



## **“SENIOR LEAGUE RULES UPDATED 2015”**

### **1. RULES:**

The rules of the competition are included within these information sheets. The competitions are run in conjunction with the official FIBA rules (specifically new Fiba Rules as per 8 second backcourt which will be monitored by Referees where necessary).

All Teams must make themselves fully aware of the rules. It is the Team CAPTAINS responsibility to ensure this happens.

- **MEN'S LEAGUE** – No women to play in men's league
- **WOMEN'S LEAGUE** – No men to play in women's league
- **MIXED LEAGUE** - Maximum of 3 men on the court at any time

### **2. VENUE AND TEAM CAPTAIN RESPONSIBILITIES:**

- Team captains are responsible for their team including all team fees are paid in full by competition week 4. Captains are also responsible for ensuring players and spectators are in no way harmful to opposing teams and all team members are fully aware of WWABi rules and regulations including code of conduct.

**WWABi abides by the BBNZ code of conduct and fair play rules.**

- All games are at The Trusts Arena, Central Park, Henderson unless indicated on the draw. **Food, chewing gum, alcohol, illegal substances and soft drinks are not permitted** inside the playing area except drink bottles. Please wear non-marking rubber soled shoes in the court area. All spectators are also the responsibility of team captains.
- Please ensure your spectators are made aware of our league rules.



- The Trusts Arena is a community facility who also hosts numerous events. They are required to give WWABi 1 (one) months notice of cancellation of our bookings. Therefore, there is always a possibility that the draws may need to be changed.

### 3. Payment for Team Fees:

- Team Entry Fees **must** be paid by **competition week 4** or risk being removed from the league.
- \$100 deposit must be made on 1<sup>st</sup> night of competition to secure your place in the league.
- Teams withdrawing after the start of play will not be entitled to receive a refund.

### 4. PAYMENT OPTIONS (PAID IN FULL)

➤ **Eftpos or Cash** – This can be paid to the Venue Controller on night of play or any League Night.

➤ **NB: \$100 of team fee must be paid on 1<sup>st</sup> competition night.**

➤ **Cheque** – Please make cheques payable to: Waitakere West Auckland Basketball inc. OR WWABi

➤ **Direct Credit** – Please quote your **Invoice No.** as your **reference**, this is to ensure that we credit the money against the right invoice & team.

**Branch:** Westpac Banking Corporation

**Account Name:** Waitakere West Auckland Basketball Inc.

**Account Number:** 03-0156-0381110-000

### 5. REFEREES:

Waitakere West Auckland Basketball inc. will endeavour to provide two Referees for each game. If circumstances prevail, duty teams may be asked to provide a Referee.

**THERE WILL BE ZERO TOLERANCE OF ABUSIVE LANGUAGE OR BEHAVIOUR FROM PLAYERS OR SPECTATORS TOWARDS ANY OFFICIALS INCLUDING REFEREES AND VENUE CONTROLLERS**



## 6. Fighting and Disputes Procedures

- The throwing and landing of a punch is an automatic 8 x week ban. The referee is to note the incident on the back of the score sheet and bring it to the Venue controller's attention. In addition to this the Leagues Manager may refer the incident to the WWABi judiciary panel and this will verify whether any further punishment be handed out (or allow the player to return next season) at the judiciary panels discretion. The player will be asked to attend this meeting along with the referee and the judiciary panel. WWABi follow the BBNZ Internal Regulation rules and guidelines.
- Emailed disputes are to be emailed within 24 hours of dispute and also by notifying the Venue Controller. Emails to Leagues Manager [admin@wwabi.org.nz](mailto:admin@wwabi.org.nz) and Operations Manager [aikho@wwabi.org.nz](mailto:aikho@wwabi.org.nz) and all reports must be received within 72 hours.
- **ALL SCORE SHEETS MUST BE SIGNED BY THE CAPTAIN AFTER THE GAME WHEN THERE IS A DISPUTE.**
- Please see Appendix 1 from BBNZ Judicial Procedures for recommended penalties for offences that occurred before, during or after a game. They are the guidelines that the Judiciary will use.
- Any disputes must be refereed immediately to the venue controller and notification to the leagues manager.

## 7. GAME TIMES:

- **SENIOR MEN B GRADE:** - 4 x 7 min stop clock quarters, 1 min between quarters & up to 2 mins half time. NO DRAWS – 5 MINS OVERTIME
- **SENIOR MEN A GRADDE:-** 4 X 10 min stop clock quarters, 1 min between quarters & up to 2 mins half time. NO DRAWS – 5 MINS OVERTIME



## 8. ALL GRADES:

- There is no warm-up time allocated for any team
- Time Outs – 1x 30 second Time Out per quarter
- Every team member **must be registered** and on team roster.
- **YOU MAY ONLY REGISTER NEW PLAYERS UP UNTIL WEEK 3 OF THE COMPETITION IN AN 8 WEEK COMPETITION. NO EXCEPTIONS.**
- To be eligible to play for a team in the play-offs or final, a player must have played a minimum of 4 games for that team in the preliminary rounds in an 8 week competition.
- Players can only play for one team in a night.
- Additional players may be registered with the Venue controllers up until week 3 of the competition.
- No player registered for one team may take the court for another team.
- Only 1 x registered A grade player may play in B grade per team.

