



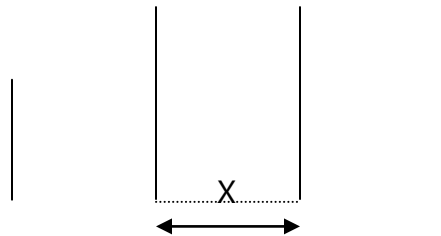
Introduction to Goal Umpiring for Beginners

This handbook has been created to assist you in the very basics in goal umpiring. A lot of this you can put into practice at home in front of a mirror or outside using your shadow.

SIGNALLING

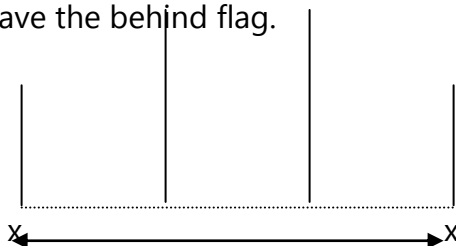
GOAL

These indications are given on the line right in the middle. Take a nice smooth approach to the goal line and once you have received the all clear from the field umpire proceed to indicate a goal. Hold your signal for a about 3 seconds and then proceed to getting the goal flags. When signaling a goal make your signals crisp sharp and easy to see and try to keep your arms at waist level.



BEHIND

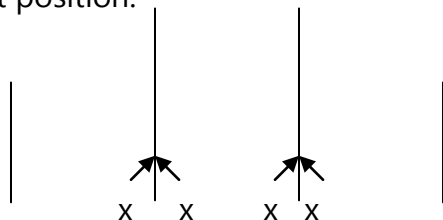
These can be given anywhere on the scoring line between the two behind posts. In this case hold your signal for 1-2 seconds but no longer then proceed to nearest goal post and collect the behind flag. Then take one step away from the goal post and wave the behind flag.



BALL HITTING THE GOAL POST

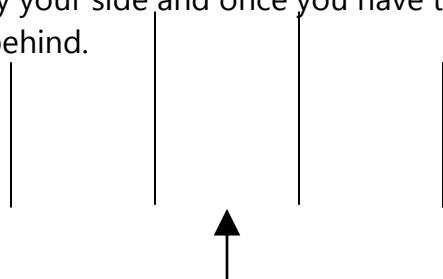
When the ball hits a goal post go to the nearest goal post and hit the side of the goal post high above your head three times with your closest arm to the post. Then take one step away from the post and signal a behind(1-2 seconds) after you have received the all clear from the field umpire . You can then proceed to wave a behind.

You can tap the post on either the goal line or behind line wherever it is closest to your current position.



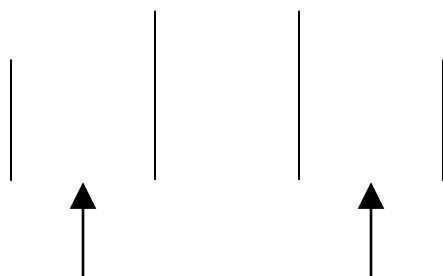
TOUCHED BALL OVER THE GOAL LINE

If the ball is touched and goes over the goal line raise one hand high above your head and tap the back of it with your other hand three times. Then put your hands down by your side and once you have the all clear from the field umpire then signal a behind.



TOUCHED BALL OVER THE BEHIND LINE

If the ball is touched and goes over the behind line you will tap your chest 3 times the minute the ball crosses the line regardless of whether the boundary umpires are on the posts or not. Once you received the all clear you will signal a behind on the scoring line(hold 1-2 seconds) then proceed to wave the behind flag.



BALL COMES OFF OR ABOVE THE KNEE OF AN ATTACKING PLAYER AND GOES OVER THE GOAL LINE

You will tap your knee three times and once receiving the all clear you will indicate a behind.

BALL COMES OFF OR ABOVE THE KNEE OF AN DEFENDING PLAYER AND GOES OVER THE GOAL LINE

You will give an ordinary touched signal and signal a behind once the all clear has been received.

Any ball above the knee both attacking and defending that go over the behind line you will tap your chest three times as per a normal behind.

