



## GREAT SOUTHERN FOOTBALL LEAGUE BY-LAWS – 27<sup>th</sup> January 2021

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## **1. LEAGUE AFFILIATION**

- 1.1 The Great Southern Football League (GSFL) is an affiliated member to the West Australian Country Football League (WACFL) and is bound by the WACFL's rules and regulations for the management of Country Football Competitions. This includes the use of the WACFL's Match Day Paperwork processes.
- 1.2 The GSFL utilises the Australian Football League's (AFL) Annual Laws document to set the rulings for its competitions.

## **2. RESPONSIBILITY OF THE ASSOCIATION**

The Association shall in all respects be responsible for and have control of the following:

- 2.1 The development of rules (bylaws) and policy for governing the Association.
- 2.2 The setting and prescription of all entrance fees for Association Matches.
- 2.3 The Football Season shall commence on such date and continue for such period as the Directors shall from time to time decide.
- 2.4 Make determinations regarding the eligibility of players within the Association.
- 2.5 Handle all protests, tribunals and disputes for the Association.
- 2.6 Organise and participate in all representative opportunities as deemed appropriated by the Association.
- 2.7 Establish subcommittees to handle opportunities, situations and projects as it deems relevant.
- 2.8 Ensure all Affiliated Clubs are covered under the AFL's Club Insurance Policy. The Association accepts no responsibility for the loss of wages, medical expenses, time off work or any other relevant cost due to injury sustained by a person whilst playing or training for a club or Association.
- 2.9 The Directors may from time to time make, give, amend, alter, revise, rescind, revoke or repeal directions, or instruction to members, clubs, officials, or other person under the control of the League for the control or further control, development, discipline, behaviour, safety, advancement, enhancement, sponsorship, publicity, and general well-being of players of the game of football, officials, members, members of clubs, children, spectators and the general public, and any matters or things generally relating thereto, and may further direct that any willful alleged breach, disobedience, neglect or disregard of any such direction or instruction shall be referred to the Protests and Disputes Tribunal for adjudication and penalty as may be necessary.
- 2.10 At such times as it may be desirable or convenient to restrict the geographical area in which football is played, the Directors may define and delineate districts and the boundaries thereof and may alter or vary such districts or add new districts.
- 2.11 The League shall control all grounds through appointed officers from each club who shall be known as "Ground Managers" and who will be responsible for the employment and control of all match officials and the proper conduct of the match and all matters relating thereto.
- 2.12 The League shall appoint a committee of three to select all League representative sides, and shall also appoint the Coach, Captain, Vice Captain, manager and officials. The manager so appointed shall have power to report players for breaches of rules.
- 2.13 The League shall in all respects be responsible for and have control of the following matters and things:
  - 2.13.1 The setting and prescription of all entrance fees payable by members of the public to a club's home matches.
  - 2.13.2 The setting and prescription of all entrance fees payable by members of the public to finals matches.
  - 2.13.3 The receipt of all entrance fees payable by members of the public to finals matches, inter-League or inter Association matches and demonstration matches, provided that the League may in its absolute discretion enter into and become a party to any contract or special arrangement with any person or association or other League for the division of such entrance fees.
  - 2.13.4 Payments by way of remuneration or salary or otherwise to coaches, players, runners or officials in respect of any inter League or inter Association matches.
  - 2.13.5 Payments by way of remuneration or salary or otherwise to field umpires, boundary umpires or goal umpires rendering service in respect of finals' matches, and inter League or inter Association matches.
  - 2.13.6 Payment of all income tax or other government (whether federal, state or local) levies received from clubs or due in respect of any payment made by the League by way of salary or remuneration or otherwise.
  - 2.13.7 The amounts to be paid by way of remuneration to all field umpires, boundary umpires or goal umpires in any match and to all such umpires and officials employed by the League in respect of any match, inter League or inter Association match, or any other event organised and controlled by the League.

### **3. RESPONSIBILITY OF THE CLUB**

- 3.1 Every Club upon admission to the League shall apply for and obtain permission of the Directors to use the colours uniform and design under which the Club proposes to play and the same when approved by the League shall be registered by the General Manager of the League.
- 3.1.1 Any club desiring to vary or alter its colours, uniform or design shall first apply for and obtain the permission of the Directors to make such variation or alteration and when approved the same shall be registered by the General Manager of the League provided always that notice of such change of colours or alteration of design is given to the League not later than the 1st day of November in the preceding year to that in which such change is to be effected.
- 3.1.2 Registration of such colours, uniform and design by Clubs shall give such Clubs the exclusive right to such colours uniform and design against any other club subsequently attempting to register the same colours in uniform and design.
- 3.2 Each Club shall in all respects but subject to any direction given to it by the League, be responsible for, and have control of payments and receipts and all financial matters and things relating to or concerning all:-
- 3.2.1 home and away football matches, including all practice matches, all qualifying round matches, all finals matches and all inter-League matches,
- 3.2.2 payments by way of remuneration or salary or otherwise to coaches, players, runners or any official,
- 3.2.3 payments by way or remuneration or salary or otherwise to field umpires, boundary umpires or goal umpires rendering service to a home club in respect of any home match or game.
- 3.2.4 payment of all income tax or other government (whether federal, state or local) taxes or levies to the League.
- 3.2.5 receipts of all public entrance fees to the grounds for home matches
- 3.2.6 payments of all rents of grounds and club premises used by a club for home matches
- 3.2.7 such other receipts and payments as the League may from time to time declare to be the responsibility of a Club or Clubs.