## 9. UNIFORMS:

- All players must have matching singlet's (t-shirts) and matching shorts (with reason) all players must tuck their singlet's (t-shirts) into their shorts, where possible.
- No skins to be worn
- Players can only wear t-shirts under their singlet's as long it is the predominantly colour of their team's uniform.
- Each player shall have permanently fixed numbered singlet's (t-shirts). Starting at #4
- No jewellery of any type will be permitted on the court, No track pants, scarves, bandanas, hats and caps are also not permitted on the court.
- During first three weeks of any competition teams will be allowed some flexibility relating to the uniform regulations. After that time incorrectly dressed players may be prevented from entering the game, unless an arrangement has been made with Venue Controller and Leagues Manager before the team take the court.



- Teams with non-conforming uniforms after the first 3 weeks will forfeit competition points.

### BBNZ RULING REGARDING MOUTHGUARDS 2015

- All players must now wear mouth guards commencing 2015.
- WWABi will allow a 4 week grace period. I.e.: in week 4 of the competition, players must wear a mouth guard or will be ineligible to play.

### 10. SCORESHEETS/FORFEITS/LATE ARRIVALS

- These are provided for teams and will be available on Venue Controller's desk, normally located at Entrance of Courts. These must be filled out on Venue Controller's desk, they are **NOT** to be taken away prior to start of game.
- A game is deemed to be a default game if less than 4 players from the opposing team fail to take the court in the first 5 minutes of the game.
- Score sheets need to be filled out at least 10 mins prior to scheduled game start time. PLEASE ENSURE YOU MARK THE CAPTAIN AND/OR COACHES NAME
  - If a player's name is not on the score sheet prior to start of the game, they cannot take the court. If they do take the court or add their name to the score sheet during the game, it will result in a forfeit.

### \*\*\* NEW RULE REGARDING DEFAULTS 2012

Any team unable to play a scheduled game must notify Leagues Manager at least 24 hours in advance of that game.

**Un-notified forfeits within 24 hours will result in a \$250 fine and 0 competition point's** Your default fee is payable on receipt of invoice before your team takes the court for your next playing game, otherwise you will forfeit your next game and no league points will be awarded.

### 11. SCOREBENCH DUTIES:

- Duty teams must provide two score bench personnel for Allocated Duty Game.
- Failure to do your score bench duty will result in a fine of \$100 and your game that night recorded as a forfeit or 2 points deducted. Payable on receipt of



invoice before your team takes the court for your next playing game, otherwise you will forfeit your next game and no league points will be awarded.

- If you are unsure how to do score bench competently, please inform your Venue Controller prior to the game so that they can assist you.

## 12. TIED GAMES:

No games will result in a draw. To break the tie, teams will play 5-minute periods of overtime as required to break the tie. All team fouls for the second half, as well as the player fouls for the full game, remains as per FIBA Rules. One extra timeout is allowed in each 5-minute period by each team.

## 13. TECHNICAL FOUL RULING 2015

### 1 FREE THROW AND POSSESSION

- 2 TECHNICAL FOULS ON A PLAYER IN THE SAME GAME WILL RESULT IN THE PLAYER BEING EJECTED AND AN AUTOMATIC 1 WEEK BAN FROM PLAYING IN THE LEAGUE.
- 2 UNSPORTSMANLIKE FOULS IS ALSO AN EJECTION AND A 1 WEEK BAN FROM PLAYING IN THE LEAGUE





**WAITAKERE  
WEST AUCKLAND**  
BASKETBALL INC  
[www.wwabi.org.nz](http://www.wwabi.org.nz)

# WWABi Contact Information

Waitakere West Auckland Basketball inc – Office (09) 966 3109

Leagues Manager: Nicky Fuaivaa: (021) 657786

Or e-mail [admin@wwabi.org.nz](mailto:admin@wwabi.org.nz)

Accounts Manager: Dianne Segedin 0272 440 784

Or email [accounts@wwabi.org.nz](mailto:accounts@wwabi.org.nz)

Hoops Club Administrator & Referee Co-Ordinator: Auatua Aratangi (022) 174 6647

Or email [wwabihoopsclub@gmail.com](mailto:wwabihoopsclub@gmail.com)

WWABi Operations Manager: Aik Ho (021) 555504

Or email [aikho@wwabi.org.nz](mailto:aikho@wwabi.org.nz)

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