

Handbook 2016 Season



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*Amended 20<sup>th</sup> February 2016*

[www.shoalhavenfootball.com.au](http://www.shoalhavenfootball.com.au)

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## Competition Champions 2015

Under 12 Mixed:	Illaroo G
Under 12 Girls:	Milton Ulladulla
Under 14 Girls:	Shoalhaven Heads Berry W
Under 16 Girls:	Shoalhaven United B
Youth A:	St Georges Basin W
Youth B:	St Georges Basin
Premiers:	St Georges Basin R
1 <sup>st</sup> Grade :	Shoalhaven United
Reserve Grade:	Shoalhaven United
Third Grade:	Shoalhaven Heads Berry
2 <sup>nd</sup> Div. 1 <sup>st</sup> Grade:	Milton Ulladulla
2 <sup>nd</sup> Div. Reserves:	Milton Ulladulla
Ladies 1 <sup>st</sup> Grade:	Gerringong
Ladies Reserves:	Gerringong
Ladies 2 <sup>nd</sup> Div. 1 <sup>st</sup> Grade:	Wreck Bay
Ladies 2 <sup>nd</sup> Div. Reserves:	Illaroo
Over 35's 1 <sup>st</sup> Grade:	Shoalhaven United
Over 35's Reserves:	Bomaderry

## Premiers 2015

Under 12 Mixed:	Illaroo G
Under 12 Girls:	Shoalhaven Heads Berry
Under 14 Girls:	Huskisson Vincentia
Under 16 Girls:	Gerringong
Youth A:	St Georges Basin W
Youth B:	St Georges Basin
Premiers:	St Georges Basin R
1 <sup>st</sup> Grade :	Culburra
Reserve Grade:	Shoalhaven United
Third Grade:	Shoalhaven Heads Berry
2 <sup>nd</sup> Div. 1 <sup>st</sup> Grade:	Sussex Inlet
2 <sup>nd</sup> Div. Reserves:	Culburra
Ladies 1 <sup>st</sup> Grade:	Gerringong
Ladies Reserves:	Gerringong
Ladies 2 <sup>nd</sup> Div. 1 <sup>st</sup> Grade:	Bomaderry
Ladies 2 <sup>nd</sup> Div. Reserves:	Illaroo
Over 35's 1 <sup>st</sup> Grade:	Shoalhaven United
Over 35's Reserves:	Gerringong

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## **SDFA Awards for Season 2015**

**Len Bolden Medal  
Phil Webb Medal**

**Jack Miller  
Chelsea Ford**

**Senior Men's Player of the Year**

**1<sup>st</sup> Grade**

**Brandon Perosh**

**Reserve Grade**

**Jerome Wellington**

**Third Grade**

**Alan Muggleton**

**2<sup>nd</sup> Div 1<sup>st</sup> Grade**

**Connor McQueen / Daniel Todeschini**

**2<sup>nd</sup> Div Reserve Grade**

**Brent Anderson**

**Senior Ladies Player of the Year**

**1<sup>st</sup> Grade**

**Chelsea Ford**

**Reserve Grade**

**Katrina Radoclay**

**2<sup>nd</sup> Div 1<sup>st</sup> Grade**

**Zali Lonesbrough**

**2<sup>nd</sup> Div Reserve Grade**

**Corrine McMillan**

**Ladies Rookie of the Year**

**The Wendy McCarthy Award**

**Chelsea Ford**

**Senior Men's Rookie of the Year**

**The Adam Federici Award**

**Alex Cheyne**

**Men's Coach of the Year**

**Trevor Skindle**

**Ladies Coach of the Year**

**Andy McNeil**

**Referee of The Year**

**Warrick Schultz**

**Senior Club Champions**

**Shoalhaven United**

**Referee's Fair Play Award**

**Bomaderry**

**Golden Boot Award**

**Men's 1<sup>st</sup> Grade**

**Cory Ryan**

**Men's Reserve Grade**

**Jerome Wellington**

**Men's Third Grade**

**B Atkin**

**Men's 2<sup>nd</sup> Div 1<sup>st</sup> Grade**

**Connor McQueen**

**Men's 2<sup>nd</sup> Div Reserve Grade**

**Ryan McGill**

**Ladies 1<sup>st</sup> Grade**

**Kim Jorgenson**

**Ladies Reserve Grade**

**Katrina Radoclay**

**Ladies 2<sup>nd</sup> Div 1<sup>st</sup> Grade**

**Kristin Kalemucik / Tahnee Bryant**

**Ladies 2<sup>nd</sup> Div Reserve Grade**

**Sinead Franklin**

## Section 1 General Rules

1.1 Players in all competitions conducted by the Association are subject to the provisions of section 4 in its entirety

### Wet Weather Arrangements

1-2. If the playing surface is in doubt due to rain a club official must inspect the ground and report to the Junior/Senior Competition Organizer. Games will be transferred where possible, cancellations will be last resort.

Where grounds are known to be to wet, advice should be provided as far as possible in advance to allow games to be re allocated.

Saturday games, if grounds have not been closed the previous day and inspection must be carried out by 7a.m. on the day of play. The clubs must inform the Competition Administrator. The Competition Administrator will then notify all clubs by email and inform 2ST and Power FM of which grounds are playable and which are not. The broadcast should be first heard at 7:30am. Failure of a club to inspect the ground and make a report by 7am will incur a fine. If a ground is declared unfit for Junior games in the morning it cannot be opened for Senior matches in the afternoon

For night games Notification must be made by 2pm.

1-3. Referees when available, shall be appointed by the Referee's Association or Cadet Referee Coordinator. If no official referee has been appointed, the home team is responsible for providing a referee.

1-3a. When an official referee or Cadet referee is present on the ground and is prepared to officiate, he/she shall be allowed to do so and shall take precedence over any non official referee appointed by the team managers.

### Poaching of Players

1-4. No coach, manager, or other club officials is to poach players from another club. If a club has any evidence of poaching of players they are to inform the Secretary of the S.D.F.A. Inc. by letter any disciplinary action will be taken by the P.D. and J.C. and or the Board. Poaching of players will be viewed as a serious offence and dealt with accordingly.

### Ground Controller

1-5. It shall be the responsibility of the home team or, if played on a neutral field, the first mentioned team to ensure that the field of play is kept free from spectators, and that two ground officials from each club are available to the referee for crowd control, ten minutes prior to the start of the game, these officials are to wear coloured vests so that they can be identified. The match will not start until those official's names are recorded on the match sheet by the referee. If this rule is not conformed too, action will be taken by the Association, which could lead to loss of points or Fines. Ground Controllers are to ensure that there is no unruly behaviour, abuse of Referees and officials, or people affected by alcohol at ground. Ground Controllers have the right to eject those players from the ground. Ground Controllers are not to consume alcohol whilst carrying out these duties. For the final series all clubs are to provide two (2) officials to the Association for use as ground controllers.

1-6a Ground Officials have the authority to remove persons from the officially marked areas, if the ground is fenced they can be removed outside the fence boundary, if they fail to leave the Council Ranger or police are to be called to have them removed, and a report made to the Association including names of the offenders.

### Shin Guards

1-7a No player is to take the field, unless he/she is wearing shin guard protection of the commercial type.

### Playing Strip

- 1-8. Affiliated clubs should submit to the Board, a photograph prior to the commencement of the competition of all their playing strips, details of any intending changes of their playing strip including shirt socks and shorts for approval by the Board. Clubs may only wear their approved strips.
- 1-8a. No teams shall play each other wearing the same strip,
- 1-8b. Goalkeepers shall wear colours easily distinguishable from all other players and the referee.
- 1-8c. In the event of a clash of colours, the away team is to change into their alternate strip
- 1-8d. All shirts in competition age groups shall have a number on the back at least 12cms high which shall be in contrasting colour to that of the shirt.

### Wearing of Jewellery

1-9. Players are not permitted to wear jewellery of any type, except for medical alert tags or bracelets. Wearing of jewellery in contradiction of Football NSW directive is a cautionable offence.

1-10. Duration of matches conducted by S.D.F.A. Inc.