### **4. PERMIT COMMITTEE**

- 4.1 There shall be a Permit Committee which shall consist of a Chairperson appointed by the Directors and the President or nominated proxy of every club which is a member of the League.
- 4.2 The Committee shall exercise the following functions:
- 4.2.1 Hear and determine all applications relating to the clearance of a player from one club to another club (whether in this League or any other League or Association).
- 4.2.2 Grant or refuse a permit to any player.
- 4.2.3 Hear and determine any question relating to the right or qualifications of any person to play with any particular club.
- 4.2.4 Such other business as may be delegated from time to time by the Directors.
- 4.3 The Committee may as it deems fit, delegate the performance of all or any of its functions to the Registrar of the League.
- 4.4 Subject hereto, the Committee may regulate its own procedure. It shall meet and adjourn as it thinks proper. Questions arising at any meeting shall be determined by a majority of votes of the representatives of the clubs present, and in the case of equality of votes, the motion shall fail unless the Chairperson is the President or a Director of the League, in which case the Chairperson may vote to resolve the deadlock.
- 4.5 Any person or club aggrieved by any decision of the Permit Committee may appeal to the Protests and Disputes Tribunal pursuant to the Protests and Disputes Tribunal Special By-Law as if the same had been referred to the Tribunal by the Directors pursuant to paragraph 5 thereof.
- 4.6 The quorum necessary for the transaction of business shall be 5/6 of the number of Member clubs in addition to the Chairperson.

## **5. MATCHES**

- 5.1 No club which is a member of the League shall play any match without the sanction of the Directors.
- 5.2 At all matches played in the League competition unless otherwise specially arranged a siren or other approved device shall be sounded at 5 minutes before the advertised starting time and the game shall be started at the advertised starting time and the siren or other approved device shall be again sounded at the proper time for the termination of the match.
- 5.3 If any club not be ready to start to play within 10 minutes after the time fixed for the commencement of the game or to re-commence play within 30 minutes after the conclusion of the second quarter, such club shall forfeit the match unless the Directors shall be satisfied that the delay was unavoidable.
- 5.4 In the event of any disagreement between the two timekeepers as to the length or variation of the time of any quarter such dispute shall in the case of the first or second quarters be reported to the field umpire at the half time interval and in the case of the third or fourth quarters it shall be reported at the conclusion of the game. The field umpire shall note such disagreement in his report to the League. Such report shall be referred to the next meeting of the Directors and in the event of a protest on the result of the match on the ground of an error in timekeeping a copy of the report will be made available to the Protests and Disputes Tribunal.
- 5.5 Any club may protest the result of a match to the Protests and Disputes Tribunal on the ground that the result was affected by an error in timekeeping. The Protests and Disputes Tribunal may confirm the result of the match or may award it to the losing club. In the event of the Tribunal awarding the match to the losing club the total points scored by both teams shall stand and count in the general percentages.
- 5.6 Where a team forfeits a match the full match Premiership points shall be awarded to the team receiving the forfeit. The team receiving the forfeit shall be credited with the average number of points scored against the forfeiting team in that season up to the date of the forfeit and debited with the average number of points scored by the forfeiting team up to the date of the forfeit. The forfeiting team shall be debited with the average number of points scored against, it up to the date of the forfeit and credited with the average number of points it has scored up to that date.
- 5.7 Where a match result is altered on a protest, the team winning the protest shall be awarded the full Premiership points. Points scored "for and against" in such match will be recorded as usual for both teams.
- 5.8 No club shall abstain from playing any matches without first obtaining the permission of the Directors.

## **6. PREMIERSHIP**

- 6.1 The Permit Committee shall arrange and submit for the approval of the Directors the programme of Premiership matches to be played by the clubs in each year. Such programme shall consist of a Qualifying series and a Finals series.
- 6.2 In the Qualifying round of matches each club will play against each of the other clubs as many matches as the programme will permit. Four points shall be counted for a win and two points for a draw. In the event of any club gaining the same number of points at the conclusion of the Qualifying round the position of such clubs shall be determined by the proportion of points kicked for and against.
- 6.3 The Finals series of matches shall commence after the Qualifying series has been concluded, and shall consist of four matches to be played between the four clubs leading at the conclusion of the Qualifying series. The draw of such Finals round shall be as follows:-

## **7. FINALS**

### **FINAL ROUND MATCHES**

- 7.1 In all grades the format shall be:
- 1<sup>st</sup> SEMI FINAL: The team qualifying in 3<sup>rd</sup> place to play the team qualifying in 4<sup>th</sup> place.
- 2<sup>nd</sup> SEMI FINAL: The team qualifying in 1<sup>st</sup> place to play the team qualifying in 2<sup>nd</sup> place.
- PRELIMINARY FINAL: The winner of the 1<sup>st</sup> SEMI FINAL shall meet the loser of the 2<sup>nd</sup> SEMI FINAL
- GRAND FINAL: The winner of the 2<sup>nd</sup> SEMI FINAL shall meet the winner of the PRELIMINARY FINAL.
- VENUES: Venues are determined by the placings / results in League matches.
- 1<sup>st</sup> Semi Final at home of League team qualifying in 3<sup>rd</sup> place.
- 2<sup>nd</sup> Semi Final at home of the League team qualifying in 1<sup>st</sup> place.
- Preliminary Final at home of the League team losing the 2<sup>nd</sup> Semi Final.

