

# TIMING RULES VJL 1-4 & Regional

## Under 20 VJL1-4 Use Shot Clock where permitted, using the timing rules below

### Based on a 60 minute schedule

Four (4) Ten (10) Minute Quarter's Running Clock (Except)

### TIMEOUTS:

Clock stops for <u>every</u> timeout (Two per team, per half)

#### Clock stops on every whistle

- LAST MINUTE OF 2<sup>nd</sup> QUARTER
- LAST 3 MINUTES OF 4th QUARTER

Warm-up time shall be 5 minutes. Quarter time interval shall be 1 minute. Half time interval shall be 2 minutes. Three Quarter time interval shall be 1 minute.

Note: If a time-out is called preceding the taking of penalty shots, then the clock shall not restart until the ball is <u>in play</u> after the penalty shots.

#### **FINALS**

If the scores are level at the end of the game, 5 minutes of overtime will be required until there is a winner. During overtime, each team will be permitted one time-out and the foul count will be carried forward.