

## **SECTION 17 – MATCH MANAGER (S) BY– LAWS**

All Match Managers involved in NTJFA game days must be deemed accredited by the NTJFA. Any Match Manager appointed is an Officer of the N.T.J.F.A.

The role of the Match Manager is to act as the NTJFA Representative on Game Day, to ensure that the game is played in the spirit of the Laws, and in line with the NTJFA Code of Conduct. The Match Manager is the most senior person on game day and is the only person that has the ability to stop a game, temporary or permanently, in order to control any situation they feel is not in line with the code of conduct. This includes the ability to evict people from the ground or if necessary call the Police to have someone removed from the venue.

The home team must supply a minimum of two (2) Match Managers, with one being stationed at the interchange at all times during game days. The away Team must supply one (1) Match Manager to facilitate with crowd control but the home team Match Manager is the senior manager.

**All Match Managers are required to:**

1. Wear red vests supplied by the N.T.J.F.A. at all times.
2. Be fully conversant with, and have at hand for reference, an up to date copy of the current By – Laws of the N.T.J.F.A. and the current A.F.L. Laws of Australian Football.
3. To complete and sign the Sports Match Day Checklist (0117C/09) before the commencement of play and the Match Manager Checklist (RF0910) at the completion of each game.
4. Supply the Umpire (subject to SECTION 10 Law 3 and Law 5 of these By-laws) with a properly inflated Match Ball, Match / Team / Interchange Form (RF0310) and Best and Fairest Vote Card (RF0510). Check that the Umpires have Red and Yellow Cards (RF0710) and explain the use of same.)
5. Ensure there is an exclusion zone around the Coach's Box and mark a line one (1) metre from boundary line so as to keep the Coach's back from the playing surface.
6. Ensure each Team's Runner(s) & Water Carriers are clearly identifiable.
7. Arrange a Timekeeper and identify the Interchange Stewards (at least 10 minutes prior to the official start time). Supply the Interchange Stewards with one (1) copy of each Team's Match / Team / Interchange Form (RF0310). The Match Manager will be responsible for clearing players sent off by the Umpire to return to the game.
8. Ensure that Spectators are no closer than three metres from the boundary line (or outside boundary fences where erected).
9. To ensure all Team Officials and Coaches be aware of the importance of their demeanour in supporting the Match Manager in this regard.
10. Ensure that all Officials are listed on Match / Team / Interchange Form (RF0310). After this form is given to the Field Umpire(s) they are not to be altered.
11. The Home Team Match Manager is the only Official that can approach Umpires during the quarter and half time breaks.
12. Ensure that with the exception of the quarter time, half time & three quarter time intervals no person other than the Runner(s) & Water Carriers of each Team will be permitted to enter the playing arena during the progression of the Match. The only exception shall be a Trainer or Qualified Medical Practitioner who will only enter the Arena for the purpose of attending an Injured Player. The Match Manager(s) may restrict Playing Arena access if necessary.
13. Ensure that the Best and Fairest Card (RF0510), Scorecards (RF0410), all Match / Team / Interchange Forms (RF0310) are marked with Goal Scorers, Best Players, marked 1 to 6 and any Report Forms (N.T.F.U.A.) are ready to be passed onto the Competition Manager.
14. Ensure Match / Team / Interchange Form (RF0310) are completed by the Match Manager at the conclusion of the Game.
15. The Home Club Match Manager is responsible to make sure all Game Day paper work is sent to the Competition Manager within twenty-four (24) hours after the Last Game on the day. Clubs that fail to do so will have a penalty imposed of \$250.00 per offence.