Under 6, 7s	15 minutes each way
Under 8, 9s	20 minutes each way
Under 12 Girls	25 minutes each way
Under 10, 11, 12s	25 minutes each way
Under 14 Girls	30 minutes each way
Youth League	30 minutes each way
Premier League	35 minutes each way
Girls Under 16/17	35 minutes each way
Under 18	40 minutes each way
Ladies 1 <sup>st</sup> Grade	40 minutes each way
Ladies Res Grade	40 minutes each way
Ladies 3 <sup>rd</sup> Grade	35 minutes each way
Senior 1st Grade	45 minutes each way
Reserve/Third Grade	40 minutes each way
Over 35	40 minutes each way

### Match Ball

1-11. The home team shall be responsible for the provision of footballs. 1 (one) ball shall be supplied for under 6 – under 14's, and 3 (Three) balls for all other age groups. On a neutral ground each team shall provide one (1) ball for Junior Matches and (3) three for all Senior Matches.

- Ball sizes shall be:
- (a) Under 6,7,8, 9 size 3
  - (b) Under 10,11,12 & 13 size 4
  - (c) Older age groups, size 5

### Champion of Champion Nominations

1-12. Any team playing above its own age group has the right to challenge the competition champions in its correct age group for the right to represent the Association in the Champion of Champions competition

1-13 Female Players are only permitted to play in junior mixed competitions up to and including under 12's or according to current State rules

1-13a Pregnancy is governed by FNSW Policy document that is on S DFA website, also a Pregnancy Check list that clubs need to follow.



## **Un Financial Player**

**1-14a** It is the responsibility of each club to ensure that all fees are paid by their players

**1-14b** If Any player is deemed un financial by his club, the club may request SDFA not to allow the player to register with any other club, the club is to provide the details of any un financial player including FFA number to the SDFA Secretary by 30<sup>th</sup> June each year.

**1-14c** Players notified to the Secretary in 1-14b will be deemed un financial and are to be deregistered by their club, failure to do so will result in no action taken by SDFA.

## Section 2 Registration

2-1 A player shall be registered with the S.D.A.F.A. when the club/ player register's on Myfootball. Photos for ID cards are to be uploaded to Myfootball at time of registration Id cards must be printed from MYfootball.

2-1a Online registration instructions

Go to <http://www.myfootballclub.com.au>

Select: Players from drop down menu

Select: Register now

This will take you to the registration page, there will be three options

Choose the option that applies to you and follow the instructions

A credit card or debit card is required for on line registrations.

If assistance is required with registrations email [help.SDFA@icloud.com](mailto:help.SDFA@icloud.com)

2-1b All Club Coaches from under 6 to Seniors are to be registered with their club thru "Myfootball"

2-2. Player registrations must be completed in "MyFootball" at least 24 hours before they may play in a competition match.

2-3 No player shall be entitled to take part in any competition unless they are registered with the S.D.F.A. on "Myfootball"

2-4 The Id card system will be used for the under 12s and upwards. One passport photo of the player is required. Any Mini Roo player playing in a higher competitive age division must have an identity card complete with photo. A team ID sheet is to be printed from "Myfootball".

2-5 A player shall be eligible to play for the club which he/she is registered and no other unless special permission is granted (e.g. Gala Day, and Juniors playing senior matches when the club has no senior teams, or over 35's if permission is granted the registrar must receive a completed SDFA team sheet and his/her id card.

2-5a If the Association receives a registration for the same player, from more than one club, the player shall be registered with the club whose registration was first received.

2-6. A club playing and unregistered player, and the player concerned shall be dealt with by the Board or the P.D. and J.C. The Offending team will forfeit the match to the opposing team, and be fined.

2-7 Baptismal certificates, birth certificates, statutory declarations or such suitable proof of age is to be produced by all players registered with the Association in their initial season with the Association. It is the responsibility of the club to sight the evidence of age.

2-8.

No registrations will take place after 30th June each year unless approved by the Board, such registration will only be permitted for players who have not been previously registered with this Association.

2-8a In Junior Competitive Teams the number of players in each team is limited to 16 registrations, this may be extended with the permission of the Board. Players may be deregistered and others registered up to that number during the season.

## Age of Players

2-9. The age of a player for the purpose of categorising into the correct age group shall be the age that player turns during the calendar year.

2-9b In the women's competition girls can play in the senior competition after turning the age of fourteen (14) years of age after having been assessed as capable to do so by a Coach holding a current Senior Coaching Licence.

2-9b To play in the men's competition a player must be turning 16 years of age in that calendar year.

2-9c To be eligible to play over 35's the player must turn 35 within the playing calendar year.

2-9d. To play in any competition a player must turn five (5) years of age in the current calendar year.

2-9e Girls are allowed to play down one year up to twelve ( 12 ) years of age in mixed competition, girls who have attained the age of thirteen ( 13 ) are allowed to play down in an under 12 mixed competition.

## Transfers

2-10. A player wishing to transfer to another club within the Association must complete a Supplementary Registration form and a Cancellation of Registration Form signed by the club, and the player or his /her guardian, both forms go to the Registrar. The player shall remain a player of the club with which he is registered until as such time as the appropriate Registrar advises the transfer has been completed. The player will not be allowed to play until the transfer is complete. After completing the paperwork the player can then complete the transfer by going to [www.myfootballclub.com.au](http://www.myfootballclub.com.au) and completing the cancellation request, the club then can complete their part of the cancellation of rego by going to [www.myfootballclub.com.au](http://www.myfootballclub.com.au) the club has seven (7) days to complete this request.

2-10a. Transfer of players between clubs shall cease on the 30th June each year.

## Dual Registration

2.11 A Player can be registered with only one Club in each form of the game at a time.

(b) A Player registered with FFA can play only for the Club (in the relevant form of the game) nominated on the Prescribed Form unless the Player is playing:

- (i) for a Representative Team;
- (ii) for a schools team that is not a Club;
- (iii) Summer Sevens
- (iv) in a benefit, testimonial or charity match if that Player has written special permission from S DFA.

## Clearances

2-12. Where a club, team or player(s) wish's to play outside S.D.F.A. boundaries in a competition organised by another Association or body for any reason, the club, team or player(s) concerned must apply for and obtain a release permit from the Association within whose boundaries it or they are situated.

If a player is registered with another Amateur or Federation club, the player will require a clearance in writing as well as a current completed summary registration form. In the case of a player gaining a clearance it will be submitted to Football NSW .

## Reinstatement of Non Amateur Player

2-13. In the case of a Non Amateur player wishing to be reinstated as an Amateur player a clearance will be required from Football NSW. A period of 30 days has to be elapsed from the players last match as a Non Amateur player before he /she can play as an Amateur, or with the current Football Australia rules and regulations. ( Art. 25) The player will not be allowed to play until this Association is notified by Football NSW that the player is cleared to play

## Section 3 Competition

### Nominations

3-1. Competitions shall be open to teams nominated by all clubs affiliated with the S.D.F.A.. Nominations shall be submitted to the SDFA by a date determined by the Board.

3-2. Competitions shall be arranged in suitable age groups, from under 12 to over 35's, where applicable each year after nominations.

3-3. SDFA Board shall draw up a fixture list for the competitions as soon as possible after nominations have concluded. The competitions where possible will be drawn on a home and away basis.

3-3a. Competitions conducted by the Association shall be:

- (a) District Premiership
  - (b) District Knockout
  - (c) Pre Season
  - (d) Summer 7 aside
- And other competitions that are considered suitable

3-4a The Women's Competition may be conducted in two divisions or as the Board decides for the better of the competition, on a home and away basis.

3-5. Where two Junior teams from the one club are playing in the same age group in different divisions in a competition, which is graded, from the start of the season, representative players must play in the higher division.

3-5a When two teams from the same club enter teams in the same grade, any players who plays in those teams, are team tied from the start of the competition.

### Late Start.

3-6. A period of ten minutes (10) grace shall be allowed in the event of the game not starting at the scheduled time, at the end of this period of grace, if the game has not started, the game shall be called off and the circumstances reported to the Competition Organizer who shall refer it to the Board for a decision as to whether a forfeit or replay is required. In the event of the game starting within the period of grace, the game shall be shortened by the number of minutes the kick off was delayed, both halves shall be of equal duration.

3-6a. Not less than ten (10) minutes prior to the scheduled time of the commencement of the game the Registration Cards of all players (including substitutes) appearing on the team sheet shall be made available to an official of the opposing team. Prior to the commencement of the game, such official shall hand those cards to the referee and shall request the referee to note on the team sheet any matter concerning the eligibility of any player appearing thereon.

