the date of such meeting. The League shall meet in General Meeting when called by the League secretary.

3.3 **SPECIAL GENERAL MEETINGS**

At the direction of the League President or upon receiving a requisition signed by not less than four (4) Clubs setting forth the objects of such meeting, the Secretary shall call a Special Meeting to be held within five (5) days of the receipt of such requisition. Such meeting may truncate the business set forth in the requisition and any other business.

4 **RESCINDED RESOLUTIONS**

A motion to rescind or vary a resolution which has been carried by the League may be carried subject to the following condition :

If the motion which it is sought to rescind or vary has been passed in the current year the Notice of Intention to move such variation or recission shall be given at a previous meeting of the League and such motion to rescind or vary shall not be carried unless at least two-thirds of the delegates vote in the affirmative.

5 **JUNIOR COMMITTEE**

Mallee Football League Junior Committee shall be empowered to make all decisions pertaining to Junior Football

6 **CLUB COLOURS**

Each Club shall register colours with the League. Only registered colours shall be worn by the respective players in League matches. In the event of the right colours not being available, the colours worn shall be satisfactory to both Captains.

Club colours are listed in Appendix (i)

7 **ALTERATION TO CONSTITUTION, RULES AND BY-LAWS**

No rule of the Leagues Constitution and Rules shall be made, altered, rescinded or added to except by resolution of the League, passed by two-thirds majority of the delegates present at the Annual General Meeting or at a Special Meeting called for that purpose of which notice shall be given not less than fourteen (14) days prior to date of meeting, such notice to set out proposed alterations.

Regulations of the League may be made, altered, rescinded or added to at any meeting of the League if passed by a three-quarters majority.

8 **REGISTRATION, TRANSFER OF PLAYERS, FINALS QUALIFICATIONS & APPS**

8.1 **REGISTRATION**

8.1.1 Players must be registered with their Affiliated Club on Sporting Pulse before playing a match.

8.1.2 Any Club playing an unqualified, unregistered or disqualified player shall lose the match in which such player plays and said player shall lose all relevant trophy votes. If offending club wins the match the 2 points will be awarded to the opposing team. If the offending team loses the match they will have 2 points deducted from the Premiership Table.

A fine of $1000 shall be imposed for all Grades except Junior Colts. Clubs may appeal to MFL Executive.

8.2 **TRANSFER**

8.2..1 Players cleared from Mallee Football League must obtain a clearance from the Club with which they played in the Mallee Football League if returning to Mallee Football League within 2 years

8.3 **FINALS QUALIFICATION**

8.3.1 To be eligible to play in the final series a player must have played in three (3) Club matches on three (3) separate days.

8.3.2 Clubs with Reserves teams playing in finals must submit a list of 19 players, to be approved by the Delegates of the League, who cannot play Reserves in finals. If a team has A Grade & Reserves playing on the same day in Finals, this rule does not apply.

Players must play 3 Minor Round Reserves matches to qualify for Reserves Finals if A Grade not playing on same day in Finals.

* + 1. Clubs may field 21 players in Finals for all Grades

8.4 **APPROVED PLAYER POINTS SYSTEM**

8.4.1 MFL Executive & SANFL RDC allocate APPS for MFL Clubs. Clubs shall be notified within 7 days of MFL Grand Final of allocated points for next season. Clubs may appeal to MFL Executive & SANFL RDC in exceptional circumstances. Appeals to be received by October 31 and assessed by November 14.

8.4.2 A player in the Mallee Football League who played a majority of A Grade matches in the previous 2 seasons transferring clubs within MFL will carry 2 APPS Points reducing to 0 points in second season.

9 **REPORTING OFFENCES**

9.1No player, Official or servant of the League or of a League Club shall on the day of a match :

9.1.2 Use abusive, threatening or insulting language to any League delegate, umpire or other Official or to any player or to any gatekeeper on the grounds.

9.1.3 Interfere with or assault any League delegate, umpire or other official or servant of the League or any playing member or gatekeeper.

