

Waitakere West Auckland Basketball Inc.

Miniball Rules 2015

GAME TIME: Y1/2 20 minute game, 2 x 8 minute halves with a maximum 2-minute half time

Y3/4 24 minute game, 2 x 12 minute halves with a maximum 2-minute half time Y5/6 24 minute game, 2 x 12 minutes halves with a maximum 2-minute half time Y7/8 40 minute game, 4×9 minute quarters with a maximum 2-minute half time

All Games will be Running Clock

No Arm Bands

BALLS: WWABi will provide all match basketballs.

Y3/4 - size 5 basketball Y5/6 - size 6 basketball Y7/8 - size 6 basketball

SUBSTITUTIONS: Players are allowed to play the full game however it is recommended that substitutes are made if they are available. No substitutions in the last 3 minutes of the game. No rolling substitutions are to be made.

TEAM MANAGEMENT: Teams **must have** a Coach, Manager or Parent present with the team for each game. If this person is not present, the game may be cancelled and the opposition win by default.

SCOREBENCH: The two playing teams **must each** provide a person to do the score bench for their own game.

SCORESHEETS: MUST be correctly filled in with the players First & Surname next to their playing number, 5 minutes prior to the start of the game. The clock will start on time and if scoresheets are incomplete, players will miss playing time. The offending team will be penalised 4 points per minute of wasted time up to a maximum of 3 minutes at which time the game will be forfeited.

DISPUTES: MUST be put in writing on the back of the scoresheet and handed in to the Venue Controller at the conclusion of the game. The form must have your name and contact details on it. Any dispute that cannot be dealt with on the night will be referred to the Leagues Manager for consideration. Teams will be notified of the outcome within 48 hours of receiving the dispute.

UNIFORMS: Each player must have the same t-shirt or singlet and shorts (colour and style). If players are not wearing the correct uniform then they will not be allowed to play. **Please wear only non-marking rubber soled shoes in the court area.**

FOULS:

Year 3 to 4 - When there have been 7 team fouls over a half the 8th and subsequent fouls will result in 1 point. Year 1 & 2 and Year 3 & 4 Development league only – if player in the act of shooting, 2 points will be awarded and opposing team gets possessions and inbounds the ball from baseline. Division grade teams will go to the line and shoot 2 free throws.

Year 5 to 6 – When there have been 7 team fouls over a half the 8th and subsequent fouls will result in 2 free throw. When there have been 5 personal fouls that player will be substituted

Year 7 to 8 – When there have been 4 team fouls per quarter and subsequent fouls will result in 2 free throws. When there have been 5 personal fouls that player will be substituted.

SHOOTING FOUL (YEAR 5 TO 8 ONLY): 2 free throw with line up. As per FIBA rules.

TECHNICAL FOULS:

On players: Is non-contact abuse i.e. arguing, bad language etc. The penalty is 1 point to the opposition and possession at half way. The players maybe sent off for a period of time @ Referee discretion.

On bench or coach: A team arguing with referees, bad language or unsportsmanlike behaviour will not be tolerated. The penalty is a technical foul on the coach/manager/parent or person in charge of the team, 2 points to the opposition and possession at half way. If a coach/player receives 2 technical fouls in 1 game for the same behaviour/violation, they will automatically receive a one game suspension as per BBNZ rules in the same league.

DEFAULT GAMES: If your team is unable to play a scheduled game due to any circumstance. You **MUST** contact the League Manager on 021657786 or email admin@wwabi.org.nz, **at least 24 hours before** the scheduled game. They will get in contact with the other team advising them of the default. The team who has defaulted with receive 0 competition points.

LATE ARRIVAL/FORFEIT GAME: If a team is not ready to take the court with the minimum of 4 players at the scheduled start time they will be penalised 4 points per minute for a maximum of 5 minutes. At this point, the game will be forfeited. The offending team will lose the game 20 points to 0 points and no championship points will be awarded to the losing team.

CHAMPIONSHIP POINTS: Win 3

Tied game 2 points per team

Loss 1 Forfeit Win 3 Forfeit Loss 0

TIME-OUTS: There is 1 time out per half (a total of 2 time-outs per game). NO time-outs are to be taken in the last 3 minutes of the game. (Running clock during Time outs and only 30 seconds per time out). **Teams must be back on court for the last 3 minutes of the game.**

DEFENCE: (1) Man to man marking defence for all ages under 15 will apply.

(2) Yrs 1 & 4 Development - half court man-to-man defence will apply for the full game.

(3) Yrs 3 to 8 half court man-to-man defence will apply / when a team is leading by 20 points or more i.e. when in bounding the ball from the sideline or baseline in the backcourt, the defensive team must return to half way.

PLAYERS

REGISTERING NEW PLAYERS: Please let WWABi know via email if you need to enter new players to your roster throughout the competition. Only written requests will be considered.

PLAYERS MAY ONLY PLAY ONE GAME PER NIGHT PER GRADE: No player registered for one team may take the court for another team without permission of the Venue Controller, i.e.: you cannot play in Year 3&4 Development and Year 3&4 Division 1. If a player is registered in Year 3&4, they may play up in Year 5&6, they cannot play down a grade.

If a player is found to be playing a second game in the same night, that game will be forfeited.

PLAYERS ELIGIBILITY: For a player to play in the finals he/she must be registered and have played a minimum of half the games in the initial round robin for that team, including grading rounds. All team lists and Scoresheets will be approved before the commencement of the finals.

FOOD AND DRINKS: Food and drink is not permitted in the court playing area. Bottled water is fine.

SPECTATORS: All spectators must refrain from entering the court area. If there is a spectator area at the venue all individuals not involved in the game in process are to view from the spectator area. Zero abuse will be tolerated towards referees, as they are juniors and are developing.

Mouthguards – are to be worn for every game. BBNZ rules to ensure players are safe.

Please contact Nicky or visit the website www.wwabi.org.nz for Rules, Draws, Spectator Guidelines, (League fixtures) and further information

Email: admin@wwabi.org.nz Phone Office: (09) 966 3109 or Nicky (021) 657786 (best contact number is mobile)