



2015 BWA NORTH WEST 3 ON 3 RULES



The Official FIBA Basketball Rules of the Game are valid for all game situations not specifically mentioned in these North West 3 on 3 Rules.

1. Player Eligibility

Teams must be made up of four (4) players to be eligible to participate (3 players on the court and 1 substitute). Players can be of any gender. All players must be under the specified age limit for their division (**NOTE:** age as at 31 December, 2015).

2. Court and Ball

The game will be played on a 3x3 basketball court with 1 basket. A regular 3x3 court playing surface is 15m (width) x 11m (length). The court shall have a regular basketball playing court sized zone, including a free throw line (5.80m), a two point line (6.75m) and a “no-charge semi-circle” area underneath the one basket. Half a traditional basketball court may be used.

A size 5 ball shall be used in the under 12 age group and a size 6 ball shall be used in all other age groups

3. Game Officials

The game officials shall consist of 1 or 2 referees and time/score keepers

4. Beginning of the Game

4.1. Both teams shall warm-up simultaneously prior to the game.

4.2. A coin flip shall determine which team gets the first possession. The team that wins the coin flip can either choose to benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.

4.3. The game must start with three players from each team on the court.

5. Art. 5 Scoring

5.1. Every shot inside the arc shall be awarded one 1 point.

5.2. Every shot behind the arc shall be awarded 2 points.

5.3. Every successful free throw shall be awarded 1 point.

6. Playing time/Winner of a Game

6.1. The regular playing time shall be as follows: one period of 15 minutes playing time with a running clock

6.2. However the first team which scores 21 points or more wins the game if it happens before the end of regular playing time. This rule applies to regular playing time only (not in a potential overtime).



2015 BWA NORTH WEST 3 ON 3 RULES



6.3. If the score is tied at the end of playing time, an extra period of time will be played. There shall be an interval of 1 minute before the overtime starts. The first team to score 2 points in the overtime wins the game.

6.4. A team shall lose the game by forfeit if at the scheduled starting time the team is not present on the playing court with 3 players ready to play. In case of a forfeit, the game score is 10-0 to the team present.

7. Fouls/Free throws

7.1. A team is in a penalty situation after it has committed 6 fouls. Each player is permitted three (3) personal fouls. On the third foul they will be considered 'fouled out' and can no longer participate in that game. They may be replaced by their sub, provided they have not fouled out as well.

7.2. Fouls during the act of shooting inside the arc shall be awarded 1 free throw, whilst fouls during the act of shooting behind the arc shall be awarded 2 free throws.

7.3. Fouls during the act of shooting followed by a successful field goal shall be awarded 1 additional free throw.

8. How the Ball is played

8.1. Following each successful field goal or last free throw, the ball is to be given to the non-scoring team outside the three point line.

8.2. Following each unsuccessful field goal or last free throw:

- If the offensive team rebounds the ball, it may continue to attempt to score without returning the ball behind the arc.
- If the defensive team rebounds or steals the ball, it must return the ball behind the arc (by passing or dribbling).

8.3. Possession of the ball given to either team following any dead ball situation shall start with an exchange of the ball (between the defensive and the offensive player) behind the arc at the top of the court (i.e. 'check' the ball).

8.4. A player is considered to be "behind the arc" when neither of his feet are inside nor step the arc.

8.5. In the event of a jump ball situation, the defensive team shall be rewarded the ball.

9. Stalling

Stalling or failing to play actively (i.e. not attempting to score) shall be a violation.

10. Substitutions

Substitutions can be done by any team when the ball becomes dead, prior to the check-ball. The substitute can enter the game after his teammate steps off the court and establishes a



2015 BWA NORTH WEST 3 ON 3 RULES



physical contact with him. Substitutions can only take place behind the end line opposite the basket and substitutions require no action from the referees or table officials.

11. Time-outs

One 30-second time-out is granted to each team. A player can call the time-out in a dead ball situation.

12. Standings of teams

Both in pools and in overall competition standings, the following classification rules apply. If teams are tied after the first step, refer to the next one – and so on.

1. Most wins (or win ratio in case of unequal number of games in inter-pool comparison);
2. Head-to-head confrontation (only taking win/loss into account and applies within a pool only);
3. Most points scored in average (without considering winning scores of forfeits).

13. Disqualification

A player committing two unsportsmanlike or technical fouls will be disqualified from the game by the referees and from the event by the organizer. Independent thereof, the organizer will disqualify the player(s) concerned from the event for acts of violence, verbal or physical aggression.