9.1.4 Be guilty of any conduct which is detrimental to the interests of the Australian game.

* + 1. Refuse or neglect to observe or comply with any of the Rules of the League

9.2 Charges under this rule may be laid by umpires appointed by the League or an Official of the League or Club. Charges must be laid within 1 hour of completion of match by Umpire and by 12pm on day after match by Club or Official.

9.3 An Official of the League or of a League Club laying a charge under Rule 9.2 must comply with the same Reporting procedures as an umpire of the League.

WHERE A CHARGE IS LAID BY AN AFFILIATED CLUB

9.3.1 When an Affiliated Club believes an incident not reported by the central umpires, requires investigation, the following procedures apply, namely that THE CLUB MUST:

9.3.2 If possible, advise the officiating umpires of its intentions at the completion of the said game.

9.3.3. Have the clubs understanding of the incident documented with witness Statements, contact names and phone numbers lodged with MFL Secretary by 5.00 pm on the day following the match.

9.3.4 Have any medical statements available for by 5pm Monday after match.

9.3.5 A fee of $500.00 must accompany the request, which will be fully refunded if the charge is upheld, or part refunded at the discretion of the tribunal if the charge is dismissed.

9.3.6 On receipt for an investigation request from the Affiliated Club 5pm on day following match the League will proceed with the charge laid and will be heard by the Tribunal.

9.4 Any player found guilty of a reportable offence and suspended shall not be eligible to win a League Best & Fairest Award. Players receiving Reprimands and Suspended Sentences shall be eligible to win a League Best & Fairest Award.

9.5 Set Penalties

9.5.1 Players may elect to receive an Automatic Suspension in lieu of appearing at the Tribunal if this option is offered by the reporting Umpire. Automatic Suspension must be accepted by Club & player by 12pm on day after match.

9.5.2 Reporting Umpire to advise Team Manager of report & Team Manager to liaise with player

* + 1. Set Penalties: Refer to Appendix (ii)

9.6 Any player reported cannot play in any subsequent match on the same day. Any player accepting an Automatic Suspension cannot play in any subsequent match on the same day & must serve the suspension on following match days. A one match suspension equates to a match day suspension meaning a suspended player cannot play in any grade while serving a suspension.

9.7 MFL Executive or Tribunal may impose fines of up to $1 000 on Clubs or report members /

supporters to the MFL Tribunal for breaches of MFL Member Protection Policy

WHERE A CHARGE IS LAID BY AN AFFILIATED CLUB

9.7.1 When an Affiliated Club believes an incident relating to MFL Code of Conduct requires investigation, the following procedures apply, namely that THE CLUB MUST:

9.7.2 Have the clubs understanding of the incident documented with witness Statements, contact names and phone numbers lodged with MFL Secretary by 5.00 pm on the day following the match.

9.7.3 A fee of $500.00 must accompany the request, which will be fully refunded if the charge is upheld, or part refunded at the discretion of the tribunal or Executive if the charge is dismissed.

9..7.4 On receipt of an investigation request from the Affiliated Club 5pm on day following match the League will proceed with the charge laid and will be heard by the Tribunal or dealt with by the Executive.

1. **PROCEDURE for RACIAL VILIFICATION**
   1. Refer to AFL Racial Vilification Policy

11 **PREMIERSHIP CONDITIONS**

11.1In all matches (2) two points shall be allotted for a win and (1) for a tie.

11.2 If at the conclusion of the Minor Round any two or more clubs have obtained an equal number of points, the position of such Club shall be determined by percentage of points for and against in accordance with the following formula :

Points For divided by total of Points For and Against multiplied by 100.

11.3At the conclusion of the Minor Round of matches the first four Clubs on the Premiership Table shall play off in the Major Round. The Club in third position to play the Club in fourth position in the First Semi Final and the Club in first position to play the Club in second position in the Second Semi Final. The winner of the First Semi Final and the loser of the Second Semi Final to play in the Preliminary Final. The winner of the Second Semi Final and the winner of the Preliminary Final to play in the Grand Final to decide the Premiers.

11.4 Should a tie occur in any final:

After a three minute pause: five minutes each way shall be played, with a 3 minute break in between in A Grade. All other grades play 3 minutes each way, with a 3 minute break in between. If scores are level at the end of second period, the match will continue until one team scores. Time on to be applied for A Grade only.

