

- 1. Quiz master/Judge's (my) decisions will be final! No correspondence shall be entered into and red and yellow cards maybe be issued along with the deduction of points..
- 2. Pre-competition things to do:
 - (a) Select a captain for your team. Among other duties, this person will be responsible for turning in your answer sheets.
 - (b) Write your team name and round number on each of the Answer Sheets on your table.
 - (c) On the 1st Round Answer Sheet, estimate how many correct answers you think your team will score of the 60 questions to be presented. In case of a tie for first place, the team with the closest estimated score *without going over* will be the winner.
 - (d) All mobile phones, PDA's etc into the provided container prior to each Round commencing.
- 3. The Trivia Competition will consist of 60 questions: 5 rounds with 12 questions in each round. Questions will be read twice only.
- 4. Maximum team size is 8 persons. If you are smart enough to go with less...so be it! Once a player has left the competition they will not be allowed to rejoin until the completion of the current round of questions.
- Correct spelling on the answer sheets is not required, however, answers must be legible and the quiz master/judge must be able to easily recognise your answers (not applicable for spelling questions). More than one answer per question will automatically be scored as incorrect unless there are multiple answers. Shotgun approach not to be used.
- 6. Answer sheets will be collected and distributed to other teams for marking at the completion of each Round.
- 7. Between each Round will be a short interval where novelty games will be played. Points may be deducted from teams if a team doesn't fully participate in each game. Please see Rule 14.
- 8. There is no polling the audience and/or no phone a friend. Resource materials and electronic devices (computers, mobile phones, PDAs, etc.) are strictly prohibited for use at the tables. Should it be necessary for you to use your cell phone for a call, you are asked to leave the room and will not be permitted to re-enter until the end of that round.
- 9. Team scores will be posted for all to see at the end of each round. *The quiz master/judge has the final say on any disputed answers*.
- 10. Keep your team discussions to a low roar unless you want the neighboring team to eavesdrop, or alternatively, discuss loudly an incorrect answer and hope they WILL be eavesdropping. Anything goes. Team taunting is definitely allowed.
- 11. Judges are allowed to sample any food or beverage on any table they so chooses and it should be regarded as an honour to have them at your table and further, this should be encouraged.
- 12. Cards maybe issued throughout the evening to individuals and/or teams. Any individual or team receiving 2 yellows will automatically be given a red card and asked to leave the venue until the end of the Round. In the event of the 2nd Yellow card is issued to the team, the team captain will be asked to leave the venue.
- 13. HAVE FUN!!!
- 14. *Final and most important rule*, see Rule 1.