3-6b. Provided that: Where a player's name appears on the team sheet and that player is not at the ground prior to the time at which the registration cards are handed to the referee only by reason that the players name has appeared on the team sheet the same day at a different ground and the players registration card has been required at that ground, such fact shall be noted by the manager, and that registration card shall be made available for inspection by an official of the opposing team and handed to the referee or the linesman nominated by the referee prior to that player taking part in the match.

3-6d. Any player who, without proper consent of the Senior Competition Organizer or Chairman of the P.D. and J.C. takes part in the match without first producing his registration card in accordance with Rule 2-4 shall be in breach of the playing rules and both he and his club may be dealt with by the Board or the P.D. and J.C. who may impose such penalty as it may see fit including suspension, forfeiture of points or the imposition of fines.

**3-6c.** Where the circumstances will not permit full time to be played the two managers shall mutually arrange with the referee for a lesser duration. In all cases both halves shall be of equal duration and a maximum of five (5) minutes interval between halves shall be allowed. The referee shall keep the time for the game and this time shall be official.

**3-6d.** Where matches of two or more different grades are being conducted on the one ground and a delay occurs in the preliminary match, it shall be played in equal halves of lesser time so as to allow the next match to start on time. Except in the case of the Final series where the full amount of time is to be played in each grade.

**3-6e.** The consent of the referee must be obtained before the kick off may be delayed from the programmed time

#### **Non Completed Matches**

**3-7.** Any fixture which, cannot be played or completed owing to causes over which neither club has any control shall be played 15 days from postponement of the scheduled match. The failure of an official referee to officiate at the match shall never be regarded as sufficient grounds for the match to be postponed. If the match is not played within the time limit, the game will be set by the Board. If a club does not play on the date set by the Board the match will be forfeited and fines will be incurred.

#### **Abandoned Match's**

**3-7a** If a match is abandoned after the start of the match for any reason the Board will make a decision if the match is to replayed, abandoned, or points awarded to either team.

#### **Forfeit Rule**

**3-9.** If a team gives notice of an impending forfeit to the opposing team and to the appropriate Competition Organizer three days or more prior to the match, a fine will be imposed, however a forfeit without this advance notice will also incur a fine plus a cost to the Referees (Rule 8-1b )

**3-9a.** In the event of a Senior First Grade team forfeiting a match when their lower grades have played at the same venue the penalty will be loss of any competition points for the lower grades as well as the fine.

**3.9b.** Any club which, without just cause, fails to play its fixtures as scheduled shall be liable to disciplinary action by the Board, or the P.D. and J.C. and may forfeit the points to the opposing team.

#### **Deferred - Postponed Games or Re arranged Games**

**3-10.** The appropriate Competition Administrator or the Board can only defer games. Any teams that have 2 (Two) or more players unavailable due to representative commitments are entitled to a deferred match, requests and arrangements must be made through the Competition Administrator. A representative player is a player who is selected in a representative team, which, comes under the control of Shoalhaven, Southern NSW Football or Football NSW or a higher authority.

**3-10a** Any application by a club for rearrangement of a Senior fixture shall be in writing and be received by the Senior Competition Organizer at least five days prior to the date upon which the match was scheduled to be played. The Board may re-arrange any fixture in the competitions whether or not such a request has been received from a club participating.

**3-10b** Under12 to Premier Grade games can only be deferred or rearranged by the Junior Competition Organizer or Board due to other soccer commitments by players or formal school activities such as excursions and all arrangements must be made through the competition Organiser. At least seventy two (72) hours notice must be given.

**3-10c.** Midweek games can be deferred or rearranged at the discretion of the Competition Organizer

#### **Results.**

**3-11.** Each club shall be responsible for reporting the results of home games to the Competition Administrator, approved methods are phone, text or email. For daytime games they must be received by

6pm on the day of the match. For Games played at night, scores are to be reported on completion of the match.

Official result cards are to be posted or delivered to the Registrar within three working days of the match. Fine as per Rule 8-1d for each unreceived competition result card.

#### **Substitution**

**3-12.** In all competitions conducted by the S.D.F.A. for age groups Under12 and up to and including Premier League, Ladies ,Reserve Grade, Third Grade and Fourth Grade, the interchange format will be used. Interchange of players is unlimited. Interchanging of players is permissible at any time during the game in those age groups. The interchange procedure shall be followed.

#### **Substitutes**

**3-12a.** Substitutes shall be limited to the replacement of five (5) players. Substitutes may be made at any time after the start of the match and for any reason provided the substitutes have been previously listed as substitutes on the team sheet. The interchange rule 3-12c applies.

**3-12b** Substitutions and / or interchange are to be made from one side of the field only.

#### **Interchange**

**3-12c.** In over 35's,ladies,Mens Reserve Grade, Third Grade and 4<sup>th</sup> grade ( when applicable )and all Junior competitions the interchange format will be used. Interchange of players is unlimited. Interchanging of players is permissible at any time during the game. The interchange procedure shall be as follows:

1. Interchange zone will be an area one (1) metre either side of the half way line.
2. An interchange is one, which is made when the ball is out of play or a dead ball situation and for which the following conditions shall be observed.
  - (i) The player leaving the field shall do so from the sideline crossing over at the sector called the interchange zone.
  - (ii) The player entering the field shall also do so from the interchange zone but not until the player leaving the field has passed completely over the side line.
  - (iii) A player nominated for interchange shall be subject to the authority and jurisdiction to the referee whether called upon to play or not.
  - (iv) The interchange is completed when the player who was off the field enters the field. From this moment they become a player and the player whom they replaced ceases to be a player.
  - (v) Play should not be halted for the interchange.
3. The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player.
4. If during an interchange an interchange player enters the field before the replaced player has completely left it, the referee shall ensure the replaced player leaves the field, then caution the interchange player, and then restart the game.
5. If during an interchange an interchange player enters the field or a replaced player leaves it from a place other than the interchange zone the referee shall caution the offending player.
6. The interchanging of players will cease at the completion of normal and extra time. If at this time penalty kicks are required to obtain a result then the eleven (11) players on the field at the end of extra time are the only players permitted to participate in the penalty kicks. No interchange at this time is permissible.

#### **Protests**

- 3-13.** Protests regarding the result of any game are to follow the following procedure:
- a. The protest noted on the match card/team sheet
  - b. The Competition Organizer notified within 24 hours
  - c. Follow up with a letter to the Secretary of the S.D.A.F.A. within 3 working days

#### **Team Sheets: Competition Age Groups**

**3-14** Team sheets must be completed in ink for all competition matches, with the names of each player correctly spelt, and FFA numbers, recorded against their correct shirt number. The first eleven players listed on the team sheet must be the first eleven players who take part in the match, any other player who subsequently takes part in the match shall be a substitute whose name must appear after that of the initial

first eleven names on the team sheet. The correctly completed team sheet shall be handed to the referee at least ten (10) minutes before the scheduled start of the match. A maximum of sixteen (16) names can appear on the team sheet

**3-14a.** Results are to be recorded on official Team Sheets provided by the Association. They must contain the names of the participating players in their correct shirt number, FFA number, the result, date, Venue, age group and grade. The Team Sheet is to be signed by the referee and both team managers at the conclusion of the game.

**3-14b.** On neutral grounds the team named first in the official draw shall be responsible for forwarding the completed result card and results.

**3-14c.** Any matters to be brought to the attention of the Registrar should be noted on the back of the result card and signed by the managers, there by confirming their awareness of the matter being reported.

#### **ID Cards**

**3.15.** In the event of any manager electing not to examine the opposing teams ID cards, prior to the start of play, all rights shall be forfeited to lodge a protest on the grounds of the players' ineligibility.

**3.15a.** Failure to produce ID cards upon request prior to the game will result in a forfeit.

**3.15b.** The ID cards may be retained for the duration of the match by the team manager or coach and be given to the referee on request.

**3-16** Awarding of Competition Points.

Points in all premierships competitions shall be awarded as follows:

- (a) 3 points for a win
- (b) 1 point for a score draw
- (c) 1 point for a scoreless draw
- (d) 3 points for a bye
- (e) 3 points and four (4) goals for a forfeit.

**3-17** Junior Competition Special Rules.

**3-17a.** In the Junior Competition where a club enters only one (1) team in a grade which competitions are conducted in more than one (1) division, such team shall be required to play in the division as decided by the Board.

**3-17b.** In the Junior Competition a player shall not be permitted to change teams within the one club and within one age group after he has played in any competition match in that season, such competition match does not to include Gala Day. Provided, however, the Board. may at their discretion approve a request for a player to play outside his designated team if it is in the interest of the competition and where hardship would otherwise result.