12 **FORFEITURE OF MATCHES**

12.1A team receiving a forfeit shall submit a team list of players to the League Secretary and such players shall be deemed to have played in the match forfeited.

12.2Percentage shall be applied by awarding 50 points to the team receiving the forfeit and adding 50 points to the against total of the team forfeiting.

12.3 A Grade Team list may be increased to a number agreed by both teams when a forfeit occurs in Reserves.

13 **TEAM LISTS**

In every match a list of up to 21 players for Under 16’s, Reserves & A Grade with an option of 19 players for A Grade – 16 on field with 3 Interchange – if one club advises by 9pm Thursday night prior to match, with their respective numbers shall be exchanged by an Official of each opposing Club and only those players included on the list shall be eligible to play. If 16 on field with 3 Interchange is requested for A Grade then Reserves can have no more than 19 players per team – 16 on field & 3 Interchange unless both Reserves Coaches agree to more or less on Interchange. A copy of each list shall be handed to the field umpires before the start of each match to be kept by him when necessary for identification purposes when a charge is laid.

A Grade Finals to be 18 on field & 3 Interchange.

14 **UMPIRES DIRECTOR**

14.1The League shall appoint an Umpires Director each Year**.**

The Umpires Director shall :

14.1.1 Recommend the Umpires fees in consultation with the League

and the League umpires. To be ratified at AGM Pt2

14..1.2 Arrange for Interchange of umpires where practical.

15 **LEAGUE SELECTION**

15.1 All registered senior players shall be considered eligible for League selection.

15.2 The League shall not be responsible for any payments to players.

15.3Any player selected to play in an Inter-League team who neglects or refuses to play or does not personally notify any one of the selectors of an acceptable reason for unavailability for selection, or fails to present acceptable reasons for non-attendance at training or the match concerned, shall be disqualified for up to two matches. The selectors to make recommendation to the Executive Committee who will decide penalties. A disqualified player shall have no right of appeal.

15.3.1 Any player that plays the match prior to Interleague Match is

deemed fit to play in Interleague match unless proof of injury

from that match is produced. A Player not meeting these guidelines

may be suspended for up to 2 matches at the discretion of the

MFL Executive.

1. **Rules for Junior Colts**

16.1 Junior Colts matches not to be played for Premiership Points in

first 2 Rounds (10 matches).

Round 3 (5 matches) be played for Premiership Points with Finals matches.

16.2 No Mercy Rule

16.3 Player must play 1 match in 3rd Round (Affiliated Round) to qualify for finals.

16.4 Lending players – must take players if offered to even up teams in Minor Round matches

16.5 9 players each team will constitute a match

16.6 Best On Ground to be awarded in Grand Final

16.7 West Adelaide Best Team Man (1 for each team) awarded in Grand final

16.8 West Adelaide Premiership Pennant to be awarded to winning team

* 1. No Award for Best & Fairest Player during Minor Round

16.10 All matches 21 players unless both coaches agree to more or less on match day in Minor Round or by 8pmThursday prior to match for Finals.

* 1. Ruckman must not grab the ball in a ruck contest.
  2. No kicking ball off the ground
  3. Players only permitted 1 bounce before disposing of the ball.
     + 1. Handball to self to count as a bounce.
  4. No slinging in or after tackle
  5. If ball goes out of bounds – Umpire to bring ball in 10 metres from

Boundary line & throw ball up.

16.16 Use full oval in Junior Colts unless low numbers & coaches agree.

1. **Rules for Senior Colts**

17.1 9 players each team will constitute a match

17.1.1 If both teams have more than 9 players, then players can be lent &

match result stands.

17.1.2 Senior Colts teams must be divided evenly in numbers if Under 14,

15 or16 players are available to be lent. Finals not included.