Grand Final at home of the League winning the 2<sup>nd</sup> Semi Final, except that for a TRIAL PERIOD from and including 2016 the Grand Final of all grades will be held on rotation in the following order:

MEN		WOMEN	
2023	Sounness	2022	McLean
2024	Tigerland	2023	Centennial RO
2025	Centennial AL	2024	Sounness
2019	Centennial RO	2025	Collingwood
2021	McLean	2026	Centennial AL
2022	Collingwood	2021, 2027	Tigerland

The winner of such Grand Final match shall be the Premiers for that season. The League on a two-thirds majority under special circumstances shall have the right to change the venue of all or any of the final round games.

7.2 In the event of a drawn match in any Final round then a period of extra time shall be played to determine a winner. The extra time shall consist of 10 minutes plus time on, played in two halves of 5 minutes each way until a result is reached.

7.3 At the conclusion of the season the position of the clubs shall be determined as follows:

The clubs playing off for the Premiership in the Grand Final shall be placed first and second respectively. The loser of the Preliminary Final shall be placed third. The loser of the First Semi Final shall be placed fourth. The other clubs shall be placed according to their relative positions on the Premiership list at the conclusion of the first round of matches.

## 8. UMPIRES

8.1 The League shall exercise the function and discharge the duties of an Umpires Board and shall appoint an Umpires Adviser who shall be responsible for:

- Appoint and control all umpires for matches played under the jurisdiction of the League and fix the remuneration to be paid to such Umpires.
- Deal with all applications for the position of Umpire submitted to the League and select there from a panel of Umpires.
- Maintain a register of all umpires.
- Appoint an Umpires' Advisor.
- Supervise, through the Umpires' Advisor, the training and coaching of Umpires.

8.2 No field umpire for matches played in League competitions shall be eligible to play with any club during the season for which he has received payment.

8.3 An umpire must note any of the following on the match report:

- Use of a stretcher;
- Serious Injury or incident that stops play;
- Head count;
- Serious acts of misconduct (either on or off field) either witnessed or suspected;
- Melee(s);
- Poor spectator behaviour
- Red/Yellow Cards
- Time keeper disputes

8.4 Field umpires shall lodge with the Ground Manager immediately after the match, a report in writing containing the following particulars:

8.4.1 The time when the match was commenced.

8.4.2 The final scores and such other information as is required on the form of the umpire's report prescribed for same.

8.4.3 Such other remarks and observations as the Umpire may think proper to report.

8.4.4 The carrying out of the duties as to reporting players in accordance with the Laws of the game.

8.4.5 Any dispute reported to him regarding the correctness of the time interval of any quarter or start or finish of any quarter.

## 9. RESERVES, COLTS AND UNDER AGE COMPETITIONS

9.1 The League shall have the power to conduct a Reserves, Colts and Under Age Competition. The Colts shall be an under-age competition and comprise players of school years 11 and 12 age group. The Sixteens competition applies to players of school years 9 and 10 age group.

9.2 The age limit of the Colts competition and the eligibility of a player to play in any match in either the Reserves or Colts Competition shall be as from time to time determined by the Directors. This rule includes Final round matches. Refer to "Colts and Sixteen's Competition" By-Law.

9.3 All Under 17 and younger competitions sanctioned by the League are bound by the WAFC's Junior Club Manual and Policies with the exception of the amendments outlined in the Colts and Sixteens By-Laws.

## 10. PLAYER POINTS VALUE SYSTEM

### HOW POINTS ARE ALLOCATED

<b>1 Point</b>	<ul style="list-style-type: none"><li>• Club of Origin will be the club a player plays his first game for in GSFL</li><li>• Hasn't played anywhere for 3 or more full football seasons (36 months)</li></ul>
<b>2 Point</b>	<ul style="list-style-type: none"><li>• Senior Community – <b>Reserves / Colts</b></li><li>• A player who has played the above at an interstate equivalent</li><li>• Non aligned Juniors</li></ul>
<b>3 Point</b>	<ul style="list-style-type: none"><li>• Senior Community – <b>League</b></li><li>• WAFL - <b>Colts</b></li><li>• A player who has played the above at an interstate equivalent</li></ul>
<b>4 Point</b>	<ul style="list-style-type: none"><li>• WAFL – <b>Reserves</b> (10 or more games in a season in previous 5 years)</li><li>• A player who has played the above at an interstate equivalent</li><li>• Vic 1 Premier Divisions</li></ul>
<b>5 Point</b>	<ul style="list-style-type: none"><li>• WAFL – <b>League</b></li><li>• A player who has played the above at an interstate equivalent</li></ul>
<b>6 Point</b>	<ul style="list-style-type: none"><li>• AFL – (1 game in previous 5 years)</li></ul>

**Initial Allocation** - A player will be graded at the highest points value that they have achieved in the previous 5 years where they have played 5 or more games at that level in a season, unless they either;

- Haven't played football for three seasons
- Received a PPV reduction through loyalty for their club

e.g. When allocating for the 2021 season, allocation based on highest level of playing experience in between 2016 – 2020 (inclusive) seasons where that player has played 5 or more games.