**3-17c.** In the Junior Competition where two teams from the one club are playing in the same age group in different divisions in a competition, which is graded, from the start of the season representative players must play in the higher division. .

**3-17d.** In the Junior Competition, a player may play up in an older age group only to make up a team of eleven players. Or replace an injured player if there are no other players from that team on the bench for that age group. Players may not play up in any Final series.

## **Final Series**

### **Competition Champions**

**3-18b.** The team with the greatest number of points at the completion of the competition shall be declared Competition Champions. In the event two or more teams finish on equal points, the Competition Champions shall be decided by a play off and not by goal difference. Extra time will be played if necessary, in the play off match(s). If after extra time and the scores are even, penalties iaw the referee chart shall decide the winner.

**3-18c.** The top four teams as decided on points or goal difference (plus or minus) shall play off for the right to play in the Grand Final as follows, if still equal goals difference head to head results during the competition to decide.

Major Semi Final      1 v 2  
Minor Semi Final      3 v 4  
Preliminary Final Winner of Minor v Loser of Major  
Grand Final      Winner of Major v Winner of Preliminary

**3-18d.** In the Final series of the premiership for all age groups, if scores are equal at full time, extra time shall be played, ten (10) minutes each way. If the scores are still level at the end of extra time, the result shall be determined by a penalties, as per the referees chart.

#### **Qualification For Juniors**

**3-19.** A player must have played three (3) Junior competition games of soccer in the current season with that club to qualify to play in the semi final and finals.

#### **Qualification For Seniors**

**3-19a.** A player shall be entitled to play in a semi-final, preliminary final or grand final if he has in that same season appeared in not less than five premiership rounds excluding byes, with the club. "Appeared" means he was on the field as a player for some part of the match (rule 3-20). A player shall be eligible to play in a lower grade semi-final and finals if he has:

- (a) Played more games in that grade than in any higher grade.
- (b) In grades that play interchange, if a player's name appears on the team sheet 1- 16 he is deemed to have played in that grade.

**3-19b.** A Premier League, or over 35 player who is not a regular player in the Senior competition must have played 5 ( Five ) games in the competition, which he is seeking to be eligible to play in. Senior players must play five (5) games in the over 35s to play in that competition

**3-19c.** Players who play in the Premier, and Over 35s competitions, and play in the Senior competition are subject to all the Senior rules including qualification

#### **Eligibility Seniors**

**3-20** A player may only play during the competition proper in one "Club Grade" lower than the grade in which he last played., unless he is returning from an absence of more than two weeks and two days and that absence did not include any time forfeited due to disciplinary reasons. "Played" means he was named on the match sheet in Third Grade, or Reserve Grade, or took the field as a substitute, or took the field at any time in first grade .

**3-20a.** (a) Any person who is not available at the venue to take the field prior to half time, shall be deleted from the team sheet.



## **Section 4. Knock Out Competitions**

### **Senior Knockout and/or Pre Season Competition Rules**

- 4-1. The Knockout and/or pre Season competition shall be played with all clubs participating.
- 4-2. Team Nominations are to be made prior to the draw being made. Each team is limited to sixteen players, and all players are cup tied to their nominated teams for the duration of the competition.
- 4-3. A player will be regarded as having played for a team if his name appears on the match card.
- 4-4. Duration of the matches will be two equal halves of forty (40) minutes. There will be no time added on. Half time will be five (5) minutes or as otherwise decided by the Board.
- 4-5. If the scores are equal at the completion of normal time, Rule 3-18d will apply.
- 4-6. In the event of any team forfeiting they are to fill out a match card and those players will be tied to the team that has forfeited. 8-1b will be applied.

#### **Substitutes**

- 4-7. Substitutes may be made at any time after the start of the match and for any reason provided the substitutes have been previously listed as substitutes on the team sheet. The interchange rule 3-12c applies.

### **Junior Knockout Competition Rules**

- 4-8. The competitions shall be played on a Knockout principle and shall be played where the Association directs. The duration of the games are as per rule 1-10.
- 4-9. A player may play with only one team in an age group.
- 4-10. If the scores are equal in the preliminary rounds, semi finals or finals of the Knockout Cup at full time, extra time shall be played, Ten (10) minutes for Under 12s to Under 16s). If the score is still equal, the result shall, be determined by a penalty shoot out as per the referee's chart.
- 4-11. Semi Finals and final of the Knockout competition shall be played on neutral grounds provided that suitable grounds as decided by the Association are available.
- 4-12. After the first round the teams may be divided into a winners and losers pool which form the A and B competition, so that each team would get at least two (2) matches. If the games are played on the same day, the duration of the games shall be ten (10) minutes each way
- 4-13. Teams from other Associations may be invited to take part in the Knockout Cup.

## **Section 5      Mini Roos**

The purpose of Mini Roos is simply to introduce the young players to soccer in an enjoyable and carefree atmosphere with no pressure on them to win. The emphasis is on learning and fun, and the hope is that the youngsters will enjoy the experience and stay in soccer, the game played in over 100 countries world wide, for many years to come.

### **Rule of Play**

- 5-1. (a) The game shall not be stopped for an interchange to be made unless a player is injured or else a goalkeeper is being changed and the interchange format will apply.
- (b) No Off Side.
- (c) Goalkeepers are not to be penalised for holding the ball over six (6) seconds Under 6 and Under 7 only
- (d) No coaching from the sideline by parents or any hysterical abuse (only encouragement to be allowed). Clubs are encouraged to enforce this rule.
- (e) Coaching by the coach is to be done in a quiet and helpful manner from the sideline.
- (f) No Corners
- (g) No Goal kicks

### **Method of scoring**

A goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar. When goal posts are not available and cones are used for goals, a goal is scored when the ball passes between the cones without touching them, below shoulder height of the player.

### **Shin guards**

Shin guards must be worn by all players without exception.

### **Substitutes**

Substitutes may rotate during the entire game. The coach or parents are allowed to make the substitutions while the ball is in play, but must wait until the substituted player has left the field.

Every effort should be made to ensure all players, regardless of age, gender, and ability, are given equal playing time.

### **Game Leaders (Referee)**

Each game is to be controlled by one Game Leader. The main role of the Game Leader is to keep the game moving fluently, limit stoppages and assist players with all match restarts.

Most importantly, they must make every effort to create an environment that ensures that all players have fun, are learning the game and have maximum involvement.

The Game Leader can be a club official, parent, older child/player or beginner referee and should always be enthusiastic and approachable. Most importantly, remember the children are learning the game – be flexible and patient.

### **The Game Leader should:**

- Encourage all children to have fun and different children to take Re-starts;
- Ensure the correct number of players are on the field;
- Discourage players from permanently over-guarding the goal;
- Check all players are wearing shin guards;
- Use a "Ready, Set, Go" prompt to encourage quick decisions when restarting play
- Encourage children to dribble or pass ball to team mates rather than kick the ball long;
- Ensure the opposing team is at least 10 metres outside the penalty

area for all goal line restarts;

5-2. A player may play in any team or any number of teams providing it is not in a younger age group. Players can also play for the opposition in order to equalize the teams. All players must be registered with SDFFA. A match card is to be completed for all games, the match card is to have the players name and FFA registration number. No scores are to be recorded on the match sheet

5-3. In fact, coaches are asked to swap players at half time if the score is more than six (6) goals up.

5-4. Mini Roo Games are to be seen as a fun game by the players whilst still learning the basics. Coaches should encourage sportsmanship, co-operation and participation.

#### Results

5-5. Official team cards must be completed for each match and must contain player's names, and registration number, and must be sent to the competition organiser. A competition point score table is not to be kept, and there are no finals. Fines will apply as per Rule 8-1d

5-6. Any point in relation to Mini Roos not specifically covered in these regulations shall be dealt with by the Board if applicable.

#### Under 6 and Under 7 15 Minute Halves Size 3 Ball

5-7. 4 v 4 – no goalkeeper.

Maximum of three substitutes, who may rotate during the entire game.

The coach or parent is allowed to make the substitutions while the ball is in play, but must wait until the substituted player has left the field.

The game leader, coaches and managers should continually discourage Children from permanently standing in front of the goal.

#### Ball in and out of play

5-8. The ball is out of play when it has wholly crossed the goal line or the touch line on the ground or in the air, or when play has been stopped by the game leader or instructing referee.