17.1.3 If a team starts with 9 or more players, but falls below 9 during the

match, then opposition can still field 9 players

* + 1. If a team has less than 9 players then:
       1. Team lending players to make up to 9 players per side to receive 2 Premiership Points.
       2. Medal votes, goalkicking & percentage to apply as normal.
  1. If a team has less than 18 players then teams must use at least 1

interchange player

* + 1. If no Junior Colts are selected teams may play without Interchange players
  1. Teams must have equal number of players on the ground at the

beginning of each quarter if any player is forced to leave the

ground through injury.

* 1. 5 minute Send Off Rule to be used for obscene or abusive language

on the field.

* 1. Forfeits:
     1. If forfeit not received by Friday night prior to match then team forfeiting to pay umpires.
     2. Team receiving forfeit to receive 50 points for percentage. Team forfeiting to have 50 points added to against total.
     3. The winning margin in Under 16’s shall be a maximum of 60 points more than the losers score at the end of the match for the purpose of calculating Premiership Table percentage only.
     4. The total of both teams scores at the end of the match shall be halved, then 30 points added to winning team & 30 points deducted from the losing team.
     5. Coaches may agree at any time during the match that one team is awarded a 60 point winning margin, regardless of the final score. Mercy Rule to be recorded on Sports TG
  2. Oval Size
     1. Narrow oval to be used for Senior Colts in

matches with 13 players or less including Finals.

17.7.2 Broken White Line 15 metres out from edge of centre square.

Straight line from end to end. Cones to highlight narrow boundary.

Oval Sketch Appendix iii

1. **Rules for Reserves**
   1. 10 players each team will constitute a match
   2. If both teams have more than 10 players then players can be lent & match result stands.
      1. Players lent will play whole match with opposition team
   3. If a team has less than 10 players then:
      1. Team lending players to make up to 10 players per side to receive 2 Premiership Points.
      2. Medal votes, goalkickers & percentage to apply as normal.
   4. If both teams have 20 players then:
      1. 18 players on ground with 2 interchange players, except where “19 player option” has been called. (See Regulation 13)
   5. If a team has less than 18 players then teams must use at least

1 interchange player

* 1. Teams must have equal number of players on the ground at the beginning of each quarter if any player is forced to leave the ground through injury.
  2. If a team starts with 10 or more players, but falls below 10 during the match, then opposition can still field 10 players.
  3. Forfeits
     1. If forfeit not received by Friday night prior to match then team forfeiting to pay umpires.
     2. Team receiving forfeit to receive 50 points for percentage. Team forfeiting to have 50 points added to against total.
  4. Modified Rules for Reserves
     1. Marking

The player in front of the pack to be given every protection and opportunity to take a mark. Opposing players can spoil the mark provided there is no undue (direct knee) contact

* + 1. Protection for Player playing the Ball

Player is to be given utmost protection by umpire. Any contact other than a side bump or waist tackle to be deemed unduly rough play. No slinging in or after tackle and no shirtfronts or charging.

* + 1. Ruck Contest

Only 1 player from each team to contest any ruck contest anywhere on the ground. More than 1 player contesting results in free kick to opposing team.

19 **Send Off Rule**

19.1 10 Minute Send Off with no replacement

19.2 Red Card: Serious Offence

19.2.1 Player off for rest of match & automatic report

19.2.2 Can be replaced after 10 minutes by another player.

19.3 Yellow Card: Minor Offence

19.3.1 Player off for 10 minutes

19.3.2 Can return or be replaced by another player after 10 minutes.

19.4 2 Yellow Cards in same match – player off for rest of match.

19.5 Fourth Yellow Card in one season is an automatic 1 match suspension, a further 1 week suspension for each subsequent Yellow Card

* 1. Timekeepers to acknowledge Umpire by holding up a card or “bat” of same colour.

20 **Starting Times & Length of Matches**

Under 13’s

Start 10am Finish 11am

4 x 12 minute quarters

¼ time & ¾ time 3 minutes

½ time 6 minutes

Under 16’s

Start 11-05am Finish 12-35pm

4 x 18 minute quarters

¼ time & ¾ time 5 minutes

½ time 8 minutes

Reserves

Start 12-40pm Finish 2-20pm

4 x 20 minute quarters

¼ time & ¾ time 5 minutes

½ time 10 minutes

A Grade

Start 2-30pm Finish 4-40pm

(Allowing 4 minutes time on / quarter)

4 x 22 minute quarters plus time on

¼ time & ¾ time 6 minutes

½ time 15 minutes

Time Off for Colts & Reserves

Time clock to stop for a maximum of 10 minutes if a stretcher or ambulance is called for an injured player. Clock to restart after 10 minutes (if injured player is still on ground) and, if applicable, siren to be sounded for end of quarter and start of next quarter until play resumes.