### PLAYER POINTS REDUCTION – REWARDING LOYALTY

For players who are valued at more than 1 point and remain at the club will reduce by one point for each season, beginning in their third consecutive season at the club.

(Example 1)

A 5-point ex WAFL League player will reduce to a;

- 4-point player in his 3<sup>rd</sup> season
- 3-point player in his 4<sup>th</sup> season
- 2-point player in his 5<sup>th</sup> season

(Example 2)

A 3-point Senior Community League player will reduce to a;

- 2-point player in his 3<sup>rd</sup> season
- 1-point player in his 4<sup>th</sup> season

### PLAYER POINTS REDUCTION – 5 YEARS SINCE HIGHEST LEVEL (NOT LOYALTY APPLICABLE)

A player will be graded at the highest points value that they have achieved in the previous 5 years where they have played 5 or more games at that level in a season.

(Example)

A 5-point WAFL League Player who last played 7 WAFL League games in season 2015 and has since played 'A Grade PFL' in 2016-20 would be valued a 5 point player if he transfers in during seasons 2016, 17, 18, 19, 20. If transferring in during season 2021 he will have a player points rating of 3 given in line with that of a PFL A Grade Player.

\*The player will also receive a points deduction for club loyalty should they remain at a particular club for three or more seasons. Club loyalty reductions are only applicable at the club that he receives them.

### NUMBER OF POINTS PER CLUB

The number of points per club is to be set by the league at the end of the previous season. The league can set alternative PPV caps for each club to address inequities within the competition and to create as even a competition as possible.

When considering differing Player Points allocations per club the league should take into consideration;

- Team performance in season recently concluded
- Team success/overall performance in previous five seasons
- Community population size

### CHALLENGING A PLAYERS POINT ALLOCATION

If any club considers that the points allocated to a player is inappropriate they can submit an appeal to the League General Manager as soon as they have been advised of his points. The Match and Permit sub-committee will be responsible for confirming the correct number of points. All player points allocations will be deemed as final once the transfer window closes (June 30<sup>th</sup>) with any allocation to stand for the remainder of that season.

## IMPLEMENTATION - FOOTYWEB

A list of the "player points" for each player at a club who played senior grade (either league or reserves) in the previous/current season. The list will be updated as new players come to the club, or existing players play league for the first time.

Every player that is currently a member of, or transfers into, a club will be allocated a Player Point Value on their Footyweb profile by a league administrator.

The league can ensure clubs do not exceed their Player Point ceiling by;

- Setting a team cap ceiling within the competition configuration.
- Modifying Footyweb team sheets to include PPV that are unable to be submitted should a team list exceed their allocated amount.
- Add a minimum number of players allowed to prevent clubs playing with fewer numbers to maximise the points they can utilise (ie fit more players with higher points by playing one or two less players)

## PENALTIES

If a club wins the game and is found to have exceeded the points limit;

- loss of premiership points
- credited with "no score" and debited with the full score of their opponents.
- Fined \$250

Their opponents will receive the premiership points and credited and debited with the full scores as registered for the game.

If the club loses the game and is found to have exceeded the points limit:

- fined a total of \$250
- credited with "no score" and debited with the full score of their opponents.

Their opponents will be credited and debited with the full scores as registered for the game.

## ADDITIONAL GSFL BY-LAWS ENDORSED BY CLUBS

- GSFL has endorsed the amended WACFL PPV 6 Point Template.
- Royals FC, Railways FC and North Albany FC play Season 2021 with a PPV budget of 22 points.
- Denmark FC, Albany FC and Mount Barker FC will be allocated a PPV budget of 50 points.
- All players cleared to and on the current lists of Royals FC, Railways FC and North Albany FC as of 1<sup>st</sup> August 2020 will hold a PPV value of 1 point.
- Club of Origin will become the club a player plays his first game for in GSFL.
- In Season 2022 Royals FC, Railways FC and North Albany FC will transition to a PPV budget of 24 points with Denmark FC, Albany FC and Mount Barker FC remaining on a PPV budget of 50 Points.
- In Season 2023 Royals FC, Railways FC and North Albany FC will transition to a PPV budget of 28 points with Denmark FC, Albany FC and Mount Barker FC remaining on a PPV budget of 50 Points.
- Any player recruited from Albany FC by another club in the GSFL will continue to hold a PPV of 4 points.
- If a club wins a premiership within this 3-year period they will not be penalised with a PPV reduction.
- The proposal will be reviewed and reassessed at the end of each season to ensure its success by all member clubs.