#### Ball crossing the touch line

5-9. There are no throw ins or corners. A player from the opposing team to the player that touched the ball last before crossing the touch line will place the ball on the touch line and pass or dribble the ball into play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.

5-9a. Ball crossing the goal line after touching the defending team last

5-9b. There is no corner kick. Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and pass or dribble the ball into play. Opponents must retreat to the half way line and can move once the ball is in play. The ball must touch a team mate before a goal can be scored.

#### Fouls and Misconduct

5-10 Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. ( Indirect free kicks where a goal can be scored only if the ball subsequently touches another player before it enters the goal).

Most acts of handball or fouls or misconduct at this level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play. If you

decide a deliberate or serious act of handball, foul or misconduct has occurred, explain to the child they have done the wrong thing and that they should not do this again

**5-11. Field dimensions**

Length: Thirty ( 30 ) metres  
Width: Twenty ( 20 ) metres  
Goal Size: one point five ( 1.5 ) to two metres (2) wide. Point nine metres (.9) to one (1) metre high

**Under 8 and Under 9. 20 Minute Halves Playing Formation 1-3-3. Size 3 Ball**

**5-12. 7 v 7 – including goalkeeper**

Maximum of three substitutes who, may rotate during the entire game.  
The coach or parent is allowed to make the substitutions while the ball is in play, but must wait until the substituted player has left the field.

**Goalkeeper**

**5-13.** The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be rolled underarm or played from the ground with the feet, within 6 seconds. The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must be at least 5m outside the penalty area and cannot move until the ball is in play. The ball is in play once a second attacking player has played at the ball. The ball must be received inside the defensive third of the field (attacking team.) If ball is rolled or kicked outside the defensive third, play is stopped and the goalkeeper is to start play again.

Indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

**Ball crossing the side line**

**5-13a Throw in.**

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

**Ball crossing the goal line after touching the defending team last**

**5-13b** Goal kick from anywhere within the penalty area. Opponents remain at least 5 metres outside the penalty area until the ball is in play. Game Leaders should not restart play until they are satisfied all opposition players are at least 5 metres outside the penalty area and they cannot move until the ball is in play. The ball is in play once a second attacking player has played at the ball. The ball must be received inside the defensive third of the field (attacking team.) If ball is rolled or kicked outside the defensive third, play is stopped and the goal kick is to be taken again.

**Corner kick. Ball crossing the goal line after touching the defending team last**

**5-13c** A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

**Fouls and misconduct**

**5-14.** Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. ( Indirect free kicks where a goal can be scored only if the ball subsequently touches another player before it enters the goal). For deliberate or serious acts of handball or fouls or misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5m behind the penalty mark

**5-14a. Fouls and misconduct are:**

- kicks or attempts to kick an opponent
- trips or attempts to trip an opponent
- jumps at an opponent
- charges an opponent
- strikes or attempts to strike an opponent
- pushes an opponent
- tackles an opponent from behind to gain possession of the ball
- making contact with the opponent before touching the ball
- holds an opponent
- spits at an opponent
- handles the ball deliberately
- plays in a dangerous manner
- impedes the progress of a player...

**5-15. Field Of Play Dimension**

Length: Forty (45) to fifty (50) metres

Width: thirty (35) Forty (40) metres

Goal Size: Height 1.8 metre. To two (2) metres

Width: two point five (2.5) metres to three (3) metres

Penalty Area: Five (5) metres Depth 12 metres wide

**Under 10 and Under 11 25 Minute Halves Playing Format 1-3-2-3**

**5-16a. There shall be nine players in a team, one of whom will be a goalkeeper.**

**Maximum of four substitutes who may rotate during the entire game.**

**The coach or parent is allowed to make the substitutions while the ball is in play, but must wait until the substituted player has left the field**

**Goalkeeper**

**5-17. The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be rolled underarm or played from the ground with their feet, within 6 seconds. The goalkeeper is not allowed to kick or drop-kick the ball directly from their hands. Opponents must be at least 10 metres outside the penalty area and cannot move until the ball is in play. The ball is in play once a second attacking player has played at the ball. The ball must be received inside the defensive third of the field (attacking team.) If ball is rolled or kicked outside the defensive third, play is stopped and the goalkeeper is to start play again.**

**5-17a. An indirect free kick is awarded if the goalkeeper touches the ball with his hands after it has been deliberately kicked to him by a team-mate.**

**Ball crossing the side line.**

**5-17b Throw in.**

**Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in .Ball crossing the goal line after touching the defending team last**

**Corner kick. Ball crossing the goal line after touching the attacking team last**

**5-17c A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves. A goal may be scored directly from a corner kick.**

**5-17d** Goal kick from anywhere within the penalty area.

**Opponents remain at least 10 metres**

**outside the penalty area until the ball is in play. Game Leaders should not restart play until they are satisfied all opposition players are at least 10 metres outside the penalty area**

**and they cannot move until the ball is in play. The ball is in play once a second attacking player has played at the ball. The ball must be received inside the defensive third of the field (attacking team.) If ball is rolled or kicked outside the defensive third, play is stopped and the goal kick is to be taken again.**

**Offside**

**5-17e** All fields to have cones placed on sidelines at both ends 15 metres from goal line.

**The offside rule applies in this area.**

**5-18.** Indirect free kicks are awarded for all acts of: handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (Indirect free kicks a goal can be scored only if the ball subsequently touches another player before it enters the goal).

**For deliberate or serious acts of handball, fouls or misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5m behind the penalty mark Fouls and misconduct.**

**5-19.** Fouls and misconduct are:

- kicks or attempts to kick an opponent
- trips or attempts to trip an opponent
- jumps at an opponent
- charges an opponent
- strikes or attempts to strike an opponent
- pushes an opponent
- tackles an opponent from behind to gain possession of the ball
- making contact with the opponent before touching the ball
- holds an opponent
- spits at an opponent
- handles the ball deliberately
- plays in a dangerous manner
- impedes the progress of a player

**5-20.** An under 10 or under 11 team must have at least six (6) players to participate in a match.

**5-21.** Field of Play Dimensions

**Length:** Sixty ( 65 ) to seventy ( 70 ) metres

**Width:** Forty ( 45 ) to Fifty (50) metres

**Goal Size:** One point eight ( 1.8 ) to Two (2) metres high, and four point five ( 4.5 ) to five (5) metres wide maximum.

**Centre Circle:** Five (5) metres

**Penalty Area:** Five metres (5) deep and twelve ( 12)metres width

**Substitutions**

**5-22.** The interchange format will apply

## **Section 6. Summer 7 A Side Competition**

- 6-1. The competition shall be played on a half sized field.
- 6-2. Duration of the games shall be of 20 minute each way with up to 5 minutes for half time.
- 6-3. All games will be refereed as per the rules in the Referee's handbook with the exception of Offside
- 6-4. All teams must have a team uniform which must be worn by all players, The goalkeepers shirt shall be different from the field players, each shirt must have a number, players must wear the snumbered shirt that is on the registration sheet
- 6-5. No Alcohol is to be consumed by any player before playing in a match, any player suspected of having alcohol or is intoxicated will not be allowed to take the field. Glass containers of any type are prohibited from the grounds. A no smoking policy is also in force.
- 6-6. In Junior games for Ages 9 – 11 inclusive the first pass rule will apply for goal kicks and after the keeper has made a save. Goalkeepers must not kick the ball out of the hands, ball must be released with a pass from the ground or rolled along the ground
- 6-7. If a game fails to start on time due to teams not being ready it shall be shortened to allow the following game to start on time. A Ten minute grace period will be allowed which when it expires it will be deemed a forfeit
- 6-7a A Minimum of 5 (Five) players ( on a team) are required for the match to commence.
- 6-7b If a team does not have five players at the scheduled start time, a period of ten minutes grace will be allowed, after this this time has elapsed the game will be forfeited. ( Teams should endeavour to play a friendly by evening up numbers or using other REGISTERED players)
- 6-8. Players must be registered on the official team sheet, a team may register a maximum of 12 and a minimum of 10 (Ten) players for Seniors and 10 (ten) players for Juniors, Each team may have a maximum of 5 (Five) Shoalhaven Rep Players or 3 (Three) Southern Players per Junior team.Senior teams are permitted a maximum of three (3 ) Southern Players. The Summer Soccer committee may vary this rule under exceptional circumstances.
- 6-8a.** Players may only be registered and play in one team. A team playing and unregistered player, and the player concerned shall be dealt with by the Summer Soccer Committee or the P.D. and J.C. and shall forfeit the match to the opposing team, and the players team will be deducted 3 (three) points.
- 6- 8b. All Players are to register on via Myfootball

### **Online registration instructions**

Go to <http://www.myfootballclub.com.au>

Select: Players from drop down menu

Select: Register now

This will take you to the registration page, there will be three options

Choose the option that applies to you and follow the instructions

A credit card or debit card is required for on line registrations.