21 **Guidelines for Junior Permit Players**

21.1 **Player Development Permit**

An assessment shall be made on individual players regarding slow / late developers, small in weight or height or below average ability. Those that fall into these categories are eligible to apply for a Permit to play after they pass the age limit of either colts grade. All Clubs are eligible to apply for Permits for over age players in either Under 13’s or Under 16’s. Applications for Permits must be in writing on the official Permit Application Form. Forms are to be forwarded to the Secretary of the Junior Delegates Committee.

* + 1. Permit players will be reviewed after the first round (5 matches) by the Junior Delegates Committee.

21.2 **Team Sustainability Permit**

If a Club has 6 or less Under 16, Under 15 , Under 14 players they may apply for Sustainability Permits for 2 players to maintain competitive numbers. Players granted a Development Permit not included in 6 or less numbers.

21.3 No Permits shall be granted after June 30th.

* + 1. Permit players shall be eligible to play finals.
    2. Permit players shall be ineligible for all League awards. Umpires must be made aware of Permit players and this rule.
    3. The word PERMIT must be written beside players name on Team Sheets.
    4. Players should be encouraged to play in the grade in which they are eligible.
    5. Opposition coaches may make a report on a Permit player regarding their conduct and ability. The report must be sent to League Secretary by 5pm on day following match.
    6. If a Permit player is reported on 2 occasions by opposing coaches for unduly rough play, the player shall have the Permit reviewed.
    7. The Junior Delegates Committee reserve the right to revoke Permits.

If the Permit System is to succeed, the members of the Junior Committee, Clubs and Coaches must approach their position with the interests of Junior Football and the player in mind, not the interests of their Club. The Permit System is aimed at promoting Junior Football and keeping players involved, not winning matches or Premierships.

The aim is to ensure that the Football League is kept strong and viable by having all clubs fielding teams in all grades every Saturday.

The Junior Delegates Committee will decide upon Permits.

Junior Permit Application Form Appendix iv

21.4 Type 2 Permits

Restricted to children of parents that have joint custody of the child, where the child is also a registered player at another club. To apply to Junior Football players only.

1. **Females Playing Football**

22.1 Any female wishing to play Junior Colts or Senior Colts must obtain a Permit from the Mallee Football League

* 1. The Permit shall include:
     1. Mallee Football League and players Club are exempt from liability for any consequences which may arise from playing football with & against boys.
     2. At least one parent / guardian must be present at all matches & in change rooms.
        1. A separate changing area must be provided by club.
     3. The Mallee Football League reserves the right to revoke registration if it is deemed to be in the best interests of the player or the Mallee Football League
     4. The Permit Form must be signed by a Parent / Guardian, a Club Official & the MFL Secretary before the female is eligible to play.

Female Permit Form Appendix v

1. **Under 9 Matches**
   1. MFL Under 9 matches at half time in A Grade – players not insured due to negligible chance of injury.