## SUMMARY AND INTENDED OUTCOME

2021 – ROFC, RFC, NAFC - 22 Points DWFC, AFC, MBFC - 50 points

2022 – ROFC, RFC, NAFC - 24 Points DWFC, AFC, MBFC - 50 points

2023 – ROFC, RFC, NAFC - 28 Points DWFC, AFC, MBFC - 50 points

That all six teams within GSFL work together to remain competitive and viable to ensure the competitions longevity.

### 11. GSFL FINALS ELIGIBILITY BY-LAWS

- 11.1 To qualify for League grade finals, a player needs to have played a minimum of three (3) club home and away games with his GSFL aligned club, irrespective of what grade. This includes dual permit players. Players who are loaned between GSFL clubs using a MDP are regarded as having played for their own club.
- 11.1.1 To qualify for Reserves, Colts or Sixteens finals, a player needs to have played three (3) home and away games for a specific grade.
- 11.1.2 If a player plays two games in one qualifying round; the higher grade counts towards games played.
- 11.1.3 Rule 11.1.1 does not apply if the League team and at least one other grade for which the player is age qualified, are playing in the same finals round.
- 11.2 To qualify for Women's division finals a player needs to have played at least two (2) home and away games.
- 11.3 Qualified players may play in one grade only in any one finals fixture.
- 11.4 Semi Finals are to be deemed as one fixture, whether the 1<sup>st</sup> Semi-final and 2<sup>nd</sup> Semi-finals are on the same day, Saturday/Sunday of same weekend or split between different weekends.
- 11.5 Clubs may appeal, in writing, to the League under extenuating circumstances.
- 11.4.1 Any appeal is to be in the hands of the General Manager by noon on Tuesday preceding the intended finals match, giving Directors reasonable time to consider, collaborate and decide.  
eg. Mid-season transferees transferred within WACFL By-Laws.  
Long term injuries – meaning 8 or more fixtured match dates.
- 11.4.2 All appeals must be accompanied by documentation sufficient for Directors to make sound judgements.
- 11.4.3 Submission by email is likely to be the most time effective method.
- 11.4.4 Any GSFL decision on any appeal is final.

**12. GSFL SIXTEENS COMPETITION ALLOCATION - ALLOCATION COMMITTEE**

- 12.1 The Allocation Committee is comprised of two nominees from each member club and a League appointed representative with General Manager in attendance. The committee may meet prior to the new allocation season to review players and rules. The League appointee will have a deciding vote where any committee decision is tied. Denmark Walpole and Mount Barker may participate at their discretion. Any alterations are to be regarded as recommendations for League endorsement or otherwise.
- 12.2 Prior to the first allocation meeting, SDJFA will be asked to provide Footyweb details and initial ratings of those new season Year 9 players who qualify for allocation, ranging from 5 to 1 indicating their stage of football development in accordance with "Allocation Guide" hereunder. A committee comprising one representative from each club participating in the Draft, SDJFA and an independent chairperson will meet approximately one week prior to the Draft meeting, to review and finalise ratings. From and including 2022, ratings will be assessed by a committee comprising one representative from each participating club and SDJFA Under 14's coaches with the resulting ratings list being provided immediately thereafter to the League.
- 12.3 Invitation letters will be sent to prospective players by League mid January to reach players by end of school holidays for return to League early February. First allocation meeting will be scheduled for mid February with a copy of nomination forms to be issued to allocated club within a week following the meeting. Clubs are to contact allocated players and arrange online transfer from SDJFA or elsewhere.
- 12.4 All players to be eligible for allocation must have been identified and rated prior to commencement of the first allocation round meeting. Those transferring in from a League other than SDJFA within the appropriate transfer / registration By-Laws and Regulations will be available for allocation to the next club in the pick rotor until allocated.
- 12.5 Definition:
- a) A Rookie player is a person who has not played AFL Rules at any level (previous season Year 5 and above) at any time prior to the Draft. Maximum 2 per team.
- 12.6 The Draft will include the following:
- a) All players making application to join the Draft including new Club Sourced Rookies (CSR) rated 4 or 5 by the Draft committee prior to commencement of each Draft round.
- 12.7 Exceptions to the Draft:
- a) Each club may source up to two Rookie players who are rated 1, 2 or 3 by the Draft committee prior to commencement of each Draft round.
- 12.8 League Directives:
- a) Any Directive from the League must be adhered to by the allocation committee.
- 12.9 Allocations regarding Father/Son where either plays or has played at the preferred club are preferential picks with that club having first opportunity. In the case of Father/Son the Father must have played for a minimum of 60 Colts, Reserves and League games at the nominated club. Official club records may be requested to verify number of games played until such time as the Footyweb record covers all circumstances. Failure to provide such record before the Draft will result in FS or BB qualification being voided. Current club office bearers with minimum 5 years' service may apply to be considered under FS rule.
- 12.10 The rating points allocation system is applied to any allocation player or players transferring between clubs which by age definition qualify to be eligible to play Sixteens.
- 12.11 The balancing of points and player numbers are to be fair for all clubs with the objective of keeping Sixteens competition even, rather than considering the immediate affect on other divisions. It is considered that other divisions will benefit over time. The League may at its own discretion, approve other priority picks.
- 12.12 Clubs which have allocated players who play no games at all and aren't replaced during the season will not be credited to the new season.
- 12.13 In order to avoid disappointing players who are not allocated to their desired club, clubs or their members are not to target prospective Sixteens players eligible to be included in the Draft nor give them to falsely believe that they may have a better chance of being allocated to a particular club by early association with that club prior to final allocation round. A penalty of up to \$1000 may be applied at the discretion of the League for any transgression of this rule.
- 12.14 A Zoning structure map forms part of these guidelines for reference during the allocation process to delineate the catchment boundaries between Denmark Walpole, Mount Barker and the Albany based clubs.
- 12.15 Player assessment - All players will be rated on a points system depending on their stage of development as footballers. Rating points are to be allocated on a 5, 4, 3, 2, 1 basis using the allocation guide. Ratings will be provided by the SDJFA or other Junior League should the player be transferring in.
- 12.16 Only players rated 1 may stay down at discretion of SDJFA.



