## <u>Junior Leagues – Laws of the Game</u>

	U6	U8	U9/U10	U11	U12
Phase	Introductory		Development	Competition	
Players	6 a side	9 a side	12 a side	15 a side	18 a side
Max Ground Size / Use of Zones	80m x 60m 3 equal zones		100m x 80m 3 equal zones	¾ Length	Full Size No zones
Match Length	Training + 3 x 10 min	4 x 10 min	4 x 12 min	4 x 15 min	
Competition details	No scores, ladders or finals permitted  No recording of Best Players & Goal Kickers  permitted  No representative teams		No scores, ladders or finals permitted  No recording of Best Players & Goal Kickers permitted  No representative teams	The state of the s	Scoring and Ladders finals permitted
Contact	No tackle / No Bump  There is absolutely no contact or spoiling except when accidental in nature		Modified Tackle / No Bump  Players cannot bump/push an opponent, knock/steal the ball out of their hands or smother an opponent's kick	Tackling is permitted  As per the laws of Australian Football  (no sling tackle permitted)	
The ball	Synthetic size 1		Synthetic size 2	Synthetic size 3	Leather size 3
Umpiring	1 field, 2 goal umpires  Parents/Coaches		1 field, 2 goal umpires  Club/Association	1 field, 2 goal & 2 boundary umpires  Club/Association	
Coaching position	On Field		Sideline	Sideline	
Bounces	1 bounce		1 bounce	2 bounces	
Marking	A mark is awarded, irrespective of the distance the ball has travelled, to any player who catches it or makes a reasonable attempt to mark it.		A mark is awarded irrespective of the distance the ball has travelled to any player who catches it or shows control.	A mark is awarded when a player catches the ball directly from another player's kick that has travelled at least 10 metres.	
Out of Bounds	From a kick, a free is awarded against the player who last kicked the ball.  From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary		From a kick, a free is awarded against the player who last kicked the ball.  From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary	Boundary Throw In  (where boundary umpires  are available)	
Kick off the ground	Not permitted unless accidental		Not permitted unless accidental	Not permitted unless accidental	
Stealing, Smothering, Shepherding, Barging	No stealing, smothering, shepherding or barging		No stealing, smothering, shepherding or barging	Permitted as per Laws of the Game	
Penalties	No distance penalty applies  Players can be ordered off at the umpire's  discretion		10m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way  Players can be ordered off at the umpire's discretion	25m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way  Players can be ordered off at the umpire's discretion	