**Appendix i**

**Registered Club Colours**

1. Border Downs Tintinara (Adelaide Crows)

Jumper: Blue – Red & yellow hoops – Yellow Numbers

Shorts: Blue – Red & yellow trim

Socks: Blue, red & yellow hoops

1. Karoonda Districts Football Club (Port Adelaide Magpies)

Jumper: Black & White vertical stripes (Front) – Black Numbers on White Back

Shorts: White – Black trim

Socks: Black

1. Lameroo (Richmond)

Jumper: Black with yellow sash across front & Hawk Logo – Yellow Numbers

Shorts: Black – yellow trim

Socks: Black & yellow hoops

1. Murrayville

Jumper: Blue with red & white horizontal stripes on front – White Numbers

Shorts: Blue – Red & White trim

Socks: Blue, Red & White hoops

1. Peake & Districts Football Club

Jumper: Red with Yellow “V” on front, Blue Trim & Yellow Numbers

Shorts: Blue

Socks: Red with Blue and Yellow trim at top

1. Pinnaroo (St Kilda)

Jumper: Black – Red & white vertical stripe on front – White Numbers

Shorts: Black – red panel

Socks: Black

**Appendix ii**

1. **OVERVIEW**

These guidelines are designed to be used by an umpire, review panel or tribunal in assessing an alleged offence and appropriate sanctions for such an offence.

It should be noted that a Tribunal may determine the appropriate sanction in its absolute discretion.

1. **PROCESS**

The following process should be followed in dealing with a reportable offence:

1. Umpire (or other authorised Official) completes Umpire Report on Match Day
2. Umpire submits completed Report Form to Team Manager
3. Umpire Report is Lodged with the League
4. Club Accepts OR Challenges decision
5. Tribunal Hearing held if the Club Challenges the decision (if the Club unsuccessfully challenges the decision the Player will receive the Base Sanction penalty instead of the Early Guilty Plea penalty)

**REPORTABLE OFFENCES**

Reportable Offences are set out below and can be graded in accordance with the Classification Table contained in the table on the following slide (Conduct | Impact | Contact).

|  |
| --- |
| **Reportable Offences** |
| Charging |
| Eye-Gouging / Unreasonable or Unnecessary Contact to the Eye Region |
| Forceful Front-On Contact |
| Headbutt or Contact Using Head |
| Kicking |
| Kneeing |
| Rough Conduct |
| Scratching |
| Stomping |
| Striking |
| Tripping |
| Unreasonable or Unnecessary Contact to the Face |

1. **CLASSIFICATION TABLE**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Conduct** | **Impact** | **Contact** | **Base Sanction** |  |
| Intentional | Severe | All | **Tribunal** |  |
| High | High/Groin | **Tribunal** |  |
| Body | **3 Matches** |  |
| Medium | High/Groin | **3 Matches** |  |
| Body | **2 Matches** |  |
| Low | High/Groin | **2 Matches** |  |
| Body | **1 Match** |  |
| Careless | Severe | All | **Tribunal** |  |
| High | High/Groin | **3 Matches** |  |
| Body | **2 Matches** |  |
| Medium | High/Groin | **2 Matches** |  |
| Body | **1 Match** |  |
| Low | High/Groin | **1 Match** |  |
| Body | **Reprimand** |  |

The Reportable Offences can be graded in accordance with the following table:

\* If a Club chooses to **challenge** the decision of the Umpire at Tribunal and is **unsuccessful** then the minimum of the Base Sanction penalty will apply.

\* A one match additional penalty will be added to the base sanction of a Reportable Offence for a **bad record** (bad record = 1 match suspension in 12 months or 2 match suspension in 24 months).

1. **Conduct (Intentional OR Careless)**

*Intentional conduct*: A Player intentionally commits a Classifiable Offence if the Player engages in the conduct constituting the Reportable Offence with the intention of committing that offence.

For example, a strike will be regarded as Intentional where a Player delivers a blow to an opponent with the intention of striking them.

*Careless conduct*: A Player’s conduct will be regarded as Careless where it constitutes a breach of the duty of care owed by the Player to all other Players. Each Player owes a duty of care to all other Players, Umpires and other persons (as applicable) not to engage in conduct which will constitute a Reportable Offence being committed against that other Player, Umpire or other person (as applicable). In order to constitute such a breach of that duty of care, the conduct must be such that a reasonable Player would not regard it as prudent in all the circumstances. Further, a Player will be careless if they breach their duty to take reasonable care to avoid acts which can be reasonably foreseen to result in a Reportable Offence.

**(b)Impact (Low, Medium, High or Severe)**

In determining the level of impact, regard will be had to several factors.

1. The extent of force and in particular, any injury sustained by the Player who was offended against.
2. Strong consideration will be given to the potential to cause injury.