If assistance is required with registrations email help.SDFA@icloud.com

**6-8c. No additional player will be registered after week 3 of the competition. The Summer Soccer committee may vary this rule under exceptional circumstances.**

**6-9. Teams will be divided into grades and teams will be graded at the discretion of the Summer Soccer committee.**

**6-10. Any Senior team forfeiting a game without a minimum of three days notice will be fined \$25 , which will be deducted from the team bond.**

**6-10a. Any team forfeiting two or more games may at the discretion of the Summer Soccer committee be suspended from the competition.**

**6-10b. Games may only be deferred at the discretion of the Summer Soccer committee, requests must be made a minimum of one week in advance, both teams must agree to the deferral.**

**6-11. Unlimited interchange shall be played in all games.**

**6-12. The top four teams will play in a semi- final series. The top four will be decided on points, then goal difference, if still equal the team scoring the most goals, if still equal the team winning the most games.**

**6-12a. In the event of a draw in the semi- finals and finals, an extra five minutes each way shall be played, if still equal a penalty shootout as per the referee's handbook shall be taken.**

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#### **. Disciplinary Summer Soccer**

**6-13. Blue cards shall be used to sin bin players for offences where the referee considers an offence is not serious enough for a yellow or red card. Issue of a Blue Card is a 5 (Five ) minute suspension from the match, a player shall not be replaced while sin binned.**

**6-13a. The disciplinary committee shall consist of the Summer Soccer competition organizer, assistant competition organizer and referees coordinator. This committee will consider the referee's report and decide if the offence is proven. Punishments shall be in accordance with section 7 (seven ) of the Disciplinary code. If a player wishes to appeal the severity of the sentence the President of SDFA shall convene a judiciary hearing as per the SDFA Rules.**

**6-13b. Suspensions will be carried over to the following summer competition**



## **Section 7 Disciplinary**

### **Send Off**

**7-1.** At the conclusion of the match the referee shall retain in his possession the players ID card, and together with the send off report, send to the chairman of PD & JC within forty eight (48) hours of the match.

The referee shall notify the chairman of PD & JC by phone or email of all players who were "Sent Off" and the nature of the offence, within twenty four (24) hours.

The referee shall note the name of any player dismissed from the field of play during the match on the team sheet.

**7-1a.** All send off and caution reports are to be forwarded to the chairman of the P.D. and J.C.

All send off and caution reports and appeals against send offs are treated as laid down in section 7 (Seven).

**7-1b.** Players dismissed from the field of play shall change into normal street clothes as quickly as possible and leave the ground, it shall be the responsibility of the club concerned (players) to see this is carried out. Failure to do so could see the club fined.

**7-1c.** A player sent from the field shall not play again until the suspension is completed, Clubs will be notified of the offence and the penalty incurred.

**7-1d** A player sent from the field of play who wishes to have a hearing before the PD & JC shall submit a written report on club letterhead along with the prescribed fee as per section 8 (Eight). The report should clearly outline the grounds for the hearing as well as the names of any witnesses they wish to present to the PD & JC. The players Club will be notified of the time and venue of such hearing. All requests for such shall be communicated to the Chairman of the P.D. and J.C. within three working days after the offence.

**7-1e.** At the Judiciary hearing the player will be entitled to have one representative of his club in attendance, with any witness to the events which caused the send off. In the case of a Junior player he/she will be entitled to have a parent accompany him/her as well.

**7-1f.** Any player not attending or not represented at the Judiciary hearing when requested to do so will automatically be suspended until he appears.

**7-1g.** Any matches missed by a player awaiting determination by the Judiciary shall be taken into account when the matter is determined by the Judiciary. A bye is not a competition match.

**7-1h.** Should a player strike or attempt to intimidate a Referee or an official, such players will be automatically suspended and shall appear before the Judiciary Committee at a time and date of which due notice will be given to the players club.

**7-1i.** The Senior Games Organiser will retain the players Registration Card until the suspension is completed, when he will return it to the club concerned.

**7-1j** Any player who receives a suspension as a result of a RED card shall be ineligible to play again in any SDFA competition until after the completion of play for all grades in the competition that that offence occurred, on the date of the last match of the suspension.

### **Judiciary Committee and Hearings**

The PD & JC is to be made up of a Chairperson and two other neutral persons who will decide on any penalties. A referee's representative may be available to answer any questions relating to the laws of the game as per the referees handbook.

#### **7-2. Findings Of the Judiciary Committee**

The Committee has the power to:

- a. Consider the reports of the Referee, Linesman, or Others
- b. Decide if the offence is proved
- c. Determine and set whatever punishment or sanctions that it considers appropriate in accordance with the guidelines.

7-2a. The Judiciary Committee has the right to consider:

- a. The severity of the offence
- b. The players past record
- c. Extenuating circumstances

where the offence is of a relatively minor nature and the player has a previous record of good conduct, the Judiciary Committee may choose to set a suspended sentence in accordance with the guidelines.

#### **Punishment**

7-3 If the Judiciary Committee considers that the offence is proved, it must select the punishment from the guidelines above. The Judiciary Committee is empowered to set punishments outside these guidelines where they consider extenuating circumstances require either higher or lesser suspensions. Suspensions are calculated in matches, regardless of proof of offence any player sent off shall serve one (1) mandatory match suspension. ( FIFA ) except where proof of mistaken identity can be proved.

7-3a Any offence not covered by The guidelines will have the penalty determined by P.D. and J.C. but shall be at any case at least two (2) matches. A player who receives two cautions during a match and is sent from the field ( R7 ) shall serve a two (2) match suspension and there is no appeal against a send off for two yellow cards.

#### **Appeals**

7-4 No further appeal shall lie within the Association from any determination or penalty of the Judiciary Committee relating to an appeal from the P.D. and J.C., a player, or club may, subject to the Articles of Association and By Laws appeal to Southern NSW Football unless, the Board of the Association grants a stay.

#### **General**

7-5. A player or official who receives a suspension as per these rules cannot appeal the minimum suspension they receive.

7-5a. Any dispute or complaint concerning:

7-5b. The conduct of a player or club, or ordinary member

7-5c. An alleged breach of the Association rules and By Laws

7-5d. A failure to observe lawful decisions and directions of the Board of the Shoalhaven District Football Association Inc

7-5e . A breach of the Articles of Association of the Football NSW. and its By Laws may be referred to the P.D. and J.C. for decision.

#### **Yellow Cards ( Cautions )**

7-6. Any player who accumulates 5 (Five) official cautions during the competition, irrespective of the grade in which they were received, and prior to the final series the player shall serve a mandatory match suspension of 1 (one) match in the competition proper. There shall be no appeal against the one (1) match suspension after receiving five (5) official cautions.

7-6a. Any player who accumulates an additional 3 (Three) cautions (in total 8 (eight) official cautions in one season and prior to the final series must serve a mandatory match suspension of four (4) competition matches. There shall be no appeal against the four (4) match suspension after receiving 8 (eight) official cautions.

A Player who accumulates 2 (Two) Yellow Cards in the final series irrespective of the grade in which they are received, must serve a mandatory one match suspension.

7-6b. In the case of a player who plays in both The Senior, Over 35 and Junior competitions, the official cautions are to be combined and the suspension will be as per rules 7-6, 7-6a.

7-6c. In the event of a player who plays in more than one competition receiving a suspension as a penalty subject to rules 7-6, 7-6a, the penalty shall be allowed to be served across all competitions that the player REGULARY participates in. Only ONE match per day in any competition can be included as part of the suspension and the player is ineligible to play until after the completion of play for all grades on the date of the last match of the suspension.

7-6d. There shall be no appeal against a single yellow card (caution) issued during a game, unless a case of mistaken identity can be proved.

7-6e. If a player receives 2 (Two) Yellow Cards in a match, resulting in an R7 Red Card offence, then the two Yellow Cards are expunged from the players record and neither Yellow Card will be considered when accumulating Yellow Cards.

