NATIONAL PLAYER TRANSFER REGULATIONS

FINAL VERSION – 2015

CONTENTS

NATIONAL PLAYER TRANSFER REGULATIONS		1
3.1	TRANSFER PROCESS	6
3.2	REFUSALS	6
3.3	TRANSFER WITHDRAWALS	6
3.4	SUSPENDED PLAYERS	7
3.5	APPEALS	7
3.6	TRANSFER FEE	8
3.7	TRANSFER APPLICATION PERIOD	8
3.8	PLAYER AGE GROUP	8
3.9	INTERCHANGE AGREEMENT	8
3.10	PERMITS	9
3.11	PLAYER CONTRACTS	9
3.12	JUNIOR PLAYERS	9
3.13	PRACTICE AND TRIAL MATCHES	10
3.14	STATE FOOTBALL BODY RESPONSIBLE	10
3.15	24 MONTH RULE	10
3.16	SEPARATE AGREEMENTS	10
3.17	TEAM IN ANOTHER TIER 1 LEAGUE	10
3.18	NORTHERN TERRITORY FOOTBALL LEAGUE (NTFL)	11
3.19	STATE AFFILIATION – TIER 2 LEAGUES	11
3.20	NEW TIER 1 LEAGUE CLUB	11
3.23	AFL TALENT DEVELOPMENT FEE	12
3.24	TRANSFER FEES	12
3.25	PERMIT COMMITTEE	13

1 General

Australian Football is a national sport which regularly involves players moving between Leagues both intrastate and interstate. The National Player Transfer Regulations (**Regulations**) are intended to operate as an agreement between and amongst all Football Bodies across Australia and elite, State, Territory and community based Leagues. In the event that State Football Bodies cannot agree on the interpretation of these Regulations they agree to submit the details of their dispute in writing to the AFL for decision, which decision shall be final and binding on each of the State Football Bodies and/or Leagues.

In the event that individual Football Bodies, to which Tier 2 Leagues within the same State are affiliated, be unable to agree with each other on the interpretation of these Regulations, they agree to submit the details of their dispute in writing to the relevant State Football Body in accordance with the rules, regulations or by-laws of the State Football Body for a decision, which decision shall be final and binding on such Football Bodies. Where individual Football Bodies with affiliate Tier 2 Leagues in different States are unable to reach agreement on the interpretation of these Regulations and their affiliated State Football Bodies are also unable to reach agreement, all parties agree to submit the details of their dispute in writing to the AFL for decision, with such decision to be final and binding on each of the Football Bodies.

In the event of any inconsistency between these Regulations and any individual Football Body or League rules, regulations and/or by-laws, these Regulations shall prevail.

2 DEFINITIONS

AFL means Australian Football League ACN 004 155 211 of 140 Harbour Esplanade, Docklands, Victoria 3008.

AFL Community Development Manager means the person appointed to the position by the AFL.

AFL Internal Legal Department means one or all of the AFL's General Manager – Legal and Business Affairs, Manager - Broadcasting, Scheduling & Legal Affairs, and Legal Counsel.

AFL Footyweb means the online competition management system designed to assist affiliated Football Bodies with the management of their competitions and membership data.

AFL Primary Listed Player means a player currently listed by an AFL Club under the AFL player rules.

AFL Rookie Listed Player means a player who is listed on the rookie list of an AFL Club.

Business Day mean each day of the week save for a Saturday or Sunday, but includes public holidays.

Club means a football club fielding a team within a competition conducted by the AFL, State Football Body or Unaffiliated Football Body.

Contracted Player means a player who is obliged, pursuant to a contract, to render his services as a footballer to a Club of a Tier 1 or Tier 2 League provided that the particulars of such contract are in accordance with Regulation 3.11.

Destination Club means the Club to which a player is Transferring.

Football Body means a football body conducting Tier 1, Tier 2 or Unaffiliated Australian football competitions, as the context dictates.

Former Club means the Club from which a player is Transferring.