For example – striking to the head:

* Low Impact: Very minimal force, no laceration and victim player continues to participate in match unaffected
* Medium Impact: Laceration or victim player dazed by contact
* High Impact: Victim player affected for an extended period of time (or takes no further part in match) and/or low-level concussion apparent or indicated post-match
* Severe Impact: Victim player immediately unconscious, serious injury incurred and takes no further part in match

**(c)Contact (High/Groin, Body)**

High contact is not limited to contact to the head and includes contact above the shoulders. Contact to the Groin includes contact to the crease or hollow at the junction of the inner part of each thigh with the trunk together with the adjacent region and including the testicles.

Contact shall be classified as High or to the Groin where a Player's head or groin makes contact with another Player or object such as the fence or the ground as a result of the actions of the offending Player. By way of example, should a Player tackle another Player around the waist and as a result of the tackle, the tackled Player's head made forceful contact with the fence or the ground the contact in these circumstances would be classified as High, even though the tackle was to the body.

1. **DIRECT TRIBUNAL OFFENCES**

Direct Tribunal Offences are those Offences (specified in the table below) which are referred directly to the Tribunal for determination without grading because of the seriousness of the offence.

|  |
| --- |
| **Direct Tribunal Offences** |
| Attempting to Strike an Umpire |
| Behaving in an Abusive, Insulting, Threatening or Obscene Manner Towards or in Relation to an Umpire |
| Intentional Contact with an Umpire |
| Spitting on Another Person |
| Spitting on or at an Umpire |
| Striking an Umpire |
| Any Classifiable Offence or Low Level Offence which attracts a base sanction that a Panel finds inappropriate |
| Any Other Act of Serious Misconduct which the Panel considers appropriate to refer to the Tribunal |

1. **PLAYER TRIBUNAL RECORD/HISTORY**

*No Reduction for Good Record -* Players will not receive a reduced base sanction for a good record.

*Impact of Bad Record* - A one match additional penalty will be added to the base sanction of a Reportable Offence for a bad record (bad record = 1 match suspension in 12 months or 2 match suspension in 24 months)

**Appendix iii**

Boundary Line for Senior Colts

Broken White Line 15 metres out from edge of centre square.

Straight line from end to end.

**Appendix iv**

MALLEE FOOTBALL LEAGUE

**JUNIOR PERMIT APPLICATION FORM**

# CLUB ……………………… PLAYERS NAME ………………………

# Date of Birth …………………

**Approx. Weight ……………… Approx. Height ………………**

**Reasons for Permit Application**

**……………………………………………………………………………..**

**………………………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**Size ………………………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**Ability ………………………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**Junior Delegate Signed …………………… Name …………………….**

**Coach Signed …………………… Name …………………….**

**MALLEE FOOTBALL LEAGUE**

**JUNIOR TEAM SUSTAINABILTY PERMIT APPLICATION FORM**

**CLUB ……………………… PLAYERS NAME ………………………**

**Date of Birth …………………**

**Approx. Weight ……………… Approx. Height ………………**

**Senior Colts**

**Team Player Numbers: ……………………………………………**

**Players Size ……………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**Ability ……………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**………………………………………………………………………………**

**Junior Delegate Signed …………………… Name …………………….**

**Coach Signed …………………… Name …………………….**

**Appendix v**

**MALLEE FOOTBALL LEAGUE**

FEMALE PERMIT FORM

President Secretary

David Arbon Lou Boughen

Ph. 0439 366 273

##### Email malleefl@sanflcfl.com.au

##### Date…………………….

The Mallee Football League grants registration for ………………………………………………………………………

to play Senior / Junior Colts for the …………………………….Football Club for the …………….season under

the following conditions:

* The Mallee Football League & the ………………………………….Football Club will not be held liable for any consequences which may arise from playing football with & against boys.
* A Parent / Guardians must be present at all matches & in change rooms. Clubs are to provide separate changing area.
* The Mallee Football League reserves the right to revoke registration if it is deemed to be in the best interests of ………………………..or the Mallee Football League.

**Parent Club Official MFL Secretary**

Signature: ………………… …………………. …………………….

Name: …………………. …………………. …………………….