7-6f. All players will start the new season free of any official cautions, however any suspensions will carry over.

#### Guidelines

7-7. The Judiciary Committee shall impose punishments within the following guidelines:

#### **1. SCHEDULE 1: OFFENCES RELATED DIRECTLY TO PLAYER EXPULSIONS DURING A MATCH**

Send Off Code	Description	Suspension	
		Minimum	Maximum
R1	Serious Foul Play	MMS+ 1 Fixture	24 Months
R1 Expanded			
	Violent Tackle from behind that endangers the safety of the opponent.	MMS + 2 Fixtures	24 Months
	Rugby Tackle	MMS + 3 Fixtures	24 Months
	Violent Charging	MMS + 3 Fixtures	24 Months
	Over The Ball Tackle	MMS + 1 Fixtures	24 Months
R2	Violent Conduct	MMS + 1 Fixtures	24 Months
R2 Expanded			
	Head Butting	MMS + 5 Fixtures	24 Months
	Punching / Fighting	MMS + 2 Fixtures	24 Months
	Kicking	MMS + 2 Fixtures	24 Months

	Elbowing to the head	MMS+ 5 Fixtures	24 Months
	Elbowing to the body	MMS +2 Fixtures	24 Months
R3	Spitting at or an opponent or any other person (other than a match official)	MMS+ 12 Fixtures	24 Months
R4	Denying the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball ( this does not apply to the goalkeeper within his own penalty area)	MMS	MMS
R5	Denying an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or penalty kick	MMS	MMS
R6	Using offensive, insulting or abusive language and / or gestures	MMS + 1 Fixtures	24 Months
R6 Expanded			
	Using discriminatory, homophobic, racist, religious, ethnic or sexist language and/or gestures	MMS + 8 Fixtures	24 Months
	Indecent actions	MMS + 6 Fixtures	24 Months
	Incitement to violence, or repeated use of offensive, insulting or abusive words or gestures	MMS + 8 Fixture	24 Months
R7	Receiving a second caution in the same match	1 Fixture	1 Fixture

Offences by Participants Against a Match Official  
**7-7a.**

**TABLE B: OFFENCES BY PARTICIPANTS AGAINST MATCH OFFICIALS**

Number	Description	Suspension	
		Minimum Suspension	Maximum Suspension
<b>1 (R6 for Players)</b>	Using offensive , insulting or abusive language and/or gestures	MMS + 2 Fixtures	24 Months
2 (R6 for players)	Indecent gestures	MMS + 8 Fixtures	24 months
3 (R6 for players)	Incitement to violence, or repeated use of offensive, insulting or abusive words or gestures	MMS + 10 Fixtures	24 months
4 (R6 for players)	Use of discriminatory, homophobic, racist, religious, ethnic or sexist language and/or gestures	MMS + 10 Fixtures	24 months

5 (R6 for players)	Threatening or intimidating language or conduct towards a Match Official	MMS + 11 Fixtures	24 months
6 (R6 for players)	Threat of physical violence toward a Match Official or his/her family or property	12 Months	24 months
7 (R2 for players)	Tripping a Match Official	12 Months	Life
8 (R2 for players)	Pushing a Match Official	12 Months	Life
9 (R2 for players)	Striking a Match Official with a ball or other object	12 Months	Life
10 (R2 for Players)	Punching, kicking, elbowing or striking a Match Official	12 Months	Life
11 (R3 for players)	Spitting at or on a Match Official	12 Months	Life

**1. CAUTIONS (YELLOW CARDS)**

**7-7b. Cautions shall be issued by Referees to players for minor infringements of the Laws of the Game as follows:**

<b>Code</b>	<b>Description</b>
<b>Y1</b>	<b>The players is guilty of unsporting conduct</b>
<b>Y2</b>	<b>The player shows dissent by action or word</b>
<b>Y3</b>	<b>The player persistently infringes the Laws of the Game</b>
<b>Y4</b>	<b>The player delays the restart of play</b>
<b>Y5</b>	<b>The player fails to respect the required distance when play is restarted with a corner kick, free kick or throw in</b>
<b>Y6</b>	<b>The player re-enters the field of play without the Referee's permission</b>
<b>Y7</b>	<b>The player deliberately leaves the field of play without the Referee's permission</b>

## Section 8 Financial

### 8-1. Fines

a.	Failure to notify results	\$20.00
b.	Forfeits No Notice Juniors	\$50.00
	No Notice Seniors	\$200.00
	1 <sup>st</sup> Grade Forfeit	\$300.00
	Plus Referee Costs (Seniors)	As per Referee's Schedule
	Notice Given ( Juniors )	\$25.00
	Notice Given Seniors	\$150.00
	Failure to Compete in Pre Season	\$150.00
	Withdrawal of Team after Start Of Competition	\$100.00 Juniors
	Withdrawal of Team after Start of Competition	\$500.00 Seniors
c.	Appeal against Disciplinary Hearing	\$250.00 Players and Members.
d.	Non attendance at Association Meetings	\$100.00
e.	Official Result Cards not received	\$25.00
f.	Three (3) balls not available at Senior Games	\$10.00
g.	Two (2) officials not available at Senior Games	\$25.00
h.	Failure to Pay Accounts after 30 days	10% of Invoice
i.	Failure to Pay Accounts after 60 days will Result in loss of points for from that date for all Club teams.	
j.	No FFA Numbers on Team sheets	\$10.00 per each missing number.
k.	Fee for appeal against suspension	\$250.00
l.	Fines and Bonds of an undisclosed amount can be applied by the Association for serious breaches of any matter.	

**8.2 All invoices raised by SDFA are to be paid within 30 days of invoice date. Failure to do so will result in a fine equal to 10% of each invoice total.. If more than Sixty (60) days and the Member is a Football Club:**

- a. Shall not be entitled to points from matches in which the Football Clubs' teams participate until the Financial Default is rectified;
- b. Points lost are not re-instateable;
- c. Prohibited from participating in semi-final or final play off series;  
For the purpose of this clause a Football Club includes each of the teams playing for that Football Club.

## Final Tables 2015

### 2nd Division 1st Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Milton</u>	20	0	14	1	5	51	13	38	47
2	<u>Basin</u>	20	0	14	3	3	54	12	42	45
3	<u>Sussex</u>	20	0	10	6	4	31	21	10	34
4	<u>Wreck Bay</u>	20	0	9	9	2	44	51	-7	29
5	<u>Callala</u>	20	0	3	15	2	21	55	-34	11
6	<u>Basin Red</u>	20	0	1	17	2	21	70	-49	5

### 2nd Div Reserve Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Milton</u>	20	0	14	1	5	51	13	38	47
2	<u>Basin</u>	20	0	14	3	3	54	12	42	45
3	<u>Sussex</u>	20	0	10	6	4	31	21	10	34
4	<u>Wreck Bay</u>	20	0	9	9	2	44	51	-7	29
5	<u>Callala</u>	20	0	3	15	2	21	55	-34	11
6	<u>Basin Red</u>	20	0	1	17	2	21	70	-49	5

### Bolden Blackmore 1st Grade

<b>POS</b>	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>United</u>	21	0	17	3	1	56	26	30	52
2	<u>Gerringong</u>	21	0	12	5	4	48	25	23	40
3	<u>Culburra</u>	21	0	12	5	4	57	49	8	40
4	<u>Illaroo</u>	21	0	8	10	3	33	46	-13	27
5	<u>Heads</u>	21	0	7	11	3	21	29	-8	24
6	<u>Manyana</u>	21	0	5	8	8	35	38	-3	23
7	<u>Bomaderry</u>	21	0	5	13	3	28	41	-13	18
8	<u>Huskisson</u>	21	0	4	15	2	33	57	-24	14

### Reserve Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>United</u>	21	0	18	2	1	73	15	58	55
2	<u>Culburra</u>	21	0	17	3	1	68	23	45	52
3	<u>Heads</u>	21	0	11	6	4	52	30	22	37
4	<u>Gerringong</u>	21	0	8	7	6	33	39	-6	30
5	<u>Illaroo</u>	21	0	6	8	7	36	40	-4	25
6	<u>Manyana</u>	21	0	4	13	4	18	47	-29	16
7	<u>Huskisson</u>	21	0	3	15	3	15	67	-52	12
8	<u>Bomaderry</u>	21	0	3	16	2	15	49	-34	11