Interchange Agreement means an agreement between two affiliated Football Bodies to allow a player to play under a permit between different Leagues.

Junior Player means a player under 18 years of age as at 1 January in the year concerned.

League means Tier 1 and/or Tier 2 League.

Local Interchange Permit means, subject to completion of an Interchange Agreement, a permit (Type 2) allowing a player to play a single match for a Club (other than the one to which the player is registered) and being a permit which does require home Club approval via Footyweb.

Match-Day Permit means a permit (Type 1) allowing a player to play a single match for a Club (other than the one to which the player is registered) and being a permit which does not require home Club approval via Footyweb.

NTFL means the Northern Territory Football League.

Permit means the forms or process required to make a player eligible to play in competitions conducted by a League other than the one with which the player is registered, and for the avoidance of doubt includes Local Interchange Permit, a Match-Day Permit and a Temporary Transfer.

Permit Committee means a committee appointed pursuant to Regulation 3.26.

Practice or Trial Matches means a match between two Clubs, not forming part of the official match program of the competition in which the Clubs compete.

State means each State in the Commonwealth of Australia, the Australian Capital Territory and the Northern Territory.

State Football Body means the governing State and Territory Football Bodies affiliated with the AFL as follows:

(a) AFL NSW/ACT

(b) AFL Queensland

(c) AFL Northern Territory

(d) AFL Tasmania

(e) AFL Victoria

(f) South Australian National Football League

(g) West Australian Football Commission

2. **Temporary Transfer** means a player who has temporarily transferred to or from the Northern Territory Football League for a maximum of one (1) season in accordance with these Regulations.

Tier 1 League means Senior Grade, Reserve Grade and Under 18 teams directly comprising clubs of the following:

(a) South Australian National Football League;

(b) Victorian Football League;

(c) TAC Cup;

(d) West Australian Football League;

(e) North East Australian Football League; and

(f) Tasmanian State League;

Tier 2 League means all other teams directly comprising Clubs within an Australian football competition, other than the AFL, Tier 1 or Unaffiliated Leagues.

Transfer means the process of moving a player from one Club to another.

Transfer Fee means the fee agreed according to Regulation 3.24.

Unaffiliated means a Football Body, League or Club conducting or participating in an Australian football competition which is not affiliated to the AFL or a State Football Body.

Uncontracted Player means:

(a) A player other than a Contracted Player who has attained the age of 18 years, who is currently registered and has played with a Club of a Tier 1 League in the past 24 months or who is not currently registered with a Club of a Tier 1 League but has played for a Club of a Tier 1 League within the previous 12 months.

(b) A player other than a Contracted Player who has attained the age of 18 years who has not registered or played with a Club of a Tier 1 League but who within the past 12 months played for a State Football Body in the AFL National Under 18 Championships.

3. NATIONAL PLAYER TRANSFER REGULATIONS

3.1 TRANSFER PROCESS

3.1.1 A Transfer must be initiated by the Destination Club by logging into AFL Footyweb and submitting a Transfer request.

3.1.2 Each Transfer application must be completed and lodged by the Transferring player. Where the player is under the age of eighteen (18) years, the Transfer application must be endorsed by the player's parent or legal guardian.

3.1.3 The Destination Club must keep a record of the original application signed by the player and produce a copy of such original application on demand from the Football Body to which the Former Club is affiliated by no later than 5pm on the next Business Day following such request.

3.1.4 The Former Club has six (6) Business Days, commencing from when the application to Transfer is lodged through AFL Footyweb, to object the Transfer application. If the Former Club does not object within six (6) Business Days (or if the Former Club approves the Transfer within six (6) Business Days pursuant to Regulation 3.1.5), the Transfer application will be automatically approved and finalised. Once a player Transfer application has been finalised, the playing history, including the tribunal record, of the player will be automatically sent to the Football Body to which the Destination Club is affiliated, via AFL Footyweb. The Football Body to which the Destination Club is affiliated will promptly notify the player and the Destination Club by email upon approval of the Transfer.

