

## MILLICENT AND MOUNT GAMBIER INTERTOWN SECBL COMPETITION BY LAWS

1. RULES OF BASKETBALL TO APPLY  
All matches shall be played in accordance with the Official Basketball Rules except so far as they are hereinafter modified altered or added to. The Official Basketball Rules (with interpretation) are set out in the rule book as adopted by Basketball Australia.
2. PROGRAMME  
The teams shall play matches as listed in the Official Programme or as amended by the Organising Committee.
3. AWARDING OF POINTS
  - 3.1 The following points shall be awarded for all minor round games.
    - 3.1.1 Three (3) premiership points shall be awarded for a win.
    - 3.1.2 One (1) premiership point shall be awarded for a loss.
    - 3.1.3 Two (2) premiership points shall be awarded for a bye.
    - 3.1.4 If a team forfeits it shall not gain any premiership points.

NOTE: All matches shall be played to a result.

4. TO DETERMINE THE POSITION ON POINTS  
In the event of two teams being level after the minor rounds the positions will be decided on the "Head to Head" results of the games played between the two teams.

In the event of three teams being level after the minor rounds, the positions will be decided on percentage for the games played between these teams (percentage calculated as points for/points against x 100).

5. TIMING RULES  
Games shall consist of four ten (10) minute quarters played under full championship conditions. A total of five time outs are allowed; a maximum of two in the first half and three in the second half.
6. ELIGIBILITY TO PLAY IN FINALS
  - 6.1 A player who has played less than five (5) matches with a team during a Season shall not be eligible to play for such team in a Semi-Final or subsequent match. A bye shall not count as a match played for player eligibility for finals.
  - 6.2 A forfeit shall count as a game for players in the team receiving the forfeit. Providing score sheet is completed prior to scheduled game.
7. VENUES FOR FINALS  
SEMI FINALS and PRELIMINARY FINALS will be played at the venue of the higher ranked team at the end of the regulation season.  
GRAND FINALS will be played at one venue of the higher ranked Men's/Women's Team.  
The venue will be decided on an annual Men's/Women's rotation.
  - ie. In the Summer 2010/11 and Winter 2011 Seasons the Grand Finals will be played at the home of the Men's higher ranked team.  
In the Summer 2011/12 and Winter 2012 Seasons, the Grand Finals will be played at the home of the Women's higher ranked team and so on.

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8. FORFEITS
- 8.1 Forfeit Fine is \$50.00.
- 8.2. If a team does not have five players on the court and ready to play within ten (10) minutes of the scheduled starting time, it shall lose the match on a forfeit.
- 8.3 From the scheduled starting time, two points shall be awarded for every minute or part thereof that the defaulting team does not have five players. The score for a forfeit shall be 20-0.
- 8.4 If a match is forfeited through loss of players then a 20-0 score is recorded to the winning side if that side is behind when the forfeit occurs or the score stands if the winning side is leading when the forfeit occurs. There will be no fine and the losing team will receive one (1) premiership point.
- 8.5 If a game is called off because of disqualifying conduct, the offending team(s) will forfeit the game, not be allocated premiership points and forfeit fines will be imposed.
- 8.6 Any team playing unregistered player of players shall lose the game on a forfeit.
9. TEAMS
- 9.1 Teams must supply a timekeeper/scorer. If a team does not provide a scorer/timekeeper ready to officiate within ten (10) minutes of the scheduled starting time, it shall lose the match on a forfeit. The score for the forfeit shall be 20-0 to non-offending team and forfeit fines will apply.
- 9.2 Teams must supply a 24 second clock operator when rostered. *If a team does not provide a 24 second clock operator ready to officiate within ten (10) minutes of the scheduled starting time, it shall lose the match on a forfeit. The score for the forfeit shall be 20-0 to non-offending team and forfeit fines will apply. (To become a By-Law for Summer Season 2010/11).*
- 9.3 A player shall be considered a non-player in a match if he/she does not compete.
- 9.4 All teams must supply their own warm up balls and match balls.
10. UNIFORMS
- 10.1 In the SECBL competitions any player with incorrect uniform shall not be permitted to enter the court except to prevent a forfeit when a player personal foul will be called and six (6) points awarded to the opposing team. The uniform includes shorts and singlet for men, and top and shorts for women.
- 10.2 Only non marking soled sand-shoes or approved basketball shoes are permitted on courts.
- 10.3 Dress Code
- 10.3.1 T-shirts, regardless of style, may not be worn under shirts even if the player has written medical permission.
- 10.3.2 Skin tight undergarments (eg. "Skins") which are sleeveless and have a low neck line (v neck or crew neck) are permitted provided they do not extend beyond the players shirt (except at the neckline).
- 10.3.3 Bike Pants or skintight undergarments (eg. "Skins") that extend below the shorts may be worn provided they are of the same dominant colour as the shorts.

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10.3.4 Head bands and sweat bands must be of a colour which is included in team uniform. E.g. if blue is in the uniform, a blue headband is permitted.

Note: Shooting Sleeves and Power Bands are not permitted.

**11. CONDUCT OF PLAYERS**

11.1 Respective Associations shall be held responsible for the conduct of their players.

11.2 Any member of the Committees of the Associations has the power to evict any person from the premises for any just cause.

11.3 Any player reported and found guilty by the Tribunal for an offence on court is ineligible for any minor round player award in the season concerned.

11.4 Court Officials and members of the respective Association Committees may report players. Such report is to be made in writing on the prescribed forms within 24 hours of the incident. The Associations, in accordance with their rules, will deal with any reports.

11.5 Any player disqualified from an SECBL game shall not play in his/her next SECBL game.

**12 PROTESTS**

The Captain of the team registering the protest writes notice of protest and signs on the reverse side of the scoresheet.

**13 TRIBUNAL**

Reports will be dealt with by the home Association of the reported players.