### 13. ALLOCATION PROCESS

ALLOCATION GUIDE	
<b>5 Points</b>	A player who has good balls skills and can play in a prominent position on the field and can influence a game: In top 5 players. <b><i>Complete footballer – has great skill &amp; huge game impact</i></b>
<b>4 Points</b>	A player who has good ball skills, can win the football and play in few difficult positions: In top 9 players. <b><i>Good skills – overall skill are very good &amp; does have reasonable game impact</i></b>
<b>3 Points</b>	A player who has fair ball skills, good physical size with good agility, good at other sports eg Soccer, Hockey, Basketball et cetera: In top 12 players. <b><i>Some impact – has some skills &amp; can have some game impact</i></b>
<b>2 Points</b>	Progressive ball skills, not midfield player at this stage, needs more intensive coaching. <b><i>Some ability – has some skills but little game impact</i></b>
<b>1 Point</b>	Progressive player in early stages of ball skill development needs intensive coaching, uncoordinated with ball skills. <b><i>Limited ability – lacks skills &amp; has no game impact</i></b>

#### Definitions:

“Preference” pick is a player who has identified a preference for allocation under the Father / Son or Brother / Brother rule.

“Priority” pick is a player listed without any preferential claim and selected in the order of priority determined by the Sixteens post finals reverse standing from the previous season. The League may at its discretion, approve other priority picks.

“Penalty” pick is a pick made by the receiving club in the order and position that the penalised club would normally take that pick.

#### First and Subsequent Rounds:

1. Father/Son and Brother/Brother associations are identified and noted by clubs as preference picks and must be taken in draft sequence.
2. Draw order will be in the reverse order of the previous season's Sixteens finals series status. Fourth placed club has first pick with Premiership club having last pick.
- ~~3.~~ Players rated 5 will be allocated first followed by those rated 4 and so on until the available list is exhausted.
4. Clubs select their choice by rotation, one player at a time.
5. Clubs have preference/priority picks in the order of the provided listing.
6. Where a club bypasses its current preference / priority pick the players so bypassed may be selected by the next club in draw order.
7. Once the Draft is complete, it is recommended that trades be lodged for approval by the league within 48 hours of the Draft meeting. Details of the Draft are not to be made public or discussed outside the delegates until after the 48 hours trade period has expired. A penalty of up to \$1000 may be applied at the discretion of the League for any transgression of this rule.
8. New applications received and or submitted after the initial Draft will be allocated by application to the league based on the normal Draft sequence and appropriate Draft rating level.

**14. GSFL COLTS & SIXTEENS BY-LAWS - PLAYER REGISTRATION**

- 14.1 No player shall be eligible to take part in any match under the control of the League until a GSFL Sixteen's Allocation Nomination form has been completed and submitted to the League by or on behalf of a player and the player has been allocated to a club by the League allocation committee.
- 14.2 Any form signed, under this By-Law or any other League By-Law by a player who is under the age of 18 years must also be countersigned in approval by a Parent or Legal Guardian.

**15. PLAYER ALLOCATION**

- 15.1 Allocation to a club is for a minimum period of two (2) years.
- 15.2 Transfer of players to another club within the League inside that two (2) year period may only be considered for approval by the League in special circumstances. Penalties as from time to time determined by the League may apply to the player's club.

**16. AGES – COLTS & SIXTEENS**

- 16.1 Colts are those players who are of academic years 11 and 12 in the year of competition.
- 16.2 Sixteen's are those players who are of academic years 9 and 10 in the year of competition.

**17. MATCH TIMES**

- 17.1 As from time to time determined by the League. Players are to stay on the ground during half time breaks unless it is adjudged by the field umpires as being not safe to do so.