3.1.5 The Former Club can approve the Transfer any time within the six (6) Business Days via AFL Footyweb. Should the Former Club fail to respond, the Transfer will occur automatically following the expiry of the six (6) Business Days.

3.1.6 Should any player complete the Transfer form incorrectly, the relevant Football Body shall deal with the player and the Club as it deems fit, subject to its Rules and Regulations.

3.1.7 For the avoidance of doubt, a Transfer is subject to Regulation 3.4.

3.2 REFUSALS

3.2.1 The Former Club can refuse the Transfer within the six (6) Business Days via AFL Footyweb.

3.2.2 A refusal can only occur where a Club can substantiate that the player:

(a) Is a Contracted Player; and/or

(b) Is indebted to the Club; and/or

(c) Is in possession of Club property (e.g. jumper) that needs to be returned; and/or

(d) Wishes to withdraw their Transfer application. Clubs can only submit this as a reason for refusal where the player has completed and lodged the Player Withdrawal of Transfer Form via AFL Footyweb in accordance with Regulation 3.3 below.

3.2.3 A Club refusing to Transfer a player must provide evidence upon request to its affiliated Football Body within 3 business days of the request in order to substantiate the claim. Failure to provide such evidence will result in the Football Body re-opening and approving the Transfer.

3.3 TRANSFER WITHDRAWALS

3.3.1 A Player wishing to withdraw their Transfer application must do so and lodge a via AFL Footyweb.

3.3.2 The completed Player Withdrawal of Transfer Form must be submitted by the player or the player's registered Club to its affiliated Football Body within six (6) Business Days from the date on which the Transfer application was lodged.

3.4 SUSPENDED PLAYERS

3.4.1 A player under suspension by a League can Transfer to another League, but cannot subsequently Transfer from the Destination Club until 28 days after the suspension has been completed.

3.4.2 Suspended players seeking a Transfer from winter competitions to summer competitions and vice versa must refer to Law 19.4.4 of the Laws of Australian Football, as amended from time to time.

3.5 APPEALS

3.5.1 Where the player disputes the reason for a Transfer refusal, the player/Destination Club must resolve the dispute with the Former Club. Where a dispute between the parties cannot be resolved, the player/Destination Club can appeal against the refusal of Transfer by notice in writing lodged with the relevant appeal body.

3.5.2 An appeal involving Clubs associated with the same League will be heard by the League's Independent Appeals Tribunal (refer to the appeals procedure for the respective Football Body).

3.5.3 An appeal involving Clubs from two different Leagues within the same State will be heard in accordance with the rules and regulations of the State Football Body to which they are affiliated. If a State Football Body does not have an appeals process in place, the following rules shall apply:

(a) A player who has been refused a Transfer may appeal to the relevant State Football Body Independent Panel (Panel) against such refusal, by notice in writing lodged with the State Football Body within ten (10) Business Days of such refused Transfer being received by the Football Body to which the Destination Club is affiliated.

(b) A player may, if so desired, submit more than one (1) Transfer application during the current season and each application shall be dealt with separately although a player may submit only one (1) appeal in any season.

(c) The Clubs and players concerned shall each be entitled to representation at the hearing, the number of persons having representation to be limited to the player and his advocate, who shall also be the Club's representative, and the defendant Club's representative and its advocate.

(d) Such appeal shall be heard within a period as determined by the State Football Body.

(e) The State Football Body shall inform each affected Football Body of the appeal as soon as practical after lodgement by the player of his notice of appeal.

(f) The appellant player/Club must lodge a bond of $550 (including GST) made payable to the State Football Body and such bond may be forfeited should the appeal be considered frivolous. A $250 administrative fee will be retained from the appeal bond.

(g) The appellant player/Club must also lodge an appeal in writing and include relevant details and reasons together with a copy of the latest Player Transfer Refusal Form for the player in addition to the appeal bond.

(h) The defendant Club must also lodge a bond of $550 (inc. GST) and such bond may be forfeited should the defence be considered frivolous. A $250 administrative fee will be retained from the appeal bond.