BALL THAT GOES OVER THE TOP OF A GOAL POST

You will position yourself right under the post so that you can see the ball and if any part of the ball is over the top of the goal post then if you were to extend the post the ball would have it so it is deemed a behind.

UNSIGHTED OR YOU ARE NOT IN POSITION TO MAKE A DECISION

If your vision is blocked for a scoring decision for any reason a cluster of players near the scoring line or you might not quite make the right position please consult the field umpire for assistance and boundary umpires if they are on the behind posts. If they cannot assist you then the lesser of the scores will result.

IF YOU DO NOT RECEIVE THE ALL CLEAR

The field umpire may have given you the all clear but you may not have seen or heard it. You must then immediately run to the field umpire and seek the all clear, then run backwards to the scoring line and give the appropriate score. (Goals must be indicated at the centre of the goal line.)

OUT OF BOUNDS SIGNALS

BALL GOES OUT OF BOUNDS (boundary umpires not on the post)

Run covering the flight of the ball over to the behind post and extend your outside arm straight up vertically until the boundary umpire acknowledges. However should he/she not acknowledge your signal and play continues back away to your goal area ready for a score. Should a score occur and the field umpire give you an all clear then the score shall stand.

BALL GOES OUT OF BOUNDS or BALL BOUNCES INTO THE BEHIND POST

(boundary umpires on the post)

Run and cover the flight of the ball to around half way between the goal and behind posts and consult with the boundary umpire. He/she will call yours if it is a behind or he/she will call mine if it is out of bounds.

BALL BOUNCES INTO THE BEHIND POST (boundary umpires not on the post)

Run and cover the flight of the ball and extend your outside arm vertically until acknowledged by the boundary umpire. Then proceed to tap the inside of the behind post 3 times high above your head. Then back away to the goal area ready for the next act of play.

BALL COMES OFF HANDS INTO THE BEHIND POST (No boundary umpires present)

Run over to the behind post extending your outside arm vertically until acknowledged by the boundary umpire, you will then tap the back of that hand with your other hand three times and then tap the inside of the post three times before backing away to your position in the goal area. (There is no need to do this if the boundary umpires are on the post)

BALL GOES OUT ON THE FULL (no boundary umpire present)

You will run over to the behind post covering the flight of the ball and extend your outside arm horizontally until acknowledged by the boundary umpire. However if the boundary umpire does not see your signal and play continues back away to your goal area ready for a possible score. Should a score occur go through your scoring procedure should you get the all clear from the field umpire.

BALL HITS THE BEHIND POST ON THE FULL(no boundary umpire present)

You will run over to the behind post and extend your outside arm horizontally until acknowledged by the boundary umpire. You will then tap the inside of the post three times and then back away to your goal area ready for the next act in play.

BALL GOES OUT ON THE FULL OR HITS THE POST ON THE FULL(boundary umpires are on the post)

Again same as the out of bounds go halfway between the goal and behind post and consult with the boundary umpire he will call out mine and signal the out of bounds.

MATCH DAY PROCEDURES.

SA NATIONAL FOOTBALL LEAGUE INC.

EDWARDSTOWN **VS.** ADELAIDE UNI

At: EDWARDSTOWN

Date: 14-4-07 Division: 1

HOME TEAM			VISITORS			UMPIRE INITIALS
EDWARDSTOWN			ADELAIDE UNI			
GOALS	BEHINDS	TOTAL	GOALS	BEHINDS	TOTAL	
123	1234	END OF 1ST QUARTER	12	123	END OF 1ST QUARTER	*START
3	4	3-4	2	3	2-3	
1234	12345	HALF TIME	12	1234	HALF TIME	*START
4	5	7-9	2	4	4-7	
123	1	END OF 3RD QUARTER	12356	123	END OF 3RD QUARTER	*START
3	1	10-10	6	3	10-10	
12345	12	FINAL	123	123456 789	FINAL	*START
5	2	15-12	3	9	13-19	

Goal Umpire's Signature: *[Signature]*

Central Umpire's Signature: _____

*PLACE STARTING TIME OF EACH QUARTER
TIMEKEEPER'S CARD SEE OVER.

