

JUNIOR HOT WEATHER POLICY

MARS Sports Centre has adopted the following guidelines in regards to Junior Programs in hot weather conditions to ensure that discomfort is kept to a minimum and safety of players, Officials and Spectators is a priority.

In addition to the modifications & cancellations listed below Centre Management reserves the right to modify the playing times or cancel games in any competition or any program at any time if the conditions are deemed to be extreme.

From 8am on the day of the competition participants can check our website or Facebook page for updates on the status of that day's games.

www.marssportingcomplex.com or "MARS Sports Centre" on Facebook

38°C -36°C -32°C

Bureau of Meteorology (www.bom.gov.au): the BoM

All Holiday Programs: A decision will be made by Management at 12pm the day before any scheduled holiday program if the predicated maximum forecast is 38°C or higher according to the BOM forecast for the day of any holiday programs.

If the predicated maximum forecasted temperature is

36°C or higher according to the BOM forecast on the day of competition all Junior After School matches and Mini Ballers programs will be CANCELLED.

Holiday Clinics: Clinics will be modified or cancelled at Centre

Managements discretion

Vacation Care: Sessions are modified or cancelled in partnerships with

OHSC Directors.

If the stadium temperature is 32°C or higher at the time of any Junior Program or game starting the following modifications will come into affect;

Junior After-School Basketball: Halves will be shortened to 15 Minutes, Half time will be extended to 3 minutes and referees will call a compulsory timeout at the halfway point of each half.

Mini Ballers Programs: Program session will be shortened from 45

Throughout the Summer Season Parents, Coaches & Team Managers can also help by:

- Ensuring that participants are adequately hydrated prior to, during and after activity
- · Ascertain whether any participants have any known medical conditions which may be affected by the conditions
- · Make use of all available substitute players
- · Utilise all available Time-Outs