(i) Should the defendant Club fail to lodge with the State Football Body:

(i) an appeal in writing pursuant to Regulation 3.5.3(g) within four (4) days of being notified of the appeal details from the State Football Body; and

(ii) Bond of $550 (including GST) within six (6) days of being notified of the appeal details from State Football Body;

it shall be deemed to have granted the Transfer.

(j) In all cases in reference to the applicable time lines, the State Football Body shall determine the date and time for lodgement of the Form or bond, as the case may be.

(k) The Panel may regulate the proceedings before it as it deems fit and the decision of the Panel shall be final and binding on all parties.

3.6 TRANSFER FEE

3.6.1 Neither a Club nor Football Body affiliated with a Tier 2 League shall directly or indirectly receive or pay any monetary amount or any other consideration in respect of or in connection with the Transfer of a player to a Club competing in a Tier 2 League.

3.6.2 Transfer Fees shall not be payable by Tier 2 Leagues or Clubs for players Transferring from Tier 1 Leagues or the AFL.

3.7 TRANSFER APPLICATION PERIOD

3.7.1 No Transfer is to be lodged prior to 1 February in a given year.

3.7.2 No Transfer shall be lodged after 10pm on 30 June in a given year.

3.7.3 The above commencement and conclusion period is not applicable for Northern Territory competition where seasons are primarily conducted from October to March.

3.8 PLAYER AGE GROUP

3.8.1 A player must be 7 years old as at 1 January in each year to be eligible to be registered with an affiliated body in that year.

3.8.2 A player's age group shall be based on a player's age as at 1 January in each year.

3.8.3 Football Bodies who extend the age of a competition must adhere to the 1 January as the age determination date. E.g. for an Under 18 ½ competition in 2009, the age shall be extended back to 1 July 2008, thus allowing the player to be 18 ½ on 1 January 2009.

3.9 INTERCHANGE AGREEMENT

3.9.1 A Football Body may enter into an Interchange Agreement with another Football Body at the discretion of the relevant Football Bodies. A copy of the Interchange Agreement must be validly submitted through AFL Footyweb within ten (10) days of its execution. Interchange Agreements do not apply amongst the Tier 1 League Clubs, excluding the North East Australian Football League.

3.9.2 All Interchange Agreements must be in place by 30 June in each year.

3.9.3 Once an Interchange Agreement has been lodged with the State Football Body it will be considered ongoing unless revoked by one of the Football Bodies party to the Interchange Agreement by advising the State Football Body.

3.10 PERMITS

3.10.1 An Interchange Agreement must be in place in accordance with Regulation 3.9 above, prior to requesting a Local Interchange Permit.

3.10.2 Permits are to be applied in accordance with the respective State Football Body rules, regulations and/or by-laws and it is the responsibility of the relevant Football Body to monitor the application and management of Permits.

3.11 PLAYER CONTRACTS

3.11.1 It is recommended that Clubs use the National Standard Playing Contract developed by the AFL, as amended from time to time.

3.11.2 The following guidelines will also apply to player contracts:

(a) A player must be at least 18 years old to sign a contract;

(b) For a contract to be valid both parties shall have signed the contract and neither shall be in breach of contract;

(c) Subject to clause 3.11.2(d), all contracts expire on 31 October in the year the contract ceases; and

(d) Contracts that are executed between a player and a Club that competes in the Northern Territory Football League expire on 31 March in the year the contract ceases.

3.11.3 The contract shall only be valid when the player becomes registered with the Club (or, in the case of the NTFL, the player is on a Temporary Transfer).

3.11.4 A player will remain contracted to the Club until the expiration of the contract, unless the Former Club releases the player from the contract.

3.11.5 A Tier 1 League Club/AFL contract will take precedence over a Tier 2 League contract should the player wish to pursue their career at a Tier 1 League or AFL level, however should the player be released from a Tier 1 League/AFL contract within the time constraints of the Tier 2 League contract the player will still be bound to that Tier 2 League Club until it expires.