Scorecard: Here is an example of how to write your scorecards up. Always write the scores in pencil should you make a mistake you can erase it. Notice that the scores are written down in the format 1234 etc. Do not write the scores down as strokes.

See how the scores are added together at the end of each quarter.

If the siren has gone and there is a score after the siren you MUST write the score down before proceeding to the middle of the ground to check the scores.

Quarter Time & Three Quarter Time.

Each goal umpire will collect his/her flags at the end of the quarter and WALK into the centre of the ground to check the scores with each other and check against the scoreboard.

Half Time & End of Game

As above except each goal umpire will RUN into the centre of the ground to check the scores.

If you both match up and the scoreboard is correct the goal umpire that was facing the scoreboard will wave the board correct by waving the goal flags. If the scoreboard is not correct you both will run over to the scoreboard attendant to get the board changed. Once the board has been changed you can then wave the scoreboard correct. You then run back to the centre of the ground.

If after checking with your partner and he/she is out in their score go over to the timekeeper and correspond with them to work out the correct score. Once you have the correct score check the scoreboard and correct if necessary.

Player Count

SA NATIONAL FOOTBALL LEAGUE INC.

SALISBURY WEST VS. ST PETERS

At: SALISBURY WEST
 Date: 14-4-07 Division: 2

HOME TEAM			VISITORS			REFEREE INITIALS
SALISBURY WEST			ST PETERS			
GOALS	BEHINDS	TOTAL	GOALS	BEHINDS	TOTAL	
123456	12	END OF 1ST QUARTER	123		END OF 1ST QUARTER	*START
6	2	6-2	3	0	3-0	
123	2	HALF TIME	12345	1234	HALF TIME	*START
45	3456	9-4	6	4	8-4	COUNT
3	2	11-8	6	4	9-4	
5	6	END OF 2ND QUARTER	1234	123	END OF 2ND QUARTER	*START
1234	123	15-11	4	3	13-7	
123456	12	FINAL	123	434	FINAL	*START
78	2	23-13	3	4	16-11	

Goal Umpire's Signature: [Signature]
 Centre Referee's Signature: _____

*PLACE STARTING TIME OF EACH QUARTER
 TIMEKEEPER'S CARD SEE OVER.

Should there be a call for a player count. Go into the centre of the ground with your other goal umpire and check the scores. If the scoreboard is correct and you both match up rule a line through your scorecard as above to indicate the score at the count. When play resumes you will continue on with the current score do not start from 1 again.

On the back of your scorecard write down the time of the count which team called the player count and the scores at the time. The field umpire may get you to write down on the back as well if the team in question has transgressed. Also

whilst you are running into the middle of the ground keep an eye out for player/s trying to get off the ground unnoticed.

Reporting of Players

Should you need to report a player for any act which is in violation of the code you must not leave your goal area to do so. If the player is close enough without leaving the goal area you may do so otherwise at the end of the quarter you MUST take a field umpire with you and inform him you are making a report. You both will go to the player in question and inform him of the report. Should the player have gone off injured you MUST notify the captain of the team of the report.

ANNULLING OF A SCORE.

Should you need to change a score for whatever reason whether it be a scoring error or just a cancelled score due to a free kick paid by the other non controlling field umpire you will proceed as follows.

Cancellation: After waving the score and you are told to change it due to a free kick paid by the other umpire you will get your goal flags and cross them above your head. You will wait until your partner at the other end has done the same thing. You both will then proceed to cross of the score if you have already written it down.

Change of Score: If after waving a score and it need to be changed you will do the following. Cross your flags above your head as per cancellation with your partner doing the same. Put your flags back and then signal the correct score and proceed to wave the correct score. Don't forget to change your scorecard if you have already written the score down.

IMPORTANT NOTE:

Any change of score must occur before the next act of play:

Therefore if you are changing a score from a goal to a behind then you must get the field umpire's attention prior to the ball being bounced in the middle of the ground. So you will need to run out to him and inform him of your change of decision. The same applies if you have signaled a behind you must change it before the ball comes back into play.