Third Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Heads</u>	21	3	15	1	2	52	12	40	56
2	<u>United</u>	21	3	14	1	3	56	8	48	54
3	<u>Culburra</u>	21	3	8	8	2	33	29	4	35
4	<u>Gerringong</u>	21	3	8	9	1	35	50	-15	34
5	<u>Bomaderry</u>	21	3	5	11	2	22	45	-23	26
6	<u>Illaroo</u>	21	3	3	11	4	18	35	-17	22
7	<u>Huskisson</u>	21	3	2	14	2	19	56	-37	17

Over 35's Reserve Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Bomaderry</u>	21	0	15	3	3	47	9	38	48
2	<u>Gerringong Breakers</u>	21	0	12	6	3	40	31	9	39
3	<u>United</u>	21	0	11	7	3	48	40	8	36
4	<u>Heads 2</u>	21	0	10	6	5	36	27	9	35
5	<u>Sussex</u>	21	0	8	8	5	32	29	3	29
6	<u>Callala</u>	21	0	6	7	8	35	35	0	26
7	<u>Huskisson Seagulls</u>	21	0	5	10	6	33	51	-18	21
8	<u>Heads</u>	21	0	0	21	0	12	65	-53	0

Over 35's 1st Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>United</u>	21	6	11	1	3	34	15	19	54
2	<u>Gerringong</u>	21	6	8	5	2	43	38	5	44
3	<u>Milton</u>	21	6	6	4	5	34	19	15	41
4	<u>Basin</u>	21	6	6	7	3	33	27	6	39
5	<u>Huskisson</u>	21	6	3	8	5	23	41	-18	32
6	<u>Heads FC</u>	21	6	1	10	4	18	45	-27	25



Ladies 2nd Division 1st Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Wreck Bay</u>	20	0	14	4	2	74	36	38	44
2	<u>Bomaderry</u>	20	0	13	3	4	49	23	26	43
3	<u>Milton</u>	20	0	11	5	4	44	25	19	37
4	<u>Culburra</u>	20	0	10	9	1	46	38	8	31
5	<u>Callala</u>	20	0	3	15	2	32	60	-28	11
6	<u>Basin</u>	20	0	2	17	1	14	77	-63	7

Ladies 2nd Division Reserve Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Illaroo</u>	19	4	15	0	0	71	4	67	57
2	<u>Culburra</u>	20	4	8	5	3	41	20	21	39
3	<u>Heads</u>	19	4	6	7	2	29	24	5	32
4	<u>Callala</u>	20	4	6	9	1	24	29	-5	31
5	<u>Basin</u>	20	4	1	15	0	7	95	-88	15

Ladies 1st Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Gerringong</u>	20	4	13	2	1	38	13	25	52
2	<u>United</u>	20	4	7	6	3	26	27	-1	36
3	<u>Basin</u>	20	4	7	6	3	26	28	-2	36
4	<u>Illaroo</u>	20	4	3	9	4	15	24	-9	25
5	<u>Heads</u>	20	4	3	10	3	24	37	-13	24

Ladies Reserve Grade

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Gerringong</u>	20	0	19	1	0	69	5	64	57
2	<u>Sussex</u>	20	0	12	8	0	41	24	17	36
3	<u>Heads</u>	20	0	8	9	3	35	32	3	27
4	<u>United</u>	20	0	7	10	3	27	34	-7	24
5	<u>Basin</u>	20	0	6	12	2	19	48	-29	20
6	<u>Illaroo</u>	20	0	3	15	2	9	57	-48	11

Under 16 Girls

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>United Black</u>	18	2	13	1	2	49	8	41	47
2	<u>Huskisson</u>	18	2	12	2	2	51	14	37	44
3	<u>Gerringong</u>	18	2	10	6	0	37	15	22	36
4	<u>Basin</u>	18	2	6	6	4	17	23	-6	28
5	<u>United White</u>	18	2	5	5	6	15	15	0	27
6	<u>Milton White</u>	18	2	7	9	0	24	30	-6	27
7	<u>United Red</u>	18	2	3	8	5	5	20	-15	20
8	<u>Callala</u>	18	2	3	10	3	14	36	-22	18
9	<u>Milton Black</u>	18	2	2	14	0	9	60	-51	12

Under 14 Girls

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Heads W</u>	18	2	15	1	0	118	7	111	51
2	<u>Huskisson Green</u>	18	2	14	2	0	87	12	75	48
3	<u>Heads M</u>	18	2	10	5	1	32	34	-2	37
4	<u>Milton</u>	18	3	6	7	2	30	51	-21	29
5	<u>Bomaderry</u>	18	3	4	10	1	17	34	-17	22
6	<u>United</u>	18	3	2	13	0	9	71	-62	15
7	<u>Huskisson White</u>	18	3	1	14	0	7	91	-84	12

Under 12 Girls

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Milton</u>	18	4	11	1	1	57	8	49	49
2	<u>Heads Sharks</u>	18	4	8	5	1	23	11	12	37
3	<u>Culburra</u>	18	4	7	3	3	32	14	18	36
4	<u>Basin Dragons</u>	18	4	4	7	3	20	27	-7	27
5	<u>Bomaderry</u>	18	4	0	12	2	2	70	-68	14

Under 12 Mixed

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Illaroo Green</u>	18	1	16	0	1	87	3	84	52
2	<u>Illaroo W</u>	18	2	14	2	0	70	11	59	48
3	<u>Milton W</u>	18	1	15	2	0	57	14	43	48
4	<u>Milton Black</u>	18	2	8	7	1	54	44	10	31
5	<u>Basin</u>	18	2	6	7	3	24	38	-14	27
6	<u>Illaroo Red</u>	18	2	5	6	5	30	41	-11	26
7	<u>Huskisson White</u>	17	2	4	8	3	29	33	-4	21
8	<u>Huskisson Green</u>	18	1	5	11	1	30	46	-16	19
9	<u>Bomaderry</u>	17	2	4	10	1	21	53	-32	19
10	<u>Heads</u>	18	1	2	12	3	25	65	-40	12

11	<u>United R</u>	18	2	0	14	2	5	82	-77	8
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Premier League

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Basin Red</u>	22	2	18	1	1	118	14	104	61
2	<u>Huskisson Red</u>	21	2	16	2	1	113	14	99	55
3	<u>Callala</u>	22	2	15	5	0	108	26	82	51
4	<u>Illaroo R</u>	20	1	14	5	0	91	23	68	45
5	<u>Gerringong</u>	22	2	11	8	1	69	48	21	40
6	<u>Heads</u>	21	2	11	8	0	47	44	3	39
7	<u>Huskisson Green</u>	22	2	4	12	4	14	73	-59	22
8	<u>United</u>	22	2	4	14	2	16	87	-71	20
9	<u>Basin White</u>	21	2	3	14	2	22	89	-67	17
10	<u>Illaroo</u>	22	2	3	15	2	15	113	-98	17
11	<u>Huskisson W</u>	22	2	1	16	3	10	92	-82	12

Youth A

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Basin White</u>	21	3	14	1	3	64	6	58	54
2	<u>United</u>	20	3	12	3	2	46	12	34	47
3	<u>Callala</u>	21	3	11	3	4	47	21	26	46
4	<u>Gerringong</u>	20	3	6	7	4	34	40	-6	31
5	<u>Illaroo</u>	20	3	5	10	2	18	37	-19	26
6	<u>Huskisson</u>	20	3	2	14	1	25	53	-28	16
7	<u>Heads</u>	18	3	1	13	1	11	76	-65	13

Youth B

	<b>TEAM</b>	<b>P</b>	<b>B</b>	<b>W</b>	<b>L</b>	<b>D</b>	<b>F</b>	<b>A</b>	<b>GD</b>	<b>PTS</b>
1	<u>Basin</u>	20	0	15	4	1	72	23	49	46
2	<u>Culburra</u>	21	0	14	3	4	55	31	24	46
3	<u>Milton</u>	21	0	14	5	2	55	19	36	44
4	<u>Bomaderry</u>	21	0	12	7	2	43	22	21	38
5	<u>Callala</u>	19	0	7	8	4	44	42	2	25
6	<u>United</u>	20	0	8	11	1	32	44	-12	25
7	<u>Huskisson</u>	21	0	3	15	3	30	78	-48	12
8	<u>Illaroo</u>	21	0	0	20	1	8	80	-72	1