3.11.6 A Tier 1 League which by any means permits a Contracted Player of another Tier 1 League to play in a Club of its State without the consent in writing of the Club to which he is contracted or is otherwise in breach of these Regulations shall be liable to a penalty determined by the Permit Committee but not exceeding $5,000 and may be dealt with by the Permit Committee as if it had been guilty of conduct prejudicial to the interest of Australian Football.

3.11.7 If there is a dispute between a player and a Former Tier 1 League as to whether that player is a Contracted Player or an Uncontracted Player the player's Former Tier 1 League may refer the dispute to the AFL to determine, via the AFL Community Development Manager or his nominee, by giving notice in writing of such dispute, together with a copy of any contract, to the AFL within six (6) Business Days of the date on which the Former Tier 1 League completes the AFL Footyweb application. The AFL Community Development Manager may seek the advice of the AFL Internal Legal Department in reaching a determination, with such determination to be final and binding on the Tier 1 Leagues concerned.

3.12 JUNIOR PLAYERS

3.12.1 Junior Players resident in one State may not be recruited or registered with a Tier 1 League in another State without the approval of the Permit Committee. Such approval may only be granted where the Junior Player concerned has:

(a) transferred interstate with his/her family;

(b) a bona fide transfer of employment;

(c) enrolled in a tertiary education course in another State; or

(d) the support of the National Development Manager, in the interests of developing his/her football career.

3.13 PRACTICE AND TRIAL MATCHES

3.13.1 A Tier 1 Contracted or Uncontracted Player shall not be permitted to play in a Practice or Trial Match with a Club of another State without the consent in writing of the Club with which he is registered to play football.

3.13.2 A Tier 1 League (and/or an associated Club) which breaches this Regulation is liable to a sanction determined by the Permit Committee but not exceeding $5,000 for each offence.

3.14 STATE FOOTBALL BODY RESPONSIBLE

Where a Tier 1 League is separately constituted the Football Body to which it is affiliated shall be responsible for ensuring that the Tier 1 League concerned observes and complies with these Regulations.

3.15 24 MONTH RULE

3.15.1 A player who has not played competitive football in the previous 24 months and wishes to play at another Club can apply for registration with that Club at any time. The player's Former Club cannot object to the Transfer under any circumstances.

3.15.2 Should the player lodge the registration application on or before 30 June, the player will be registered with the Destination Club using the normal AFL Footyweb Transfer process.

3.15.3 Should the player lodge the registration application after 30 June, only the Destination Football Body that the player intends to register with can process the registration using the AFL Footyweb Transfer process.

3.16 SEPARATE AGREEMENTS

3.16.1 A Tier 1 League may enter into an agreement with any other Tier 1 League, concerning the Transfer of players between those Leagues.

3.16.2 A copy of any such agreement is to be lodged with the AFL by 1 of February or within six (6) Business Days of making such agreement if made between the 1 February and 30 September.

3.16.3 A Tier 1 League may enter into an agreement with the AFL concerning the Transfer of players from that Tier 1 League to the AFL.

3.16.4 Each such agreement shall for all purposes be regarded as valid and subsisting when otherwise declared by any Court and if the provisions of any such agreement are inconsistent with these Regulations the agreement shall prevail.

3.17 TEAM IN ANOTHER TIER 1 LEAGUE

Where a team located in one State (**State A**) is admitted to a Tier 1 League of another State (**State B**), the players of the team from State A will be considered players from the State in which the team is based, that being State A. For the avoidance of doubt, from 2010, Northern Territory Football Club will be considered a Tier 1 League team of the Northern Territory and Gold Coast Football Club will be considered a Tier 1 League team of Queensland.

3.18 NORTHERN TERRITORY FOOTBALL LEAGUE (NTFL)

3.18.1 Players shall Transfer to or from the NTFL via a Temporary Transfer using AFL Footyweb. Such players shall remain registered with the League from which they have received the Temporary Transfer.