**18. PLAYER NUMBERS**

- 18.1 Minimum of twelve (12) players per side required to avoid forfeiting the game.
- 18.2 Maximum number of players per team allowed on field is to be 18 players. The interchange bench is to be a maximum of six (6) players except that for Sixteens, larger number may be agreed by both competing clubs.
- 18.3 Each team is to field the same number of players on the playing field at any given time during the game. For example, one team has 18 players on the field and an injury occurs to a player and he cannot continue playing and there is no replacement available from the team sheet provided. The other side must remove one player so that each team has an equal number of players on the field. If a team commences the game with less than 18 players, the opposite team must only field the same number of players. In the event that an opposition player is sent off the field with a red card, then the opposite team does not have to remove a player to even up the number of players on the field.
- 18.4 No Sixteens player can play at Sixteens level and then at a higher level on the same round if there are other Sixteens players who have missed out playing a game on that round.

**19. OVERAGE PLAYERS and UNDERAGE PLAYERS**

- 19.1 Overage players can only play in the Sixteen's or Colts competition by application to the Great Southern Football League. Maximum two (2) overage players per team.
- 19.2 Approved Overage players must:
- 19.3 be identified as such on the Team sheet.
  - 19.4 are to start from the bench.
  - 19.5 wear green arm band.
  - 19.6 will be subject to review with respect to game domination.
  - 19.7 are not to play to the exclusion of bona fide grade players.
  - 19.8 Should approved players play up into their true age grade then Overage status becomes void.
  - 19.9 Underage wear yellow shorts.

**20. FINALS QUALIFICATION**

- 20.1 Refer Finals Eligibility Rules (GSFL Bylaw 11).

**21. PLAYER ROTATION**

- 21.1 In terms of equal opportunity (player rotation) permanent Sixteen's players must play at least 50% of the match. This pertains to all matches, qualifying and finals.

**22. GENERAL**

- 22.1 All players under 18 years of age must have parental / legal guardian written and signed permission to play at any level before taking the field..
- 22.2 All staff must have a current "Working with Children Check Certificate" (should they not be exempt), and all coaches are to be accredited.
- 22.3 To clarify an issue which may arise from time to time the League may use the WAFC By-Laws and Policies covering Junior players for guidance in its decision.
- 22.4 Each club must provide one Umpire for Sixteen's. Please contact the Umpire Coordinator for information regarding appropriate umpiring uniform.

GSFL Standard Penalties						
AFL Reporting Rule Number	Description	PENALTIES				
		First Offence		Second Offence		
		Careless	Intentional	Careless	Intentional	Tribunal
22.2.2 (a) (i)	Striking another person	2 Weeks		4 Weeks		Option for Umpire or Club
22.2.2 (a) (ii)	Kicking another person	4 Weeks		8 Weeks or Deregistration		Option for Umpire or Club
22.2.2 (a) (iii)	Kneeing another person	3 Weeks		8 Weeks or Deregistration		Option for Umpire or Club
22.2.2 (a) (iv)	Stomping on another person	3 Weeks		8 Weeks or Deregistration		Option for Umpire or Club
22.2.2 (a) (v)	Charging another person	3 Weeks		6 Weeks		Option for Umpire or Club
22.2.2 (a) (vi)	Engaging in rough conduct against an opponent which in circumstances is unreasonable	2 Weeks		4 Weeks		Option for Umpire or Club
22.2.2 (a) (vii)	Bumping or making forceful contact to an opponent front-on when that player has their head down over the football	2 Week	4 Weeks	5 Weeks	8 Weeks	Option for Umpire or Club
22.2.2 (a) (viii)	Head-butting an opponent or making contact to an opponent using the head	2 Weeks		4 Weeks		Option for Umpire or Club
22..2.2 (a) (ix)	Eye-gouging an opponent or making unreasonable contact to the eye region of an opponent	4 Weeks		8 Weeks or Deregistration		Option for Umpire or Club
22.2.2 (a) (x)	Making unreasonable or unnecessary contact to the face of an opponent	2 Weeks	3 Weeks	4 Weeks	6 Weeks	Option for Umpire or Club
22.2.2 (a) (xi)	Making unreasonable or unnecessary contact with an injured player	2 Weeks	4 Weeks	4 Weeks	8 Weeks or Deregistration	Option for Umpire or Club
22.2.2 (a) (xii)	Scratching another person	2 Weeks	4 Weeks	4 Weeks	8 Weeks	Option for Umpire or Club
22.2.2 (a) (xiii)	Tripping another person, whether by hand arm, foot or leg	1 Week	2 Weeks	3 Weeks	4 Weeks	Option for Umpire or Club
22.2.2 (b)	Intentionally making contact with, or striking an umpire	TRIBUNAL				
22.2.2 (c)	Attempting to make contact with, or strike, an umpire	TRIBUNAL				
22.2.2 (d)	Carelessly making contact with an umpire	Warning		2 Weeks		Option for Umpire or Club
22.2.2 (e)	Spitting at or on an umpire	DEREGISTRATION				Option for Umpire or Club
22.2.2 (f)	Spitting at or on another person	TRIBUNAL				
22.2.2 (g)	Attempting to strike another person	\$100 Fine		\$200 and 2 Weeks		Option for Umpire or Club
22.2.2 (h)	Attempting to kick another person	2 Weeks		4 Weeks		Option for Umpire or Club
22.2.2 (i)	Attempting to trip another person by hand, arm, foot or leg	Yellow Card ( If an injury results from action, one week suspension)		\$200 and 2 Weeks		Option for Umpire or Club
22.2.2 (j)	Using abusive, insulting, threatening or obscene language.	2 Weeks		4 Weeks		Option for Umpire or Club

