

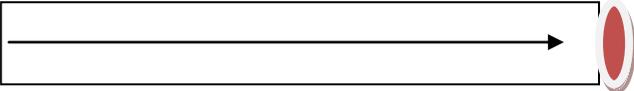
Stage: Yr 5-6 – Marking/ Bouncing

Content Outcomes:

Lesson Number: 1

Resources/Equipment

Footballs, Cones (minimum of 3 colours), goals

LESSON SEGMENT & TIMING	CONTENT/LEARNING EXPERIENCES	KEY TEACHING POINTS	ORGANISATION/PROCEDURE
<p>Warm Up (5 min)</p> <p>Lesson Content (10 mins)</p> <p>Modified Game (10mins)</p> <p>Conclusion (5mins)</p>	<p>Bouncing Grid</p> <p>Marks Up</p> <p>End Zone</p>	<ul style="list-style-type: none"> • Hold the ball in 2 hands • Whilst running, reach down tap the ball on the ground • Kicking to a target • Aim to hit the targets chest. <div style="text-align: center;">  </div> <ul style="list-style-type: none"> • Moving to space to receive a pass • Strategy to move the ball from end to end. <div style="text-align: center;">  </div>	<p>Bouncing Grid (groups of 6-8) Line students up behind the starting marker then places markers in lines over 5,10,15m. Students will bounce the ball at each line, turn around and repeat on the way back and pass to next in line.</p> <p>Marks Up Groups of 5, 4 players spread to make a 10x10m square. Players kick the ball to player in the middle to mark. Mark the ball and swap with the player in the middle. After the mark is taken, players is run and bounce with ball when swapping with the player who kicked it. Objective- First group to have every player mark the ball in the middle.</p> <p>End Zone Set up a 25x15m space as the playing field, class is split into 2 teams. Attacking team is to move the ball from their end of the field to other “End Zone” . Mark the ball behind the line to score. Cant run with the ball. Drop ball is turn over (optional rule).</p>