3.18.2 Temporary Transfers are valid for one (1) season only. Players wishing to continue on a Temporary Transfer basis will be required to complete a new AFL Footyweb application for each subsequent season.

3.18.3 Where a Tier 1 League Club recruits a player on a Temporary Transfer, the Tier 1 League shall be responsible for ensuring that the player participates with the Club for one (1) season only.

3.18.4 Where a player has participated under Temporary Transfers and has not played or made himself available for selection for more than five (5) home and away matches for his original Tier 1 League for a period of twenty-four (24) months, he shall be required to lodge a Transfer application through AFL Footyweb and the Transfer Fee specified in Regulation 3.24 shall apply.

3.18.5 Where players are drafted as an AFL Primary or Rookie Listed Player during the period of the Temporary Transfer, they shall be regarded as having been recruited from the League granting the Temporary Transfer.

3.18.6 Any player who is registered with, or has been registered with the Northern Territory Football Club (NT Thunder) in the last twenty-four (24) months is not eligible for a Temporary Transfer. For the avoidance of doubt, a Transfer Fee is payable for each player that has been registered with the Northern Territory Football Club in the past twenty-four (24) months should such player become registered with a Tier 1 League outside of the Northern Territory.

3.19 STATE AFFILIATION – TIER 2 LEAGUES

Tier 2 Leagues with two thirds or more of their Clubs domiciled in a State shall be required to affiliate with the Football Body recognised by the AFL as responsible for the region concerned and to process Transfer of players accordingly.

3.20 NEW TIER 1 LEAGUE CLUB

Where a Tier 2 League Club is admitted to a Tier 1 League after a player's Transfer from that Club to another State, subject to the approval of the Permit Committee, such player may return to his Former Club without payment of a Transfer Fee.

3.21 TRANSFER OF PLAYERS TO THE AFL

3.21.1 Contracted or Uncontracted Players of Tier 1 or 2 Leagues are automatically registered to an AFL Club upon being drafted to the Primary List.

3.21.2 Upon registration with the AFL, the player may interchange with a Tier 1 League Club at the discretion of his AFL Club, provided that such interchange conforms to Transfer regulations of the Tier 1 League concerned.

3.21.3 An AFL Rookie Listed Player shall remain a registered player of the Club from which he was recruited until such time as he is registered as an AFL Primary Listed Player.

3.21.4 Should a Player be listed as an AFL Primary Listed Player by an AFL Club located in a State different to that of his Tier 1 League Club, he may play with a Tier 1 League Club in that State. In the event that he is delisted he will be regarded as a player of his original Tier 1 League.

3.21.5 For the purposes of these Regulations an AFL Primary Listed Player demoted to a Rookie List shall continue to be regarded as an AFL Primary Listed Player.

3.21.6 A player who is delisted by an AFL Club who returns to play for a Club of the Tier 1 League from which he was drafted will be bound by any Transfer and registration rules and

regulations of that Tier 1 League if he desires to play football for a Club of that Tier 1 League other than the Club with which he was registered at the time of delisting.

3.21.7 Where a player is delisted from an AFL Club's Primary or Rookie List and is drafted or Rookie Listed by another AFL Club for the following AFL season he shall be regarded as having continuous AFL registration.

3.22 TRANSFER FEE – DELISTED AFL PLAYERS

3.22.1 Where an AFL Primary Listed Player has been delisted by an AFL Club, no Tier 1 League Transfer Fees shall be payable to the Tier`1 League from which he Transferred to the AFL.

3.22.2 Where an AFL Rookie Listed Player has been delisted by an AFL Club without having previously been an AFL Primary Listed Player the Transfer Fees, specified in Regulation 3.24, shall be payable by the Tier 1 League to which he Transfers, should the player Transfer to a Tier 1 League other than that from which he had Transferred to the AFL.

3.22.3 Where a player has been delisted by the AFL and subsequently been registered with a Tier 1 League for a minimum twelve (12) months he shall be regarded as a Tier 1 League player for the purposes of these Regulations, unless he has been listed by another AFL Club as an AFL Rookie Listed Player.

