

26.0 Junior Development Carnivals

- 26.1 All association may enter teams into the Junior Development Carnivals
- 26.2 There will be three (3) Carnivals held throughout the season.
- 26.3 Junior Development Carnival games will consist of four quarters of five minutes each, fully timed, with a five minute break at half time and a two minute break at the end of the first and third quarter. There shall be a warm-up period of not less than five (5) minutes.
- 26.4 Each team is allowed one (1) charged time out per quarter.
- 26.5 There shall be no extra time periods for games that end in a draw.
- 26.6 Any Associations allocated a Junior Development Carnival should adhere to Sections 19 and 22 of these rules in regard to the services required and the reporting back to BWA.
- 26.7 The only exception to Section 22 is that there will be no MVP votes awarded for any of the games.
- 26.8 BWA will keep internal ladders and publish results.
- 26.9 All Associations must supply a competent referee for all games.

From 2012 WABL Rules Page 13/14.







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