

## Special Permit Request Form

## **Purpose:**

The Special Permit is to allow an *over age player* who is under developed, in skill or size, an opportunity to continue playing in a game of football.

The secondary consideration is that the Special Permit is to assist clubs to field a team when there are insufficient numbers in the grade that the player wishes a Special Permit for.

**Age Groups:** Under 16's Under 18's

## **Criteria:**

- 1) The Special Permit player must be under developed in skill or size.
- 2) The maximum age of a Special Permit player shall be twelve months above the age group he is applying for.
- A Special Permit player may play a maximum of four games in the grade above he is applying for. If a Special Permit player participates in a senior grade (firsts) match, his permit shall be revoked.
- 4) If a Special Permit players "stands out" the Special Permit Committee will reconsider the permit. If an opposing club feels that, a Special Permit player needs reviewing they are to contact the General Manager who will organize the player to be assessed. (The spirit of the Special permit does allow a player to obtain some kicks/handballs).
- 5) The maximum number of Special Permit players allowed to play in a game is six per club.
- 6) The Special Permit player must be registered with the club and by no later than June 30.
- 7) The Special Permit player is to be identified with **S/P** next to his name on the official team sheet.
- 8) A Special Permit player is ineligible to be awarded umpire's best & fairest votes























The club must apply in writing for a Special Permit listing the following:

0	Players full name	::				_
0	D.O.B:	_/	/			
0	Height & weight:		cm	kgs		
0	Club and grade applying for:					
0	Brief playing hist	ory:				
0	Any prevailing medical conditions:					
0	Club numbers in that grade:					
0	The reason for	the perm	it:			
Sią	gned (Player):					
Sią	gned (Parent/Gua	rdian if ap	oplicable):			
Sią	gned (Club Repres	entative):	:			
Si	gned (League Offic	cial):				



















