YMCA Miniball Competition T1 2016



We've split teams into Four Pools to try and give each team competitive games each week. We had a late withdrawal of one team just before grading games, so are giving one team in the Rams Pool a double header each week (highlighted yellow).

YMCA Dates of Play:

- March 3
- March 10
- March 17
- March 31
- April 7
- April 14 (Finals Night)
 No Games March 24 (Day before Good Friday)

A Grade	Wildcats Pool (Girls	Tall Blacks and	Rams Pool
	Grade)	Tall Ferns Pool	
Cotswold Coyotes	Cotswold Chimps	Cotswold Cobras	Cotswold Cheetahs
Cotswold Crows	Cotswold Cubs	Paparoa St Mavericks	Cotswold Cougars
Papanui Pirates	Papanui Princesses	Paparoa St Pirates	Paparoa St Panthers
Waimairi Magic	Paparoa St Cheetahs	Roydvale Rebels	Roydvale Raptors
		SFA Strikers	SFA Giants
		Wairakei Red	EXTRA GAME For one
			team/week
Format:	Format:	Format:	Format:
Double round robin	Double Round Robin	Five week of round	Five week of round
	with a Final and	robin, then Final,	robin, then Final,
	3 rd /4 th	3 rd /4 th and 5 th /6th	3 rd /4 th and 5 th

Please see the following pages for the draw or go online to our website and navigate to the following:

www.canterburybasketball.co.nz

go to "Club Basketball" then "2016 Competition", "Draws/Results"

Then go to the Thursday competitions and select "Bishopdale 2016 Term One Miniball – Draws"

Or scan the QR code to the right.



Thursday, 14 Apr 2016

Date/Time	YMCA 1	YMCA 2	
	Y Miniball	Y Miniball	
3:30 PM	Wildcats 3rd	TB/TF 5th	
	Cotswold Chimps vs	Roydvale Rebels vs	
	Papanui Princesses	Cotswold Cobras	
4:00 PM	Y Miniball	Y Miniball	
	Wildcats Final	A Grade 3 vs 4	
	Cotswold Cubs vs	Cotswold Crows vs	
	Paparoa Street Cheetahs	Papanui Pirates	
4:30 PM	Y Miniball	Y Miniball	
	TB/TF Final	TB/TF 3rd	
	Paparoa Street Pirates vs	SFA Strikers vs	
	Wairakei Red	Paparoa Street Mavericks	
5:00 PM	Y Miniball	Y Miniball	
	Rams Final	Rams 3rd	
	Paparoa Street Panthers vs	Roydvale Raptors vs	
	Cotswold Cheetahs	SFA Giants	
		(Loser plays at 5:30pm)	
5:30 PM	Y Miniball	Y Miniball	
	A Grade 1 vs 2	Rams 4th	
	Cotswold Coyotes vs	Cotswold Cougars vs	
	Waimairi Magic	Extra Game	

Miniball Rules/Notes

- Games will consist of two 13 minute halves, and will start on each half hour
- Hoops are lowered to a height of approximately 2.5m
- A size 5 basketball will be used
- The free throw line is closer to the hoop than in a standard game
- **Four Dribble Rule** Players are allowed a maximum of four bounces of the ball when dribbling at any one time, before having to pass it to a team mate
- Wristband Rule Players must guard players with the same coloured wristband as them.
- **Retreat Rule** Players must retreat to touch halfway when: They lose clear possession in the attacking half; or their team scores a basket (this promotes transition from offence to defence and creates space for dribbling and passing to develop)
- **Fouls** Each player has a maximum of four fouls for the game. (This promotes the concept of non-physical play and ultimately leads to better defence)
- Each team is to wear a consistent uniform, preferably numbered (though we can supply numbered bibs if needed)
- No timeouts permitted