22.2.2 (k)	Using abusive, insulting or obscene language towards or in retaliation to an umpire	4 Weeks	6 Weeks or Deregistration	Option for Umpire or Club
22.2.2 (l)	Behaving in an abusive, threatening or obscene manner towards an umpire	4 Weeks	8 Weeks or Deregistration	Option for Umpire or Club
22.2.2 (m)	Disputing the decision of an umpire	Yellow Card + \$100 Fine	Yellow Card \$200 Fine and 2 Weeks	Option for Umpire or Club
22.2.2 (n)	Use of an obscene gesture	2 Weeks	4 Weeks	Option for Umpire or Club
22.2.2 (o)	Engaging in time wasting	Yellow Card and \$100 Fine	Yellow Card \$200 Fine and 2 Weeks	Option for Umpire or Club
22.2.2 (p)	Engaging in the act of staging	Free kick and Yellow Card	\$200 Fine	Option for Umpire or Club
22.2.2 (q)	Engaging in a melee except where a player's sole intention is to remove a player from the same team from the incident	Club Fine \$250 (or figure determined in the By Laws by the League)	\$500 Fine (or figure determined in the By Laws by the League)	Option for Umpire or Club
22.2.2 (r)	Instigating a melee	\$200 Fine and Yellow Card	\$400 Fine, Yellow Card and referral to Tribunal	Option for Umpire or Club
22.2.2 (s)	Wrestling another person	Yellow card	1-Week	Option for Umpire or Club
22.2.2 (t)	Pinching another person	\$100	\$200	Option for Umpire or Club
22.2.2 (u)	Interfering with a player kicking for goal	Umpire's determination	\$200 Fine (and penalty determined by Umpire at time of incident, i.e. 50 metre penalty)	Option for Umpire or Club
22.2.2 (w)	Intentionally shaking a goal or behind post when another player is preparing to kick or is kicking for goal or after the player has kicked for goal and the football is in transit	Yellow Card	1 Week	Option for Umpire or Club
22.2.2 (x)	Failing to leave the playing surface when directed to do so by an umpire	\$100 Fine and Red Card	\$200 Fine and Red Card	Option for Umpire or Club
22.2.2 (y)	Wearing boots jewellery and equipment under Law 9.	\$100 Fine	\$200 Fine	Option for Umpire or Club
22.2.2 (z)	Engaging in any other act of misconduct or serious misconduct.	Yellow Card	2 Weeks	Option for Umpire or Club
<b>GSFL Reporting Rule Number</b>	<b>Additional Offences not covered in these Rules of Reportable offences</b>			
22.2.3 (a)	Off The Ball Incidences; e.g. Retarding a player by holding onto player's apparel, use of body and jumper punching and targeting an injured player	\$100 Fine and Yellow Card	Yellow Card, \$200 Fine and 1-Week	Option for Umpire or Club
22.2.3 (b)	Abusive and intimidating language towards umpires from sideline Club officials either acting in match day duties or otherwise	\$200 Fine and Warning Letter	\$400 Fine and League Approved Ban	Option for Umpire or Club
<b>Note: -</b> 1. A player can bump an opponent body from the side-on but any contact forward of side-on will be deemed to be front-on. 2. A player with their head down in anticipation of winning possession of the football after contesting the football will be deemed to have their head down over the football for the purpose of this law.				

The below definitions act as a guide when determining the grading of classifiable offences:

## CONDUCT

**Intentional** - A player intentionally commits a Classifiable Offence if the player engages in the conduct constituting the Reportable Offence with the intention of committing that offence.

- An intention is a state of mind. Intention may be formed on the spur of the moment.
- Whether or not a player intentionally commits a Reportable Offence depends upon the state of mind of the player when the act is committed.
- For example, a strike will be regarded as Intentional where a player delivers a blow to an opponent with the intention of striking them, regardless of where contact was intended.

**Careless** - A player's conduct will be regarded as 'Careless Conduct' where it constitutes a breach of the duty of care owed by the player to all other players.

- Each player owes a duty of care to all other players, umpires and other persons (as applicable) not to engage in conduct which will constitute a Reportable Offence being committed against that other player, umpire or other person (as applicable).
- To constitute a breach of duty of care, the conduct must be such that a reasonable player would not regard an act as reasonable in all circumstances.
- A player will be deemed careless if they breach their duty to take reasonable care to avoid acts which can be reasonably foreseen to result in a Reportable Offence.

## IMPACT

The below impact definitions act as guides for the competition when grading incidents, however the Tribunal is not bound by these definitions. Post match injury may also be factored into the impact rating.

- **Severe** – The impacted payer (victim) is stretchered or carried off the field and requires urgent medical attention.
- **High** – The victim is visibly impacted from the incident and is helped from the field and/or takes no further part in the game.
- **Medium** – The victim is visibly impacted from the incident.
- **Low** – The victim is unaffected by the impact or incident.