



AUCKLAND SUPER CITY RULES 2020

Information and Rules

Game Format:

All grades (U15/U17/U19)

8 Minute Stop Clock Quarters/Shot Clock

2 minute interval between quarters

5 minute half time (depending on game schedules- the VC will notify coaches if time reduced)

Warm-Up 5 minutes if time allows

Time - Outs:

Each team may have:

- **First half:** 2 time outs
- **Second half:** 3 time - outs during the second half with a maximum of 2 in the last 2 minutes of the 4th quarter.

Overtime:

- 5 Minutes extra time will be played in the event of a draw at the end of regular playing time.
- 1 timeout per team (unused time - outs don't carry over to OT)
- Team fouls remain the same

Shot Clock

- As per Fiba Rulebook Art.18. Time-out in the last 2 minutes of the 4th quarter from back court - coach can opt to throw-in from back court or advance to 3pt extended.
- Shot clock will be set to 14 secs if advanced or stay on 24 if taken in the backcourt.

Player Registrations:

- All athletes must be registered with their Association prior to the first Super City tournament.
- Players must be eligible to play for your teams under the BBNZ regulations and players who have not initiated the transfer paper work are NOT eligible to play (both associations must be aware of the transfer). Playing an unregistered player will result in an automatic forfeit of the game.
- Team rosters must be submitted to ABSL prior to the tournament.
- No other athletes may be added to the score sheet after the first schedule playing game.



Teams:

Each team shall consist of:

- no more than 12 members entitled to play, including the Captain
- a coach, and, an assistant coach
- two other members - the manager and STATS person.

Uniforms:

- Shirts of the same dominant colour front and back as the shorts
- All players must tuck their shirts into their playing shorts.
- Shorts of the same dominant colour front and back as the shirts.
- The shorts must end above the knee.
- Teams must have a minimum of 2 sets of shirts.
 - Team A (Home team) shall wear light
 - Team B (Visiting team) shall wear dark
 - However if both teams agree, may interchange the colour of the shirts.

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently covered.
- Wristbands and headbands, maximum of 10 cm wide
- Taping of arms, shoulders and legs
- Ankle braces
- **Mouthguards** - ALL ATHLETES MUST wear their mouthguard inside their mouth while on court.
- All players on the team must have all their arm and leg compressions, head gear, wristbands and headbands and taping the same solid colour.

Zone Defence

U17 and U19 only.

All other Grades Play Man to Man

All draws can be accessed on: Supercity basketball website It is the Managers responsibility to check, and communicate. Parents can also access the draws.

Code of Conduct:

All Associations should have their own Code of Conduct policies for Coaches, athletes and Spectators.

Inappropriate behaviour will be dealt with by your respective Associations.

Hosting Associations can seek advice on "inappropriate behaviour" witnessed and brought to the VC's attention.

The VC in turn will speak with an Association representative about the incident. However VC's can eject anyone.

Forfeit:

A team shall lose the game by forfeit if:

- The team is not present or is unable to field 5 players ready to play 10 minutes after the game is scheduled to start.
- Its actions prevent the game from being played
- It refuses to play after being instructed by the Venue Controller to do so.
- A fee of \$100.00 will be paid directly to ABSL.
- If teams know prior that they are unable to attend the scheduled game they must notify the Event Manager Tui Tait at least 3 days prior. The forfeit fee will be waived.

Default:

A team shall lose by default if, during the game, the team has fewer than 2 players on the playing court ready to play.

Protest Procedure:

In order to be admissible:

- The CAP (Captain of the protesting team) shall no later than 15 minutes following the end of the game, inform the Venue controller that his/her team is protesting the result of the game and sign the scoresheet in the Captain's signature in case of a protest.
- The team shall submit the protest reasons to the Venue Controller in writing no later than 1 hour following the end of the game.
- A fee of \$100.00 shall be applied to each protest and shall be paid in case the protest is rejected.
- The Venue Controller shall, following the receipt of the protest, report in writing the incident which leads to the protest, to the Technical Commissioner (Jilly Harris) or the competent body (elected Board members from each Association).

Mercy Rule

Will apply to ALL age groups. Once a team is leading by a 30 point margin they must pull back to half way on defence. With correct grading this will hopefully not be an issue, and coaches need to use common sense around this.

Score bench

Teams are to supply two people for score bench duty for their own games.
Glory League will be used for the games

General Housekeeping:

Managers are to provide team list with numbers at least 30 minutes prior to their scheduled games. Players names will need to be entered into Ipads so please give names at the control room to update.

Teams will be invited into the stadium courtside area by the Venue controller before their game. Parents and friends must watch games upstairs. The exceptions are our kaumatua, or people with disabilities. This applies to the operational lift to transport to the first floor.

No food is allowed courtside.

Correct footwear to be worn when inside the stadium courtside. Please get athletes and volunteer score bench people to use the carpet.

Younger children must be supervised for safety reasons.

GOOD SPORT parents, family and friends are very welcomed. Venue controllers can request any spectator to leave the facility if their enthusiasm overrides the "spirit" in which the game is played. Referees are the same as athletes - developing to become better and prepared for National events. Coaches you will be approached one time only and if inappropriate behaviour continues at ANY Preseason, Super City or the Easter Slam you will be asked to leave the court arena.

Health & Safety:

FIRST AID RESPONDERS are on site. Managers please go directly to the control room if there is an injury. All injuries are to be reported and recorded.

Emergency Situations:

Please follow the instructions from the Host Association and Facility Management.

Venue Addresses:

Eventfinda Stadium 17 Silverfield Lane Glenfield Auckland	Pulman Arena 90 Walters Road Takanini Auckland	The Trusts Arena 65 Central Park Dr Henderson Auckland	Stanmore Bay Leisure Centre 159 Brightside Rd Stanmore Bay Whangaparaoa	ASB Stadium Kensington Whangarei
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