3.23 AFL TALENT DEVELOPMENT FEE

3.23.1 For purposes of determining allocation of talent incentive payments and future talent development fee allocations, players shall be regarded as having been drafted from the State in which their Former Club is based.

3.23.2 Where a player has played in more than one (1) State in the three (3) years prior to Transferring to the AFL a one third pro-rata allocation shall be applied for each year. Should a player have played in two (2) or more States in one (1) year, the one third pro-rata shall apply in respect to the State where he played the majority of matches in that year.

3.23.3 Where a player is on a Temporary Transfer from the Northern Territory Football league, he shall be regarded as an NTFL Player irrespective of the State from which he Transferred to the AFL.

3.23.4 Players shall be listed as being recruited from the State they were registered in at the time of being drafted and when nominating for the AFL National Draft the player may nominate a secondary Club to be recognised for promotional purposes..

3.24 TRANSFER FEES

3.24.1 Where an Uncontracted Player Transfers from or to a Tier 1 League Club in another State, the maximum Transfer Fees set out in this Regulation shall be payable by the Destination Club to the Former Club within six (6) Business Days, except where the parties otherwise mutually agree, or in circumstances where the player is returning to the State League in which the player had first been registered to play.

3.24.2 For the purpose of this Regulation only:

(a) Category (a) Tier 1 Leagues (**Category (a)**) are as follows:

(i) South Australian National Football League;

(ii) Victorian Football League;

(iii) TAC Cup; and

(iv) West Australian Football League;

(b) Category (b) Tier 1 Leagues (**Category (b)**)are as follows:

(i) North East Australian Football League; and

(ii) Tasmanian Football League.

3.24.3 Subject to section 3.24.4, the maximum Transfer Fee payable shall be the following amount:

(a) From Category (a) Tier 1 League to Category (a)

- Upon registration $15,000
- Upon registration for a second year $5,000

(b) From Category (a) Tier 1 League to Category (b)

- Upon registration $5,000
- Upon registration for a second year $5,000

(c) From Category (b) Tier 1 League to Category (a)

- Upon registration $15,000
- Upon registration for a second year $5,000

(d) From Category (b) Tier 1 League to Category (b)

- Upon registration $2,500
- Upon registration for a second year $2,500

3.24.4 If a transferring player does not register to play for a second year with the new Club, that Club shall nevertheless remain liable to pay 50% of the second year registration payment set out in section 3.24.3 to the transferring Club unless the player returns to the Club or State League that he was recruited from.

3.24.5 A player's total payment refers to the maximum amount that the player can expect to receive in the year of contract.

3.24.6 A Destination Tier 1 League may lodge an appeal with the Permit Committee for deferral of the registration fee or part thereof until the player has participated in one (1) to five (5) first grade matches with his new Club, as determined by the Permit Committee.

3.24.7 State Football Bodies will govern transfer fees between Affiliated Clubs as they deem appropriate.

3.24.8 For the avoidance of doubt, a Destination Club will still be required to pay a transfer fee in respect of a player who was last registered at a Club which at the time of that player's registration was a Club competing in a Tier 1 League.

3.25 PERMIT COMMITTEE

3.25.1 A Permit Committee comprising three (3) members shall be appointed by the General Manger of AFL Game Development or his nominee and shall hold office until replaced by another member appointed by the General Manager of AFL Game Development or his nominee.

3.25.2 The General Manager of AFL Game Development or his nominee may revoke Permit Committee appointments at any time.

3.25.3 The Permit Committee shall hold the following powers and responsibilities:

(a) Mediate State Body disputes as they arise and provide final judgement where required.

(b) Consider and determine interstate Transfer applications lodged by Junior Players.

(c) Consult with State Football Bodies on any proposed amendment to these Regulations.

(d) Make such recommendations to the AFL for amendments to these Regulations as may be approved by not less than six (6) State Football Bodies.

(e) Determine matters raised under Regulation 3.11.6. and 3.13.2.