



Modified Rules for TSG 4v4 Touch League

Aim

The aim of Touch Singapore is to provide an opportunity for the Touch community to play touch football. These touch football games are modified to allow games to be played during COVID Phase 3 and must be played in good spirit. The competition is designed to allow players to enjoy the game, have fun and a break from the challenges of the past 12 months.

Rules

A. GAME FORMAT

1. The game duration is 24 minutes and played over four 6-minute quarters.
2. A three-minute break will occur after the first and third quarter. A 5-minute break will occur after the second quarter (half time). Game duration in minutes is 6 – (3) – 6 – (5) – 6 – (3) – 6.

B. START OF THE GAME

3. Team captains do paper, scissors, rock with the winning captain choosing the direction they will run and whether they will tap off or defend.
4. The team that taps off (Team A) will retain the tap off for the first and second quarter and the other team (Team B) will tap off for third and fourth quarter.
5. The teams will change ends after the second quarter.
6. The game will commence with a tap off at the center of the try line at the beginning of each quarter.

C. RESTARTS AFTER A TRY

7. When a try is scored, the non-scoring team will re-start the game with a tap at the center of the try line.
8. The defending team must retire 7 meters from the try line for each re-start at the beginning of each quarter and after a try is scored. A penalty is awarded where a player has not retired 7 meters.
9. Where the non-scoring team re-starts the game with a roll ball at the center of the try line, the referee will stop the game and advise the non-scoring team to return to the center of the try line and re-start the game with a tap.

D. TEAM COMPOSITION

10. Teams consist of 4 players with no substitutes. All 4 players must be on the field at all times, unless a player is injured and can not take part in the game or is dismissed from the field by the referee.
11. There is no subbing during a game, except as permitted under Rule 15.
12. Teams must have a minimum of 3 players on the field. If a team has less than 3 players at the commencement of the game, that team will forfeit the game.
13. Where a team has been reduced to less than 3 players during a game, that team will forfeit the game. This includes instances where players are dismissed from the field by the referee or through injuries to players.
14. Where a team forfeits a game; either before or during the game, including instances where players are dismissed from the field, the non-forfeiting team will be declared the winner. The result will be recorded as 10-0 to the non-forfeiting team irrespective of what the score is during the game.

15. Where a player is injured and required to leave the field, the game will continue in a 3v3 format. That is, the team with the non-injured player will remove one of their players from the field (subbed player) and that player will position themselves beyond the side line. The team with the non-injured player is permitted to sub with the subbed player at any time and as often as they like until the game ends or the injured player returns to the field. When the injured player returns to the field, Rule 11 applies.

E. PENALTY

16. At a tap where a penalty is awarded, all players from the defending team must retire a distance of seven (7) meters from the mark or to the defending teams try line as indicated by the referee.

F. PLAYER DISCIPLINE

17. Player discipline is key to the success of this tournament. Referee will position themselves and officiate from the side line and/ or dead ball line. All players must play in the spirit of the game. Any unsportsmanlike behaviour will not be tolerated, including:

- i) Continual breaches of the Rules.
- ii) Disputing decisions.
- iii) Not playing fairly and poor attitude.
- iv) Swearing and disrespectful talk to officials and opposition players.
- v) Any actions considered by officials to be unsportsmanlike.

18. As there will be close calls near the try line and the referee will be positioned on the side line or dead ball line, Touch Singapore expects players to act in the best interest of the sport. Acting fairly is expected by all players, particularly when calling touches and scoring or defending tries.

G. OTHER RULES

19. All other Rules are in accordance with the Federation of International Touch 5th Edition Rules, available on the Touch Singapore web page.

H. FIELD OF PLAY (not to scale)

