SECTION 24 - UMPIRE (S) BY - LAWS

- Field Umpires for the U12, U13, U14, U15 and U16 age divisions will be appointed by the Northern Tasmanian Football Umpires Association (hereafter called N.T.F.U.A). unless by arrangement the home Team will pay the Umpires for their services.
- 2. In the event of an Umpire appointed by the N.T.F.U.A. failing to attend a Match to which he/she has been allocated, it will be the responsibility of the Match Manager to appoint an Umpire to adjudicate the Match.
- 3. Each team will supply a suitably attired Field Umpire for the U9, U10, and U11. Non supply of suitably attired Field Umpires, the Club will have a penalty imposed of \$100.00 for first offence, second offence \$250.00 and third and subsequent offences \$500.00.
- 4. The home club will supply two (2) suitably attired Boundary Umpires for the U14, U15 and U16 age divisions. These Boundary Umpires must wear the tops supplied by the N.T.J.F.A. so they are clearly identifiable and numbered. The non-supply of suitably attired Boundary Umpires will carry the same penalty as in Section 24 Law 3.
- 5. Each team will supply one (1) suitably attired Goal Umpire for the U9, U10 and U11 age division. The non-supply of suitably attired Goal Umpires will carry the same penalty as Section 24 Law 3.
- 6. The home team will supply two (2) suitably attired Goal Umpires for the U12, U13, U14, U15 and U16 age divisions. These Goal Umpires must wear the tops supplied by the N.T.J.F.A. so they are clearly identifiable and numbered. The non-supply of suitably attired Goal Umpires will carry the same penalty as Section 24 Law 3.
- 7. Goal Umpires in the U12, U13, U14, U15 and U16 age division must enter the goals and behinds scored by both Teams on Scorecards (RF 0410) supplied by the Association and check their scores at the end of each quarter. Both Scorecards must be handed to the Match Manager at the end of the Match.
- 8. All N.T.J.F.A. appointed Field Umpire(s) would have the same disciplinary powers as the appointed Umpire(s) from the N.T.F.U.A.
- 9. All Field Umpire(s) appointed will report all breaches of discipline under the Laws of Australian Football and the By-Laws of the N.T.J.F.A. The Field Umpire(s) may send any player off the Playing Arena for misbehaviour. These players will be subject to any penalties under any other applicable Laws.
- 10. Club appointed Goal and Boundary Umpires will report to the Field Umpire any breaches of discipline under the Laws of Australian Football and the By-Laws of the N.T.J.F.A.
- 11. Umpires will use the Red & Yellow card system to remove Players from the Playing Arena for a time penalty or report at their discretion.
- 12. YELLOW CARD = One (1) full quarter on the bench (cooling off time) with no replacement for that period.
 - 12.1. This time off does not count as time off with regard to Section 9 1.6 and 1.7.
 - 12.2. The Name & Number of a Player who receives a Yellow Card must be recorded on the Match / Team / Interchange Form (RF0310).

SECTION 24 - UMPIRE (S) BY - LAWS

- 12.3. The N.T.J.F.A. Registrar will keep a record of this information and load onto Sporting Pulse.
- 12.4. If a player receives three (3) Yellow Cards in the one (1) Season, it will result in an automatic one (1) Week suspension. Any subsequent Yellow Card in the Season will result in an automatic two (2) Week suspension.
- 12.5. The number of Yellow Cards any player receives must be noted on the Match / Team / Interchange Form (RF0310) and the Match / Team / Interchange Form (RF0310) for the rest of the season. This will be done via Sporting Pulse.
- 13. RED CARD = Player to be removed from the Playing Arena with no replacement for the remainder of the Match. Player will also be reported. All Red Cards must be recorded as with Green Cards.
- 14. The N.T.J.F.A. Board will appoint Field Umpire (s) for U12 and U13 age divisions' Final series. The Host Club will appoint boundary and Goal Umpire (s).
- 15. The N.T.J.F.A. Board will appoint all Umpire(s) for the Grand Finals in all age divisions.

SECTION 25 - UMPIRE PROTOCOL

- 1. No person other than the Umpire(s) officiating at a Match and their Trainers and the Match Managers will enter the Umpire's room whilst the Umpire(s) are there. Each Umpire(s) is individually responsible for seeing that this Law is observed and must report to the Match Manager any person who commits a breach thereof. The N.T.J.F.A. Board will impose a penalty to both the Person(s) and Club(s) for infringement of this Law. The penalty for the first offence is \$200.00, second offence \$500.00 and third and subsequent offences \$1000.00.
- 2. The Field Umpire(s) must lodge or cause to be lodged a copy of any report (N. T.F.U.A.) he/she has filed with the Match Manager within thirty (30) minutes of the conclusion of the Match.
- 3. Except as provided by these Laws, Umpire(s) must not at any time enter into any conversation with Delegates, Club Officials or Players relating to an incident of the Match or any other charges made against a Player and will not at any time discuss their own capabilities with Delegates, Club Officials or Players.
- 4. Umpires must endeavour to note all particulars in connection with any report they make to the Association in order that a clear account is given to the proper authority when the report is being dealt with.
- 5. Umpires are required to make themselves thoroughly familiar with the offences which must be reported and their duties under the By-Laws of the N.T.J.F.A. and The Laws of Australian Football and to fearlessly report all offending Players.
- 6. If the Umpire(s) believe any offence is more serious than can be dealt with under N.T.J.F.A Set Penalties, they must make this recommendation to the Match Manager and fill out any appropriate reports to be sent to the Tribunal.
- 7. When an Umpire(s) intends to make a charge against a Player they will, if such charge relates to incidents arising in the first three (3) quarters, notify the Player concerned as soon as reasonably possible after the incident but in any event not later than the commencement of the next quarter.